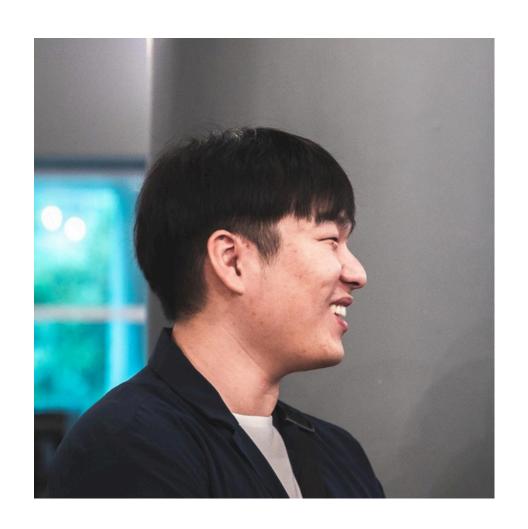


INYOUNG CHO YOUNG TOON

WEBTOON ARTIST/ CONCEPT ARTIST



ABOUT ME



My name is **Inyoung Cho**, known in the creative world by my pen name, **YoungToon**. Over the past decade, I have been at the forefront of professional art, game development, and the webtoon industry, mastering the intricacies of high–quality production and design. My passion lies in advancing the African creative industry, fostering **professionalism** and **sustainability**, and bridging expertise from the Korean and Japanese sectors to create scalable, impactful projects. Committed to excellence, I strive to lead and inspire through innovative artistry and cuttingedge design.

SKILLS



Webtoon/Manga Art, I specialize in creating captivating narratives and visually stunning designs. My skills in **Clip Studio Paint** and **Adobe Photoshop** drive the production of high-quality webtoons and concept art, while tools like **Substance 3D Painter** and **3DS Max** enable me to craft detailed video game assets with precise textures and normal maps. Whether designing intricate characters, immersive worlds, or polished web comics, my passion lies in pushing creative boundaries to deliver impactful and visually compelling work.

CLIENTS (CONFIDENTIAL)

- Concept Art
- Character Design
- Webtoon Production (Storyboarding/ Line art/ Colors/ Backgrounds/ Postproduction)
- 3D Texturing and Materialization
- Game Graphics Design
- Video Game GUI Design
- Video Game Asset Design

