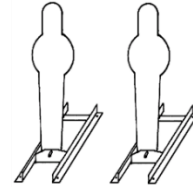
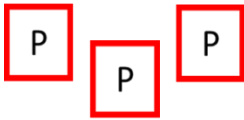


STAGE 1 – CWBY

April 2025 Bay C



(P)



(R)



(S)

GUNS & AMMO: CWBY

PISTOL – 10

RIFLE – 10

SHOTGUN – 2+

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

SHOOTING SEQUENCE: SHOOTER'S CHOICE, **P-R-S** or **S-R-P**

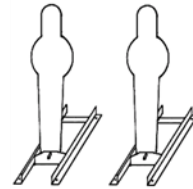
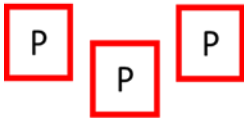
RIFLE & SG ON CENTER TABLE IF STARTING W PISTOL. SG AT CWBY PORTARMS IF STARTING W SG AT RIGHT BARREL.

STARTING POSITION: SHOOTER STARTS BEHIND LEFT BARREL (**HANDS AT SIDES**). OR AT RIGHT BARREL, SG AT CWBY PORTARMS.

ATB: SHOOT THE PISTOL TARGETS IN A (1, 2, 3, 2, 2) STARTING FROM EITHER END. THEN REPEAT W 2ND PISTOL. HOLSTER PISTOLS. MOVE TO TABLE PICK UP RIFLE AND SHOOT RIFLE TARGETS SAME AS PISTOL, (STARTING L OR R). **MRS.** PICK UP SG AND MOVE TO RIGHT BARREL. SHOOT THE TWO SG KNCK DWNS. IF STARTING W SG, MAKE SG SAFE ON CENTER TABLE.

Targets: 3 SQ RIFLE, 3 SQ PISTOL, 2 SG KNC DWN

STAGE 1 – WB



(P)



(R)



(S)

GUNS & AMMO: WB

PISTOL – 10 (2 MAGS OF 5)

RIFLE – 10

SHOTGUN – 2

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

SHOOTING SEQUENCE: SHOOTER'S CHOICE, **P-R-S** or **S-R-P**

RIFLE & SG ON CENTER TABLE IF STARTING W PISTOL. SG AT CWBY PORTARMS IF STARTING W SG AT RIGHT BARREL.

STARTING POSITION: SHOOTER STARTS BEHIND LEFT BARREL (**HANDS AT SIDES**). OR AT RIGHT BARREL, SG AT CWBY PORTARMS.

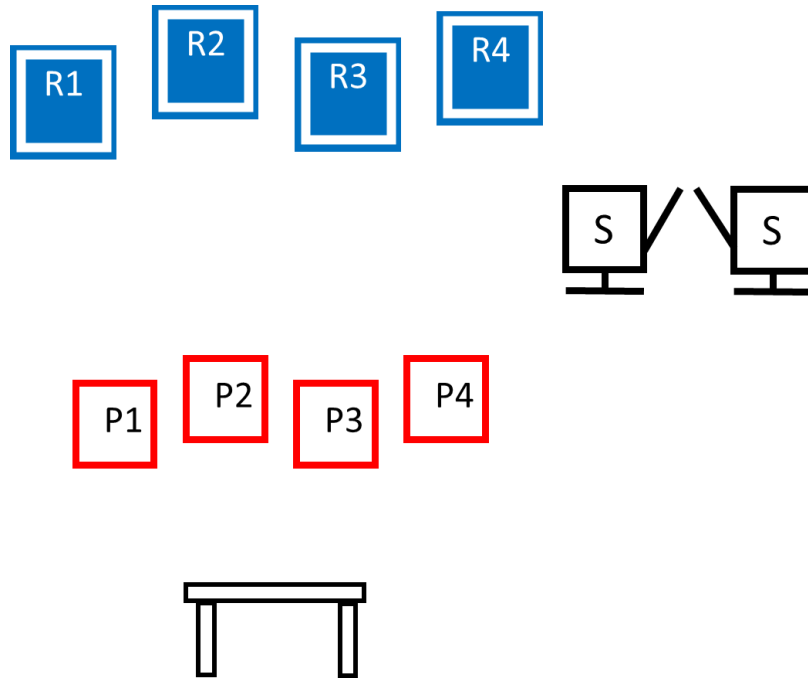
ATB: SHOOT THE PISTOL TARGETS IN A (1, 2, 3, 2, 2) STARTING FROM EITHER END. THEN REPEAT W 2ND PISTOL. HOLSTER PISTOLS. MOVE TO TABLE PICK UP RIFLE AND SHOOT RIFLE TARGETS SAME AS PISTOL, (STARTING L OR R). **MRS.** PICK UP SG AND MOVE TO RIGHT BARREL. SHOOT THE TWO SG KNCK DWNS. IF STARTING W SG, MAKE SG SAFE ON CENTER TABLE.

