

Designing the painting

Cropping

Value Sketch

Color Sketch

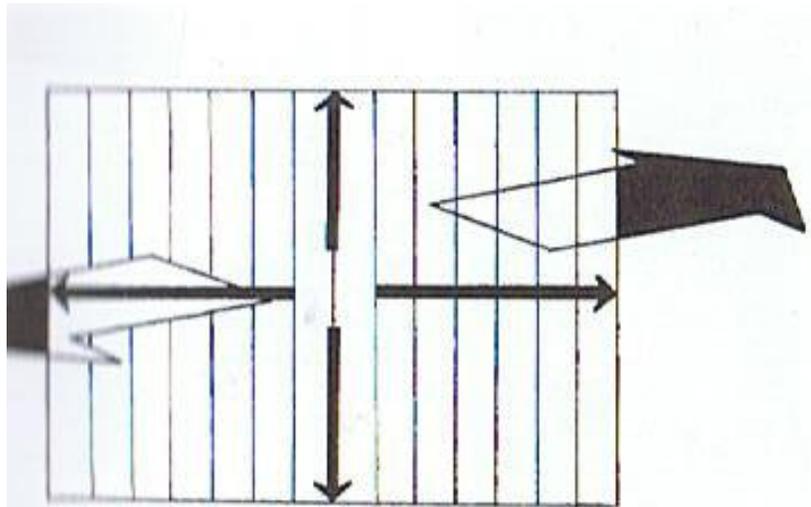
Starting With a Strong Photo

- Large to smaller shapes
- Enough color variety
- Clear Center of interest
- Enough Value range to show contrast



Large to smaller shapes
Enough color variety
Clear Center of interest
Enough Value range to show contrast

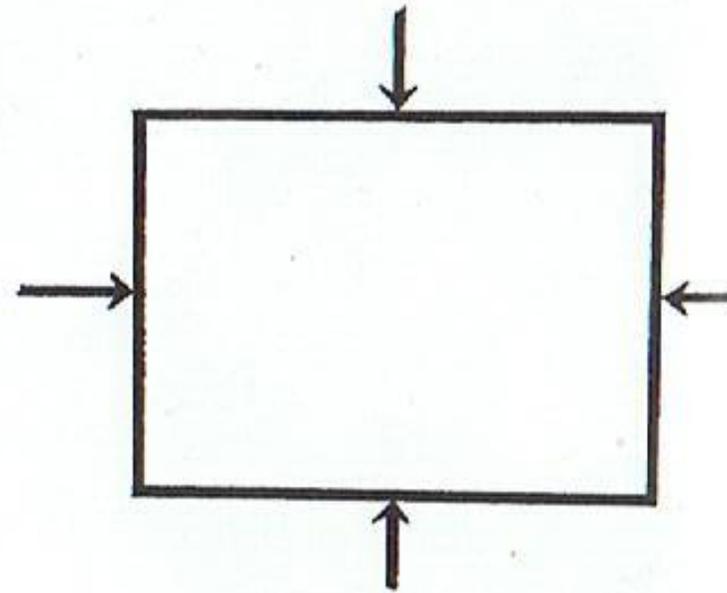




▲ 1 • 24A

The picture plane.

Movement can take place on a flat surface, as indicated by the vertical and horizontal arrows.



▲ 1 • 24B

The picture frame.

The picture frame represents the outermost limits, or boundary, of the picture plane. These

Manipulating the Photo

- Determining painting format and size
- Cropping photos
 - based on design requirements
 - Focusing on center of interest, balance,
 - Notan relationships, and four value areas

Determining Painting Format and Size

Landscape/Horizontal



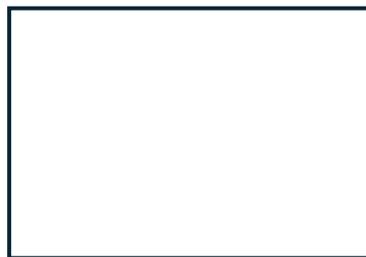
Portrait/Vertical



Square



Format, Center of Interest, Shape Variety



Cropping With Mat Corners

Finding center of interest with rule of thirds

Designing large to small shapes around center of interest

Tracing shapes to make a shape map.