KRAFTON































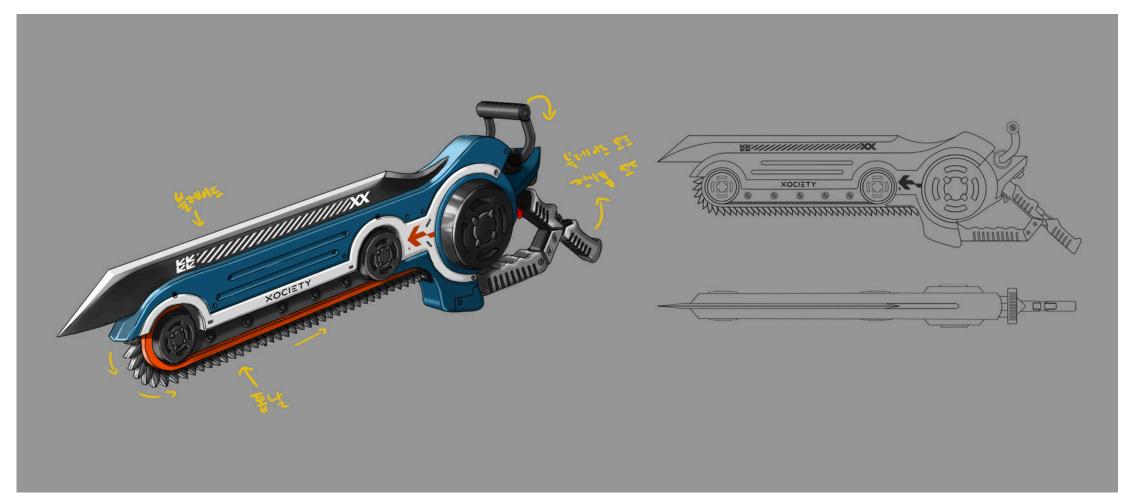


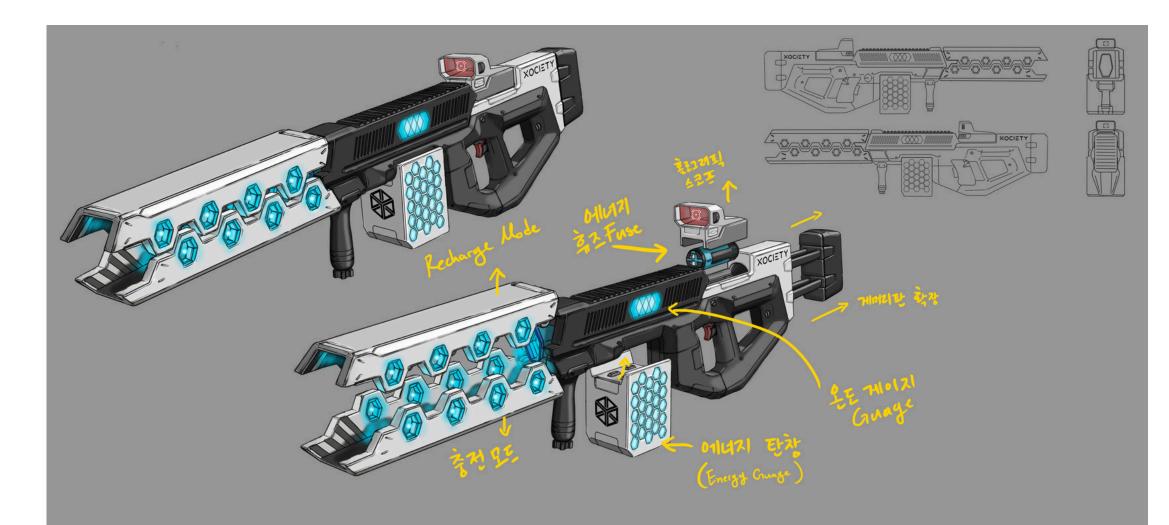




CONCEPT ART

In video game design, concept art lays the foundation for creating compelling characters and weapons that align with the game's narrative and aesthetic. By applying knowledge of anatomy and mechanics, I craft visually immersive designs that guide production and captivate players.