IF STARTING WITH PISTOL, MAKE PISTOL SAFE ON PLATFORM.

MOVE BACK TO SHOW PISTOL CLEAR BY RO, HOLSTER PISTOL.

STAGE 2 – CWBY

April 2025 Bay D



GUNS & AMMO: CWBY

PISTOL – 10

RIFLE – 10

SHOTGUN (SG) – 2+

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

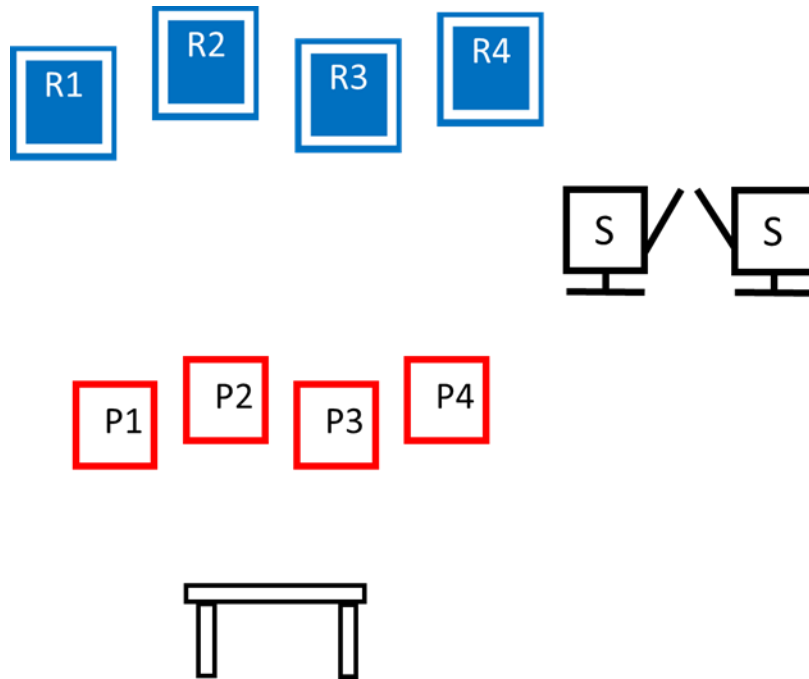
SHOOTING SEQUENCE: Shooter's Choice must not end with Rifle

STARTING POSITION: SHOOTER STARTS BEHIND TABLE, HANDS ON TABLE.

ATB: PICK UP SG AND SHOOT THE SG TARGETS TIL DOWN. MAKE SG SAFE ON TABLE. PICK UP RIFLE AND SHOOT THE RIFLE TARGETS PROGRESSIVE SWEEP (R1, R1, R2, R1, R2, R3, R1, R2, R3, R4). MAKE RIFLE SAFE ON TABLE. SHOOT PISTOL TARGETS SAME AS RIFLE. HOLSTER PISTOLS.

