

Pazaak



Objective

Win 3 sets before your opponent

Setup

Before the game, each player is given or builds a side deck of 10 cards. Shuffle and place the common deck between players. Each player shuffles their side deck and draws 4 cards into their hand.

Gameplay

Each Player alternates being dealt a card out of the common deck. The player may play a card out of their hand to modify the count. +/- cards must be declared positive or negative at time played. They may then either End Turn or Stand.

Winning a Set

Outscore: The player who stands closest to 20 without going over wins

Busting: If a player stands over 20, the other player wins.

Tiebreaker Card: In the event of a Tie, if a Tiebreaker Card was played that player wins

Filling the Table: If a player has 9 cards on the table from a combination of the common deck and the side deck and has not busted, they win. This will also win a Tie.

Cards

Common Deck

4 each of numbers 1 through 10

Side Deck

Side decks are constructed of 10 cards. Below is a list of cards available to construct 2 side decks.

4x each +1 through +6

4x each -1 through -6

4x each +/-1 through +/-6

4x +/- 1 or 2 (may be played as + or - and 1 or 2)

4x 2&4 (Changes all 2s and 4s on the table to -2 and -4)

4x 3&6 (Changes all 3s and 6s on the table to -3 and -6)

4x D (Doubles last card played)

4x 1T (+/-1 with a Tiebreaker)

A Beginner Side Deck would commonly be constructed of 2 each of +1 through +5.

Presented by Eiram's Virtue

<https://www.eiramsvirtue.com>

