

## Kayla Olveda

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### Summary:

Passionate concept artist with a strong foundation in game design and a specialization in character design. Experienced in creating expressive, visually compelling characters that enhance narrative, gameplay, and worldbuilding. Skilled at developing high-quality concepts that adapt to the needs and workflows of the full team, including animation, 3D, and tech constraints, while maintaining strong visual impact. Eager to contribute creativity, collaboration, and storytelling-focused design to a forward-thinking studio.

### Software skills:

Procreate	Unity
Krita	3DS Max
Photoshop	Adobe Creative Suite

### Other skills:

Character Design	Game Art Pipeline Knowledge
Concept Art	Communication
Strong Visual Storytelling	Collaborative Team Player

### Game experience:

**Lead Concept Artist - Circuit Breaker** (<https://kaylaolveda.com/projects>) Jan -Aug 2025

Produced detailed character turnarounds and concept sheets to guide the 3D modeling and animation processes. Adapted quickly to the challenge of creating dynamic robot characters, using unique shapes and design principles to ensure they fit the game's overall aesthetic. Managed a fast-paced workflow, completing character concepts in 1-3 days to meet project deadlines and deliver assets for development.

**Lead 2D Character/Concept Artist - King's Prophet** (<https://kaylaolveda.com/projects>) Jan -Aug 2025

Designed and finalized character concepts based on character descriptions, ensuring each character's personality was clearly conveyed through their visual design. Created comprehensive color palettes to enhance character identity and support their in-game role and narrative function. Worked closely with designers and 3D artists, to ensure consistency between the concept art and the final in-game assets.

### Employment:

**Austin Community college - Alt. Text & Media Dept - (Remote) Office Assistant** Aug 2021 - May 2025

Converted PowerPoints to Google Word Docs for students w/ disabilities.

### Education:

**Austin Community college - Game Art & Game Design** Aug 2021 - 2025

Pursuing Associate of Arts in Game Art & Game Design

Extracurriculars - Game Dev Club

**San Antonio Community College - Radio, Television & Film** Aug 2019 -May 2021

Associate of Arts in Radio, Television & Film (Completed)

Extracurriculars - Honors Academy, NSLS, Phi Theta Kappa Honor's Society

### Organizations:

**IGDA** Jan 2025 - Present