Targets: Rifle 4 Sq, Pistol 4 Sq, SG 2 Sq Knkdwn Targets

STAGE 2 – WB



GUNS & AMMO: WB

PISTOL – 10 (2 MAGS OF 5)

RIFLE – 10

SG – 2

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

SHOOTING SEQUENCE: Shooter's Choice must not end with Rifle

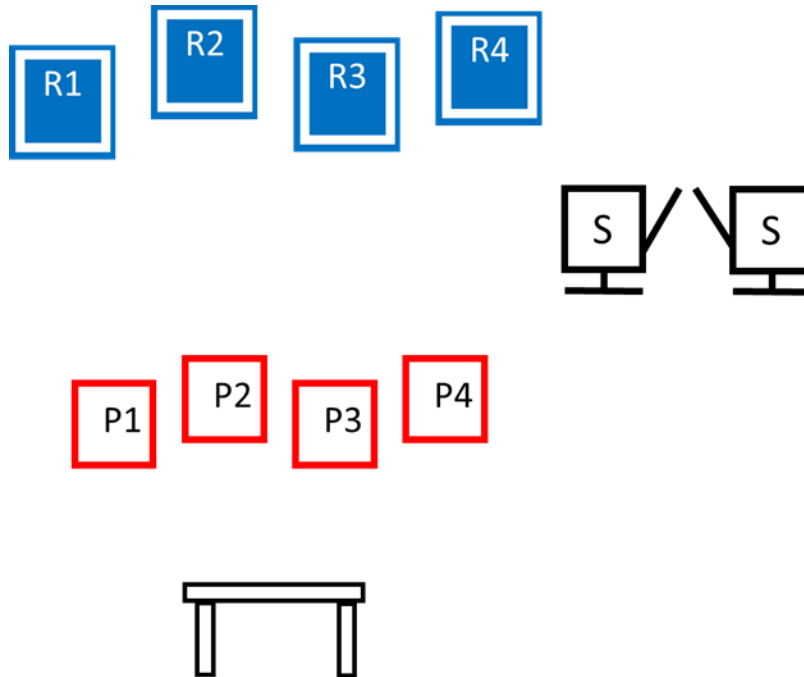
STARTING POSITION: SHOOTER STARTS BEHIND TABLE, HANDS ON TABLE.

ATB: PICK UP SG AND SHOOT THE SG TARGETS DOWN. MAKE SG SAFE ON TABLE. PICK UP RIFLE AND SHOOT THE RIFLE TARGETS PROGRESSIVE SWEEP (R1, R1, R2, R1, R2, R3, R1, R2, R3, R4). MAKE RIFLE SAFE ON TABLE. SHOOT PISTOL TARGETS SAME AS RIFLE. MAKE PISTOL SAFE ON TABLE.

SHOW PISTOL CLEAR TO RO. HOLSTER PISTOL.