Sketches: Basic Shape and Value Design

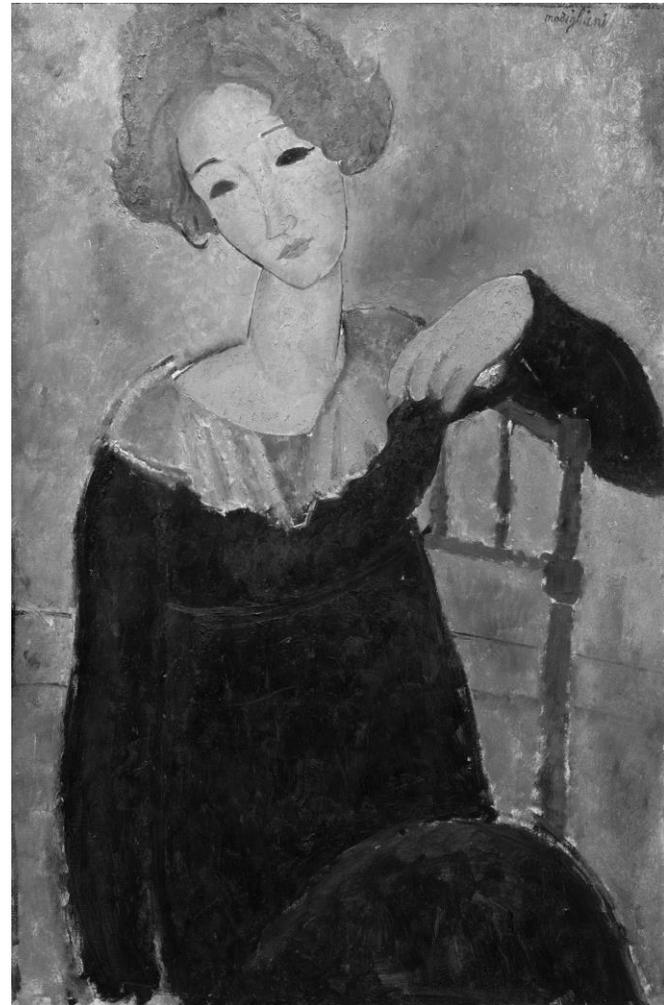
- Use Vector lines to develop sketch from large angle shapes to contoured shapes or use tracing paper
- Establish your 3-value scale and or trace on to copy paper. Use pencil to create three value large shape areas.
- Use middle tone value to establish the notan shape of positive and negative or light and dark areas.
- Place in Darkest darks. Simplifying the smaller shapes into big shapes
- Ensure a clear focus area or center of interest, Large to small shapes, and circular eye movement