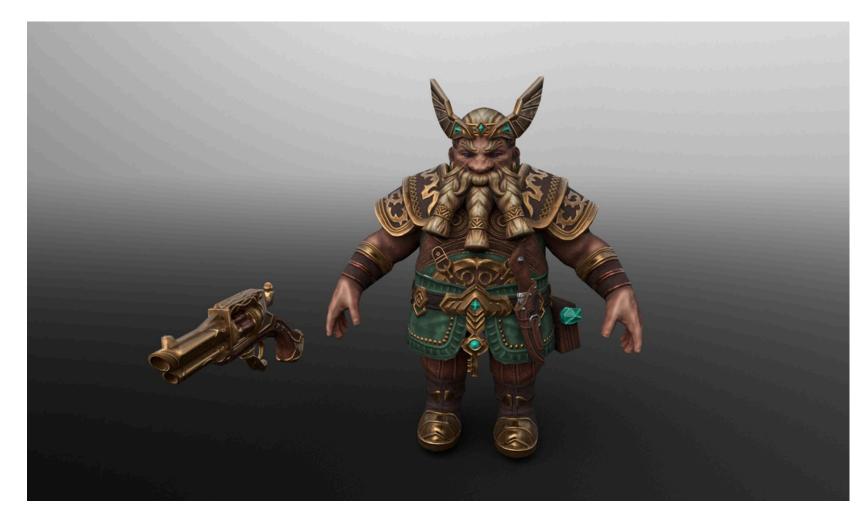




Female Archangel



Dwarf Warrior



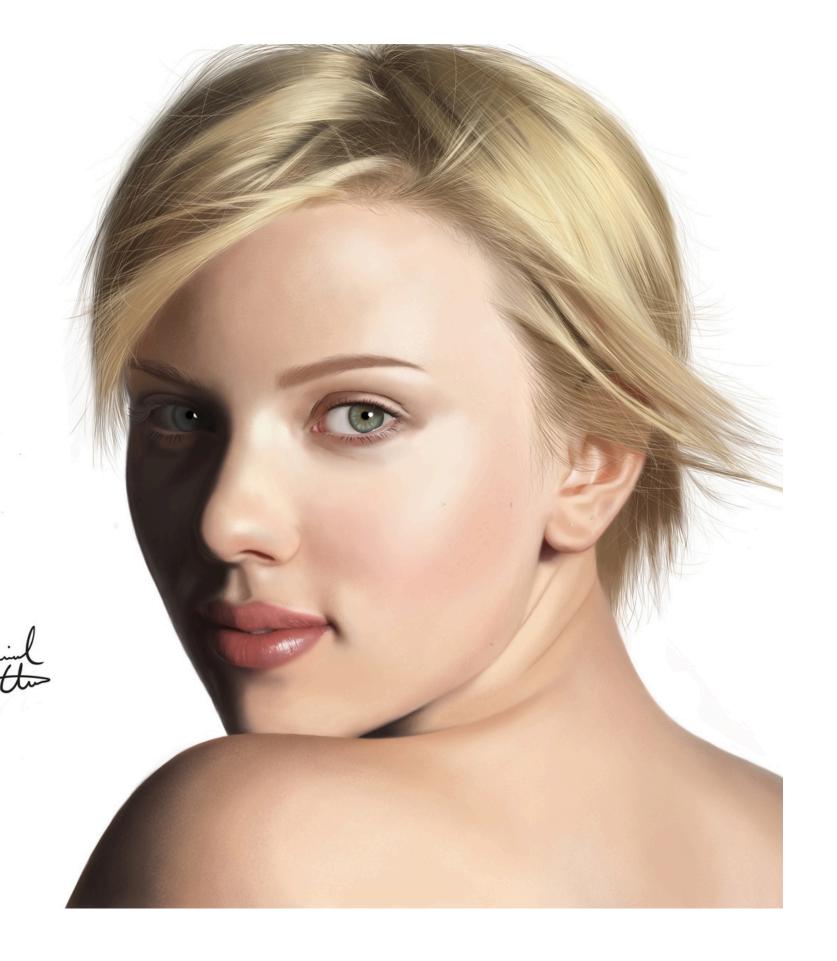
CHARACTER DESIGN

Character design involves creating **unique** and visually engaging characters that embody a story's essence and **connect** with its audience. By combining a deep understanding of anatomy, personality expression, and visual storytelling, I **develop** characters that are both memorable and perfectly suited to their narrative context.



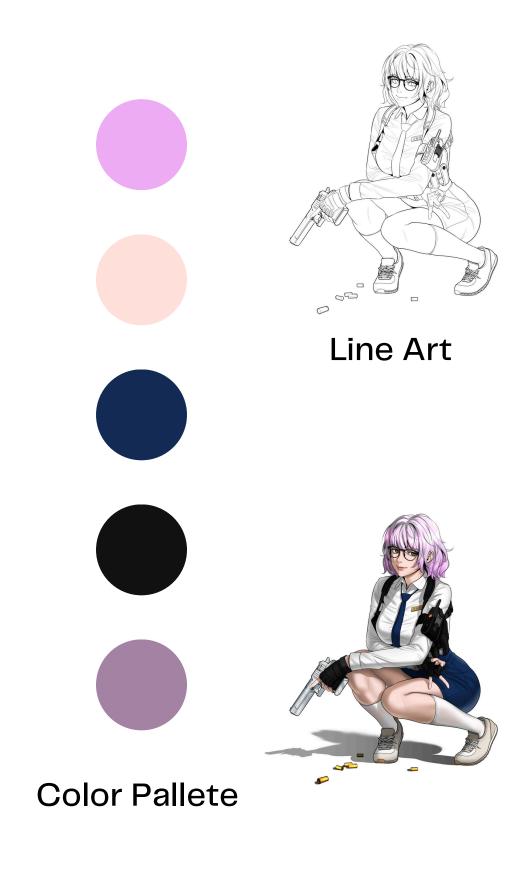
HYPER REALISTIC ART

Hyper-realistic art depends on a strong understanding of **anatomy** to create lifelike figures. This expertise also enhances my **webtoon** and **manga** style art, ensuring dynamic, high-quality characters that blend realism with stylized narratives.



WEBTOON PRODUCTION

Webtoon and manga production involves a detailed process, starting with **storyboarding** to outline the narrative, followed by base sketches to define characters and scenes. The process continues with **lineart**, **base colors**, **shading**, and **post-production** to refine the artwork and ensure a polished, visually engaging final product.