STAGE 3 – CWBY

April 2025 Bay D



GUNS & AMMO: CWBY

PISTOL – 10

RIFLE – 10

SHOTGUN (SG) – 2+

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

SHOOTING SEQUENCE: Shooter's Choice must not end with Rifle

PREDICT YOUR TIME see below

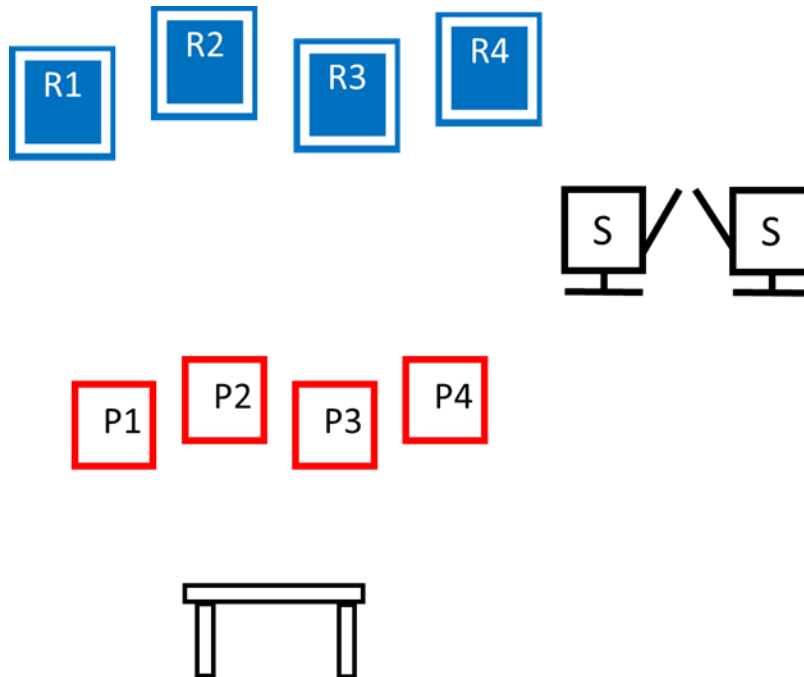
STARTING POSITION: SHOOTER STARTS BEHIND TABLE, HANDS ON GUN BELT.

ATB: PICK UP SG AND SHOOT THE 2 SG TARGETS. MAKE SG SAFE ON TABLE. PICK UP RIFLE AND SHOOT THE RIFLE TARGETS DOUBLE TAP THE TWO OUTSIDE TARGETS THEN SINGLE TAP THE TWO INSIDE TARGETS THEN DOUBLE TAP THE OUTSIDE TARGETS, STARTING FROM EITHER SIDE. MAKE RIFLE SAFE ON TABLE. SHOOT PISTOL TARGETS SAME AS RIFLE. HOLSTER PISTOLS.

PREDICT YOUR TIME PERSON CLOSEST TO PREDICTED TIME WITHOUT GOING OVER ACTUAL TIME, INCLUDES MISSES AND PENALTIES, WINS A DONATED PRIZE.

Targets: Rifle 4 Sq, Pistol 4 Sq, SG 2 Sq Knkdw

STAGE 3 – WB



GUNS & AMMO: WB

PISTOL – 10 (2 MAGS OF 5)

RIFLE – 10

SG – 2

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

SHOOTING SEQUENCE: Shooter's Choice must not end with Rifle

PREDICT YOUR TIME see below

STARTING POSITION: SHOOTER STARTS BEHIND TABLE, HANDS ON GUN BELT.

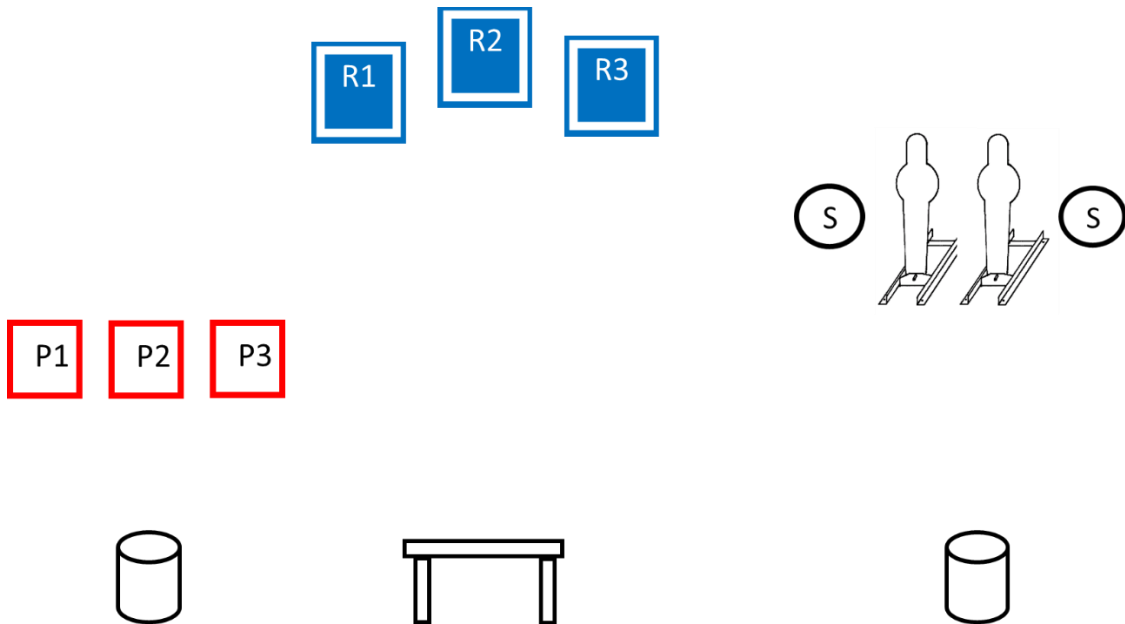
ATB: PICK UP SG AND SHOOT THE 2 SG TARGETS. MAKE SG SAFE ON TABLE. PICK UP RIFLE AND SHOOT THE RIFLE TARGETS DOUBLE TAP THE TWO OUTSIDE TARGETS THEN SINGLE TAP THE TWO INSIDE TARGETS THEN DOUBLE TAP THE OUTSIDE TARGETS, STARTING FROM EITHER SIDE. MAKE RIFLE SAFE ON TABLE. SHOOT PISTOL TARGETS SAME AS RIFLE. MAKE PISTOL SAFE ON TABLE.