Notan – Light/Dark or Positive/Negative shape design

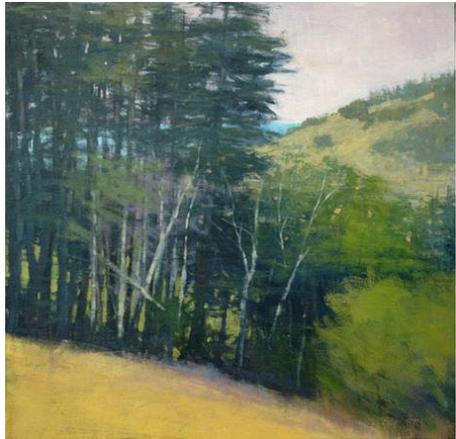


Notan – Light/Dark or Positive/Negative shape design





David Skinner



Example Process





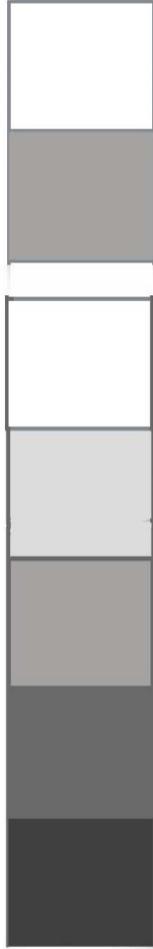




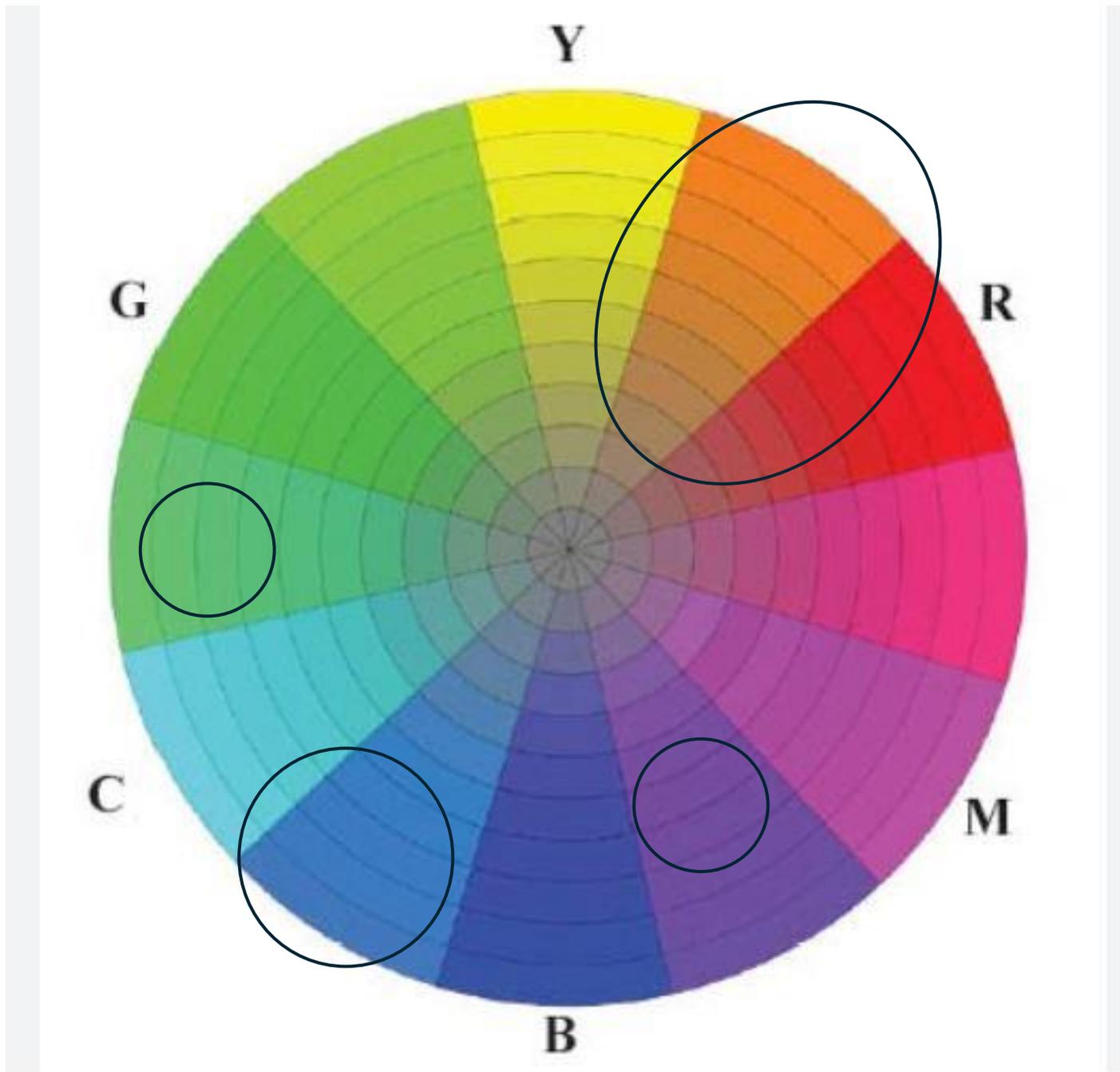






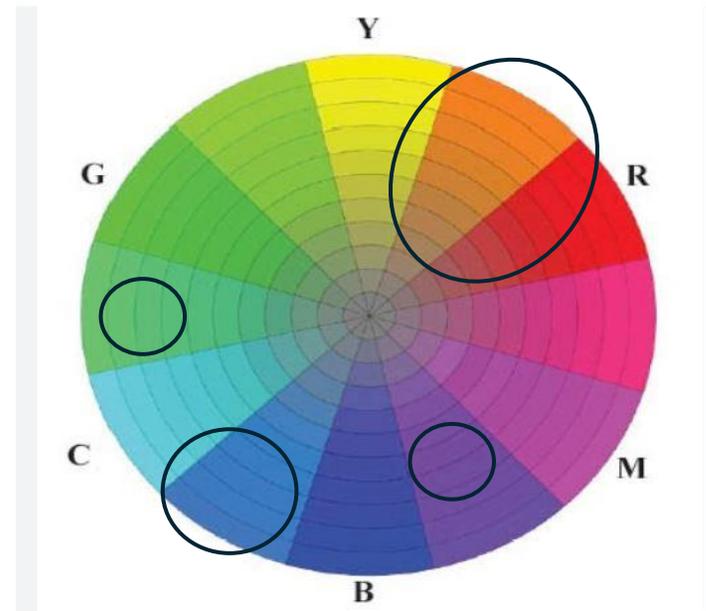






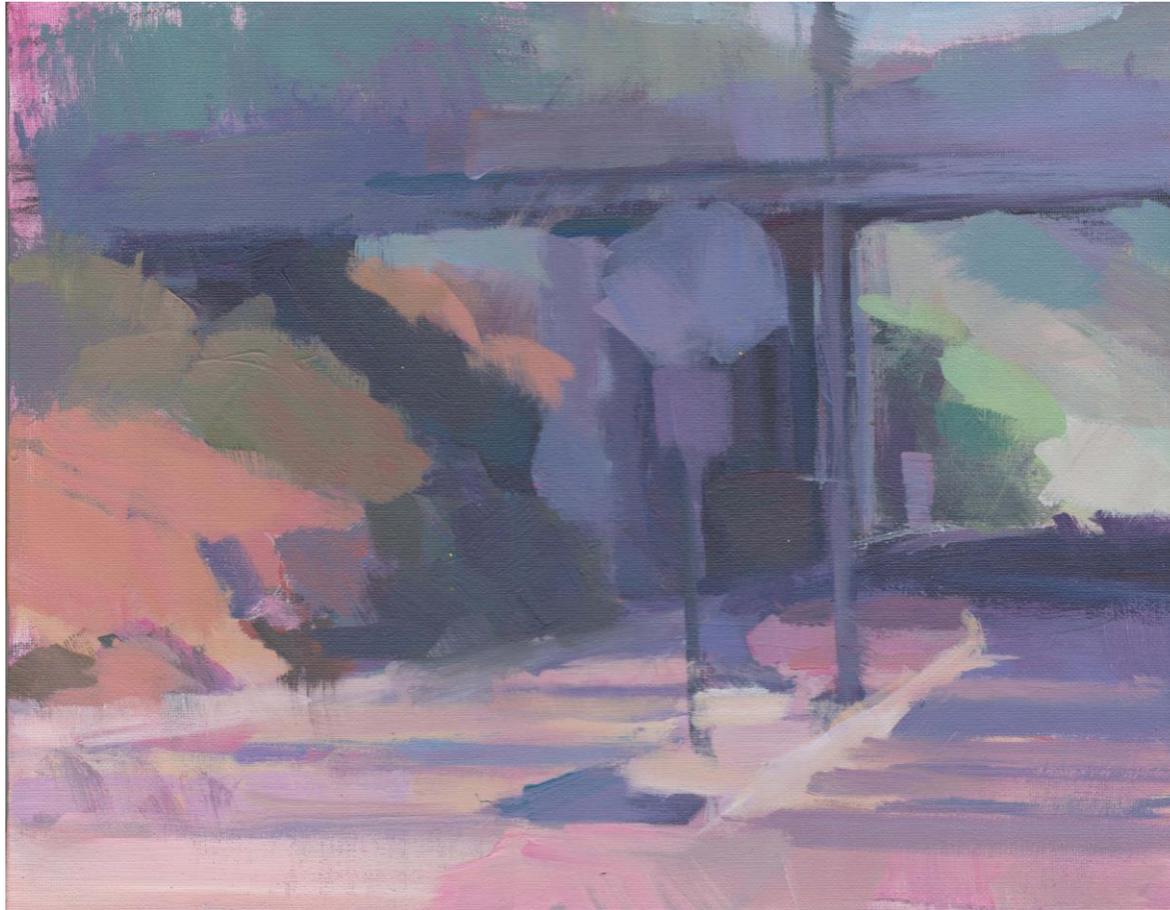
Value Sketch Freeway Overpass

- Step 4: Color Sketch