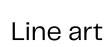
Shading

Post Production



Original Character Design



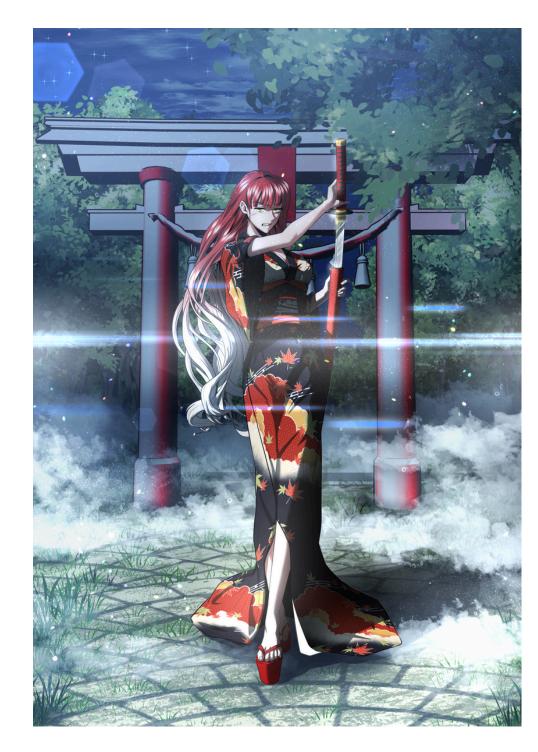




Base Colors

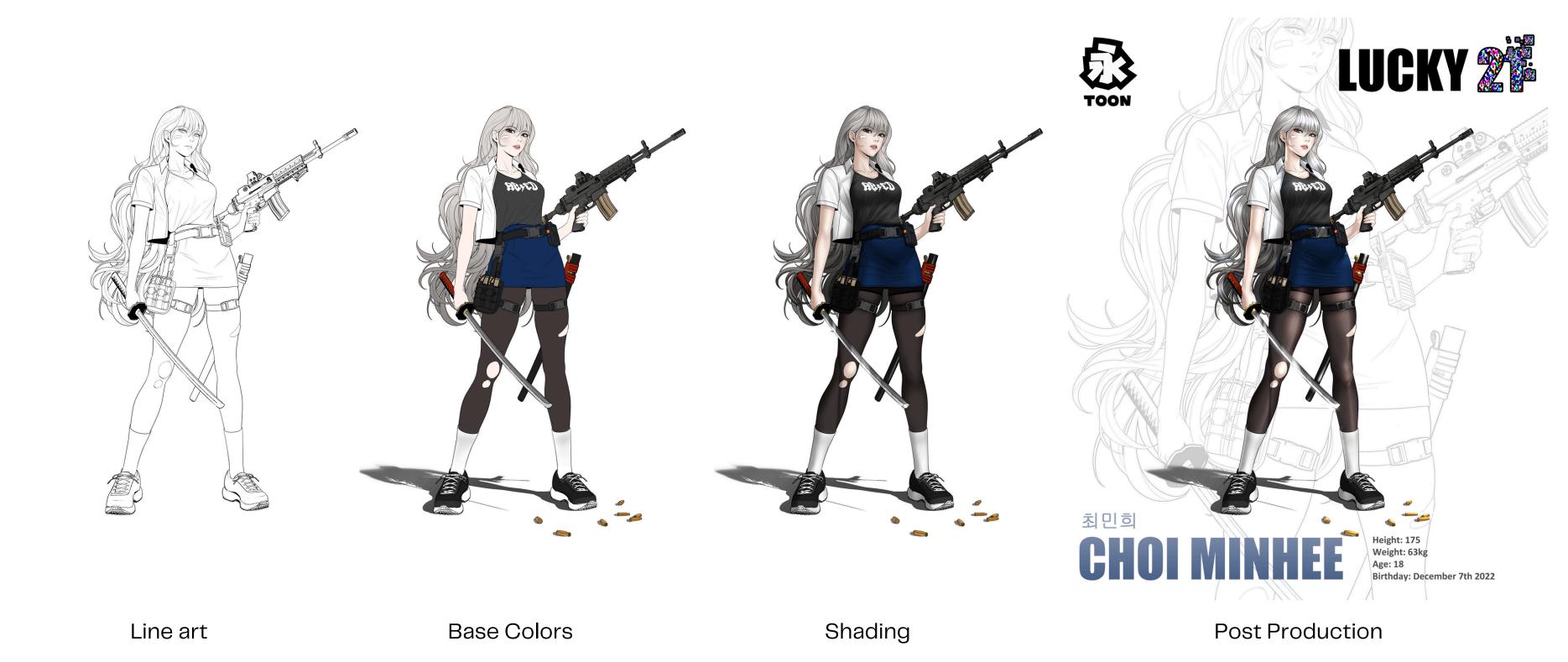


Shading



Post Production

Original Character Design