SHOW PISTOL CLEAR TO RO. HOLSTER PISTOL.

PREDICT YOUR TIME PERSON CLOSEST TO PREDICTED TIME WITHOUT GOING OVER ACTUAL TIME, INCLUDES MISSES AND PENALTIES, WINS A DONATED PRIZE. FOR THOSE WHO HAVE NOT SHOT CWBY STAGE.

STAGE 4 – CWBY

April 2025 Bay E



GUNS & AMMO: CWBY

PISTOL – 10

RIFLE – 10 + 1

SHOTGUN – 4+

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

SHOOTING SEQUENCE: Shooter's Choice, must not end with Rifle

Rifle ON CENTER TABLE, SG at Cwby Port Arms if Starting with SG otherwise on Table

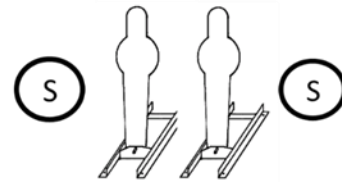
STARTING POSITION: SHOOTER Choice. BEHIND LEFT BARREL, Hands on Hat. Or SG AT CWBY PORTARMS behind Right Barrel.

ATB: SHOOT THE PISTOL TARGETS DOUBLE TAP NEVADA SWEEP, STARTING FROM EITHER END. HOLSTER PISTOLS. MOVE TO TABLE, SHOOT RIFLE TARGETS SAME AS PISTOL, WITH THE 11TH ROUND SHOOT CENTER TARGET. MAKE RIFLE SAFE ON TABLE. PICK UP SG AND MOVE TO RIGHT BARREL, SHOOT THE 4 SG TARGETS, KNOCKDOWN TARGETS MUST GO DOWN.

NOTE: THE 11TH RIFLE ROUND MAY BE LOADED AFTER THE BEEP, EXTRA ROUND ON PERSON OR ON TABLE.

Targets: RIFLE: 3 SQ , PISTOL: 3 SQ, 2 SG BOBBLE HEAD & 2 KNCKDWN

STAGE 4 – WB



GUNS & AMMO: WB

PISTOL – 10 (2 MAGS OF 5)

RIFLE – 10 + 1

SHOTGUN – 4

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

SHOOTING SEQUENCE: Shooter's Choice, must not end with Rifle

Rifle ON CENTER TABLE, SG at Cwby Port Arms if Starting with SG otherwise on Table