Value Sketch Freeway Overpass

- Step 5: Painting Based on Sketch





Final Painting

Initial Drawing

Palette Setup

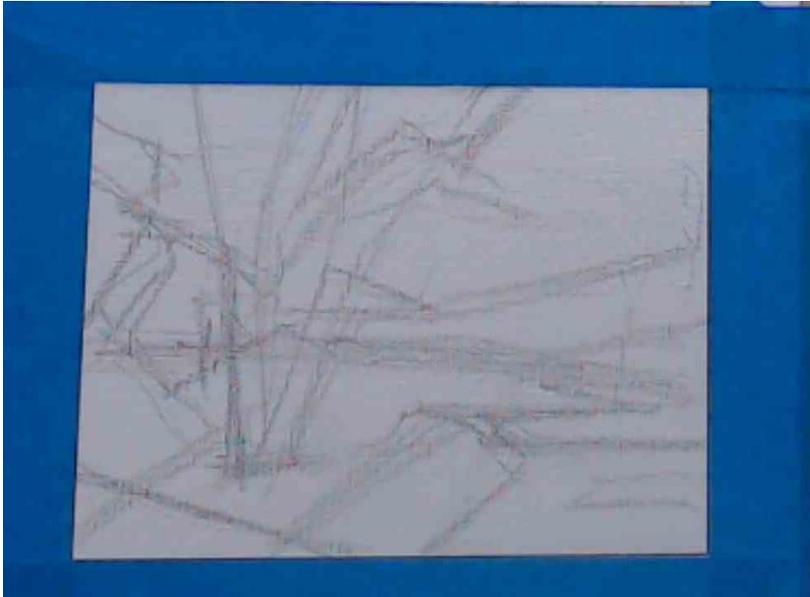
First Block in: Three Value/Thin or Dry paint

Second Adjustment: Medium

Shapes/Remaining values of the six Values

Final Adjustment and some suggested detail

Final Painting Black and White Version



- Use Photo. Better if blurred
- Use Vector lines to develop sketch from

