

# Zahra Pakravan

2D animator, Illustrator, Concept artist

✉ z.pakravan333@gmail.com 📍 Vancouver 🌐 [linkedin.com/in/zahra-pakravan](https://www.linkedin.com/in/zahra-pakravan) 📱 zpakravan  
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## ABOUT ME

I'm a dedicated visual storyteller and team player, focused on creating memorable experiences through animation and illustration. With more than four years of experience, I specialize in character design, storyboarding, and illustration. I am recognized for my strong listening and communication skills, which help me bring ideas to life. I excel in collaborative settings, whether I'm designing concepts, creating animations, or developing educational content. My goal? to evoke emotion and add depth to every project I work on, making each visual journey truly unforgettable.

## PROFESSIONAL EXPERIENCE

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| <b>2D artist, mascot character designer</b><br><i>Simon Fraser University Client project: BC children's Hospital</i> 📄<br>Designed 2D mascot characters for a children's wayfinding app, enhancing user engagement and creating a child-friendly experience.   | 05/2024 – 08/2024<br>Vancouver, Canada |
| <b>2D concept artist, character Designer</b><br><i>Simon Fraser University Client project: Dusk Wave Arts</i> 📄<br>Created 2D concept art for enemies in a stylized sandbox game, collaborating closely with designers to ensure visual consistency along with game developers.                            | 01/2024 – 04/2024<br>Vancouver, Canada |
| <b>Storyboard Artist, Coloring and Cleaning Animator</b><br><i>Hoorakhsh Animation Studio</i> 📄<br>Two months internship in the storyboarding department followed up by part-time work in the coloring and cleaning department in the animating pipeline of creating "The Last Fiction" animation project. | 10/2016 – 10/2018<br>Tehran, Iran      |
| <b>Comic Artist, art manager</b><br><i>Desathon comic Event</i><br>A Comic Jam event in which teams were made in order to design and create a short comic. I was positioned as the art manager and artist in our team. Our team received the third top award of the event.                                 | 04/2018 – 05/2018<br>Tehran, Iran      |
| <b>Illustrator and Content Creator</b><br><i>Mofid Primary School (Girls School)</i><br>Illustrator for a series of cognitive and social education educational books.  | 09/2017 – 09/2020<br>Tehran, Iran      |

## SKILLS

**2D Animation:** Hand drawing 2D animation, Timing, Keyframing, In-betweens, coloring, shading. experienced in working with Toon Boom Harmony and Adobe Animate.

**Story Boarding, Comic Illustration:** Experienced in both Comic illustration and storyboarding, with a strong proficiency in Toon Boom Storyboard for creating detailed, dynamic storyboards. Skilled at transforming storyboards into engaging reels for visual storytelling.

**Illustration:** Proficient in traditional hand-drawing and digital illustration, with expertise in Photoshop and Clip Studio Paint. Specializing in creating high-quality digital artwork across various styles.

**Soft Skills:** Strong teamwork abilities, with effective verbal and visual communication skills. Enthusiastic and eager to contribute fresh ideas to the team. Excel in communication and collaboration with the development team, utilizing strong interpersonal skills.

**Technical skills:** Toon boom Harmony, Toon boom Storyboard | Clip Studio Paint | Blender | Adobe Photoshop, Adobe Animator, Adobe Illustrator, Adobe After Effects, Adobe Premiere Pro, Adobe Indesign | Camtasia

## ACADEMIC EXPERIENCE

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### Teacher Assistance

*Centre for Digital Media*

Teaching Assistant, DMED502: Improvisation for Collaboration. Assisted with workshop planning, student feedback, and class logistics for a graduate course on teamwork and creativity. Helped create an inclusive, engaging learning environment.

09/2024 – 12/2024  
Vancouver, Canada

### Masters of Digital Media

*The Centre for Digital Media*

A two-and-a-half-year project-based program focused on educating students in using digital media with hands-on experience working with real clients.

09/2023 – present  
Vancouver, Canada

### Masters of Art- Animation

*Tehran University*

A two-and-a-half-year research and project-based program focused on educating students in animation making and production.

09/2019 – 02/2022  
Tehran, Iran

### Bachelor of Art, Design

*Tehran Art University*

A four-year course-based program, honing the skills of students in achieving insights into Graphic Design through different skill sets such as manual and digital print, both book-based and media-based illustrating, photography, branding & visual identity, history of art and design, and more.

02/2015 – 02/2019  
Tehra, Iran

### High school

*Noor Art School*

Four years in Art school in which graphic design and illustration was my primary major of study.

09/2010 – 04/2014  
Tehran, Iran

## LANGUAGES

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### English

TOEFL iBT: **116/120**



### Persian/Farsi



### Arabic



## PERSONAL INTERESTS

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- Animation
- Video Games
- Interactive Arts and Media
- Educational Content Creation
- Video editing
- Traveling
- Nature enthusiast