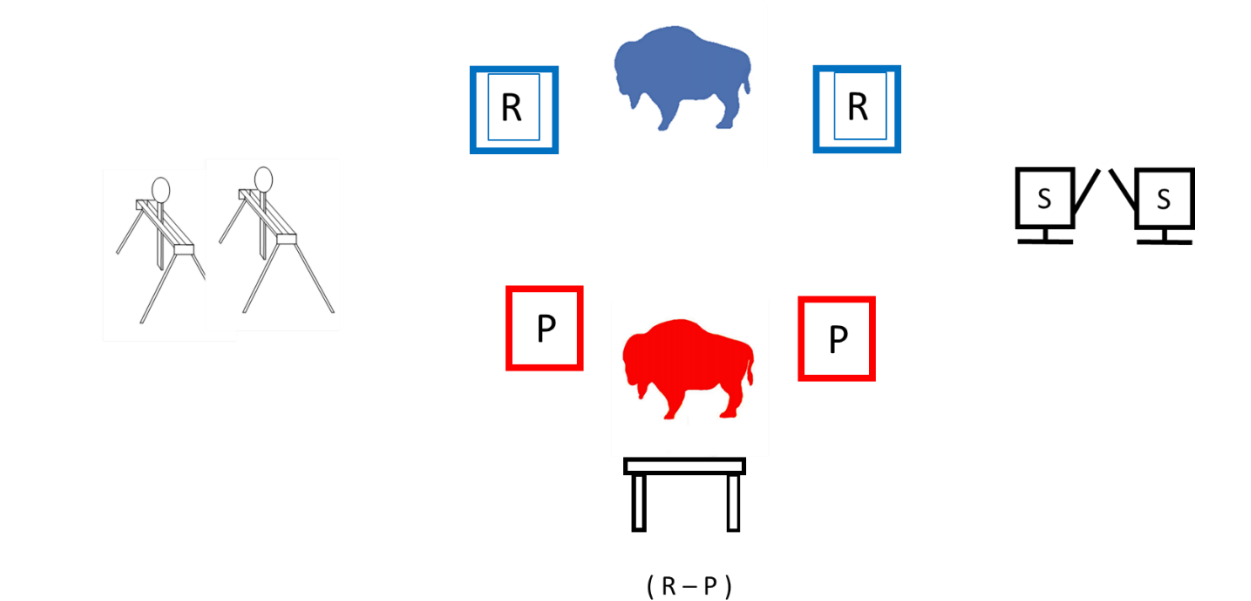
STARTING POSITION: SHOOTER Choice. BEHIND LEFT BARREL, Hands on Hat. Or SG AT CWBY PORTARMS behind Right Barrel.

ATB: SHOOT THE PISTOL TARGETS DOUBLE TAP NEVADA SWEEP, STARTING FROM EITHER END. Make Pistol Safe on platform. MOVE TO TABLE, SHOOT RIFLE TARGETS SAME AS PISTOL, WITH THE 11TH ROUND SHOOT CENTER TARGET. MAKE RIFLE SAFE ON TABLE. PICK UP SG AND MOVE TO RIGHT BARREL, SHOOT THE 4 SG TARGETS, KNOCKDOWN TARGETS MUST GO DOWN.

NOTE: THE 11TH RIFLE ROUND MAY BE LOADED AFTER THE BEEP, EXTRA ROUND ON PERSON OR ON TABLE.