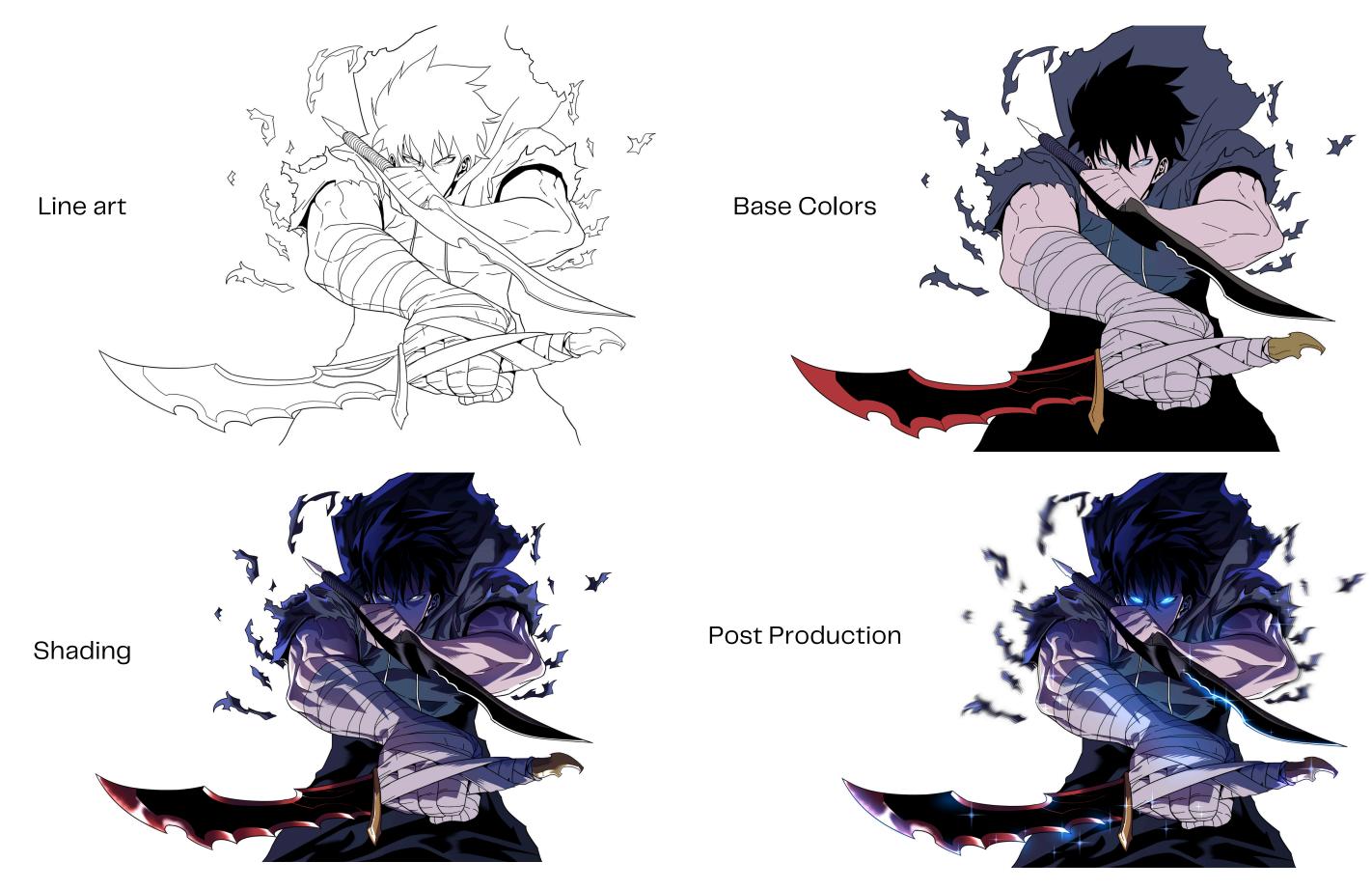


Original Character Design (Lucky 21)



Line art Base Colors Shading Post Production

Nine Heavens Swordmaster



Solo Leveling



KEEP IN TOUCH!

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