

Guzmán López Barceló

28006, Madrid, Spain
+34 640217996
guzman.l.barcelo@gmail.com

FORMATION

British degree in
Animation and 3D
Design **ESNE/UDIT**,
Madrid

September 2019 - June
2023

PROGRAMS

- Maya
- Blender
- Cascadeur
- Python

WORK EXPERIENCE

August 2023 - March 2024

- **Zinkia Entertainment - 3D Animator**, Madrid, Madrid
Animation of the Pocoyo series for the fifth season with the Koyi Talent team.

December 2022 - August 2023

Zinkia Entertainment - Preproduction, Madrid, Madrid

- **Rigging Department:** Structure and creation of the rigs and pickers of the characters and elements of the Pocoyo series.
- **Modeling Department:** Modeling and texturing of the props and elements of the Pocoyo series.
- **Layout Department:** Planning and creation of 3D scenes with their respective times and camera movements for season 5 of the Pocoyo series and special episodes of Paw Patrol.

PROFFESION OVERVIEW

Technical artist with a vocation for rigging and 3D animation, with experience in different fields and departments both at a training and professional level, which gives me a broader and more productive vision of the industry and my work. My evolution and development focuses on learning from my team and the project in question both personally and professionally. My experience in unpaid work such as short films, video games and music videos, as well as my experience as a professional in the industry have made me realize the importance of a good relationship with my colleagues and of staying up to date and continuing to learn from technological evolutions and animation stylistics.