STAGE 5 – CWBY

April 2025 Bay F



GUNS & AMMO: CWBY

PISTOL – 10

RIFLE – 10

SHOTGUN – 4+

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

SHOOTING SEQUENCE: SHOOTER'S CHOICE, P-R-S or S-R-P

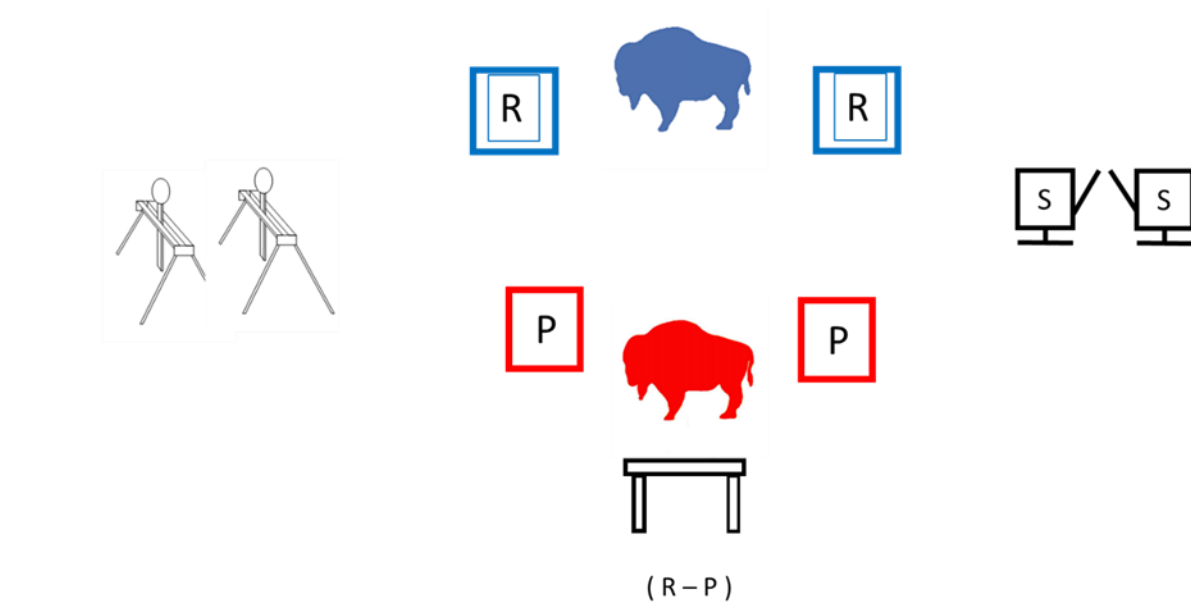
RIFLE & SG ON CENTER TABLE

STARTING POSITION: SHOOTER STARTS BEHIND TABLE (**HANDS ON TABLE**).

ATB: SHOOT THE PISTOL TARGETS IN A CONTINUOUS NEVADA SWEEP (STARTING L OR R), DOUBLE TAPPING ON BUFFALO FOR 10 SHOTS. HOLSTER PISTOLS. PICK UP RIFLE AND SHOOT RIFLE TARGETS IN A CONTINUOUS NEVADA SWEEP, DOUBLE TAPPING ON BUFFALO. (STARTING L OR R). **MRS.** PICK UP SG SHOOT THE 4 SG TARGETS, KNOCKDOWN TARGETS MUST GO DOWN.

Targets: RIFLE: 2 SQ 1 BUFFALO, PISTOL: 2 SQ 1 BUFFALO, 2 SG KNC DWN 2SG BOBBLE HD

STAGE 5 – WB



GUNS & AMMO: WB

PISTOL – 10 (2 MAGS OF 5)

RIFLE – 10

SHOTGUN – 4

- ALL FIREARMS WITH HAMMER DOWN ON EMPTY CHAMBER

SHOOTING SEQUENCE: SHOOTER'S CHOICE, P-R-S or S-R-P

RIFLE & SG ON CENTER TABLE

STARTING POSITION: SHOOTER STARTS BEHIND TABLE (HANDS ON HAT**).**

ATB: SHOOT THE PISTOL TARGETS IN A CONTINUOUS NEVADA SWEEP FOR 10 SHOTS (STARTING L OR R), DOUBLE TAPPING ON BUFFALO. MAKE PISTOL SAFE ON TABLE. PICK UP RIFLE AND SHOOT RIFLE TARGETS IN A CONTINUOUS NEVADA SWEEP, DOUBLE TAPPING ON BUFFALO. (STARTING L OR R). **MRS.** PICK UP SG SHOOT THE 4 SG TARGETS, KNOCKDOWN TARGETS MUST GO DOWN.

SHOW PISTOL CLEAR TO RO, HOLSTER PISTOL