| • | Hex Que | en | <u>Req.</u> 115 | | Hex Drag | gon | <u>Req.</u> 110 | | Hex Lord | l | <u>Req.</u> 100 |
|------------------------|--|----------------------------|--------------------|---------------------------------|--|-----------------------------|--------------------|---------------------------------|-----------------------------------|---------------------------------|--------------------|
| <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> | <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> | <u>Health</u> | <u>Speed</u> | <u>Defense</u> | Resist |
| 7 | 5 | 6 | 3+ | 6 | 8 | 6 | 4+ | 7 | 6 | 8 | 3+ |
| Abilities | i: <u>Hulking</u> <u>6+</u> | <u>, Terror, R</u> | <u>esilient</u> | Abilities: | Hulking | <u>, Agile, Ter</u> | <u>ror</u> | Abilities | : <u>Hulking</u> <u>Terror</u> | <u>, Momenti</u> | <u>um,</u> |
| Weapor | 15: | | | Weapon | S: | | | Weapon | ıs: | | |
| Venom 9 | Spines (Bui | ʻst, Ruinoເ | ıs) | Caustic S | pit (Ruinc | ous) | | None | | | |
| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| 12" | 6 | 6 | 1 | 12" | 3 | 7 | 2 | ⊕ | - | - | - |
| Gaping I | Maw (Burs | t) | | Stinging | Tail (Ruind | ous) | | Dreadho | rns (Ruinc | ous) | |
| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| 臀 | 4 | 6 | 1 | 愕 | 2 | 7 | 3 | 愕 | 5 | 7 | 2 |
| | | | | | | | | | | | |
| • | Hex Roa | ch | <u>Req.</u> 105 | • | Hex We | aver | <u>Req.</u> 100 | | Hex Rea | per | <u>Req.</u> 95 |
| <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> | <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> | <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> |
| 6 | 6 | 7 | 4+ | 6 | 7 | 6 | 4+ | 6 | 7 | 6 | 4+ |
| Abilities | : <u>Resilien</u> | <u>t 4+</u> | | Abilities: | Agile, Te | error | | Abilities | : <u>Momen</u> | tum, Terro | <u>or</u> |
| Weapor | | | | | | | | | | | |
| _ | ıs: | | | Weapon | S : | | | Weapon | ıs: | | |
| Chitterin | is: ng Madnes | s (Engulf) | | • | s: poses (Bui | rst) | | Weapon None | IS: | | |
| <u>Range</u> | | s (Engulf) <u>Power</u> | <u>Damage</u> | Silken No | | rst) <u>Power</u> | <u>Damage</u> | None Range | S: <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| | ng Madnes | _ | | Silken No | oses (Bui | ŕ | <u>Damage</u> 1 | None | | <u>Power</u> - | <u>Damage</u> - |
| Range B" | ng Madnes <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | Silken No Range 12" | ooses (Bui <u>Attacks</u> | Power 6 | | None Range - | Attacks - Raptorials | Power - s (Powerfu | - |
| Range B" | ng Madnes <u>Attacks</u> 8 | <u>Power</u> | <u>Damage</u> | Silken No Range 12" | ooses (Bur <u>Attacks</u> 4 | Power 6 | | Range - Reaping Ruinous | Attacks - Raptorials | - | - |
| Range 8" Hissing | ng Madnes Attacks 8 Mandibles | <u>Power</u> 6 | <u>Damage</u> 1 | Silken No Range 12" Venom In | ooses (Bui Attacks 4 npalers (F | Power 6 Ruinous) | 1 | None Range - Reaping Ruinous | Attacks - Raptorials | - s (Powerfu | - Il, |

| | Bombaro | dier | <u>Req.</u> 100 | | Araknist | | <u>Reg.</u> 100 | | Radtid | | <u>Req.</u> 95 |
|---|--|--|-----------------------------|--|---|---|---|---------------------------------------|---|--|--|
| Health | Speed | <u>Defense</u> | Resist | Health | Speed | <u>Defense</u> | Resist | Health | <u>Speed</u> | <u>Defense</u> | Resist |
| 5 | 6 | 7 | | 5 | 7 | 5 | | 4 | 7 | 6 | 4+ |
|) | 0 | , | 4+ | 5 | / | Э | 4+ | 4 | , | O | 4+ |
| Abilities | : <u>Resilien</u> | <u>ıt 6+</u> | | Abilities | : <u>Agile, Te</u> | error | | Abilities | s: <u>Stealth</u> <u>Irradiat</u> | | <u>ım,</u> |
| Weapor | ıs: | | | Weapon | s: | | | Weapor | 15: | | |
| Rad Slin | gers (Arcir | ng, Explosi | ive) | Chemica | l Spray (Eı | ngulf) | | None | | | |
| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| 18" | 2 | 8 | 2 | 12" | 3 | 6 | 1 | ⊕ | - | - | - |
| Impaler | 5 | | | Crushing | Pincers | | | Razor Ra Ruinous | aptorials (s) | Precise, Po | owerful, |
| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| 們 | 2 | 5 | 1 | 愣 | 2 | 6 | 2 | 們 | 2 | 7 | 4 |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| _ | | | | | | | | | | | |
| • | Opterist | | <u>Req.</u> 85 | • | Carrier C | ihoul | <u>Req.</u> 95 | | Coleo Dr | ones | <u>Req.</u> 65 |
| Health | Opterist <u>Speed</u> | <u>Defense</u> | | Health | Carrier (Speed | ihoul <u>Defense</u> | | Health | Coleo Dr Speed | ones <u>Defense</u> | |
| | - | | 85 | | | | 95 | Health | | | 65 |
| <u>Health</u> 4 | <u>Speed</u> | <u>Defense</u> 4 | 85 <u>Resist</u> | Health 4 | Speed 6 | <u>Defense</u> | 95 <u>Resist</u> 5+ | 3 | <u>Speed</u> | Defense 7 | 65 <u>Resist</u> 3+ |
| Health 4 Abilities Weapor Spinestr | Speed 8 Stealth, is: Stealth, rike (Precis | <u>Defense</u> 4 . <u>Agile</u> | 85 <u>Resist</u> 5+ | Health 4 Abilities Weapon | Speed 6 Stealth | <u>Defense</u> 6 | 95 <u>Resist</u> 5+ <u>5+</u> | 3 | Speed 5 s: Hulking | Defense 7 | 65 <u>Resist</u> 3+ |
| Health 4 Abilities Weapor | Speed 8 Stealth, is: Stealth, rike (Precis | <u>Defense</u> 4 . <u>Agile</u> | 85 <u>Resist</u> 5+ | Health 4 Abilities Weapon | Speed 6 Stealth | <u>Defense</u> 6 <u>Resilient</u> | 95 <u>Resist</u> 5+ <u>5+</u> | 3 Abilities Weapor | Speed 5 s: Hulking | Defense 7 | 65 <u>Resist</u> 3+ |
| Health 4 Abilities Weapor Spinestr Ruinous | Speed 8 Stealth, ns: rike (Precis | Defense 4 .Agile se, Powerf | 85 Resist 5+ ul, | Health 4 Abilities Weapon Undermi | Speed 6 Stealth s: (Power | Defense 6 Resilient ful, Ruino | 95 Resist 5+ 5+ us) | 3 Abilities Weapor | <u>Speed</u> 5 s: <u>Hulking</u> ns: | <u>Defense</u> 7 , <u>Moment</u> | 65 <u>Resist</u> 3+ <u>um</u> |
| Health 4 Abilities Weapor Spinestr Ruinous Range 24" | Speed 8 Stealth, Ins: rike (Precise) Attacks | Defense 4 Agile se, Powerf Power 2+ | 85 Resist 5+ ul, Damage | Health 4 Abilities Weapon Undermi Range 8" | Speed 6 Stealth s: (Power Attacks | Defense 6 Resilient ful, Ruino Power 2+ | 95 Resist 5+ 5+ us) Damage | Abilities Weapor None Range | <u>Speed</u> 5 s: <u>Hulking</u> ns: | Defense 7 , Momento Power - | 65 <u>Resist</u> 3+ <u>um</u> |
| Health 4 Abilities Weapor Spinestr Ruinous Range 24" | Speed 8 S: Stealth, ns: rike (Precis) Attacks | Defense 4 Agile se, Powerf Power 2+ | 85 Resist 5+ ul, Damage | Health 4 Abilities Weapon Undermi Range 8" | Speed 6 Stealth s: Ne (Power Attacks | Defense 6 Resilient ful, Ruino Power 2+ | 95 Resist 5+ 5+ us) Damage | Abilities Weapor None Range - Dreadho | Speed 5 s: Hulking ns: Attacks | Defense 7 , Momento Power - | 65 <u>Resist</u> 3+ <u>um</u> |
| Health 4 Abilities Weapor Spinestr Ruinous Range 24" Oversize | Speed 8 s: Stealth, rike (Precis) Attacks 4 | Defense 4 Agile se, Powerf Power 2+ | 85 Resist 5+ ul, Damage | Health 4 Abilities Weapon Undermi Range 8" | Speed 6 Stealth s: S: ne (Power Attacks 1 | Defense 6 Resilient ful, Ruino Power 2+ recise) | 95 Resist 5+ 5+ us) Damage 5 | Abilities Weapor None Range - | Speed 5 s: Hulking ns: Attacks - orns (Ruing | Defense 7 , Momento Power - | Besist 3+ um Damage |

| (*) | Burster | Drones | <u>Req.</u> | | Raptor D |)rones | <u>Req.</u> | | Roach D | rones | <u>Req.</u> |
|---------------|--------------------|----------------|-------------------|---------------|-------------------|----------------|---------------------|---------------|-------------------|----------------|---------------------|
| Haalah | | | 75 Resist | | | Defense | 65 Resist | | | | 50 Resist |
| <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> | <u>Health</u> | <u>Speed</u> | | | <u>Health</u> | <u>Speed</u> | <u>Defense</u> | |
| 3 | 6 | 6 | 4+ | 3 | 7 | 5 | 4+ | 2 | 6 | 5 | 5+ |
| Abilities | s: <u>Irradiat</u> | <u>ed</u> | | Abilities | : <u>Stealth,</u> | <u>Momentı</u> | <u>ım</u> | Abilities | : <u>Resilier</u> | <u>ıt 6+</u> | |
| Weapor | 15: | | | Weapon | ıs: | | | Weapon | IS: | | |
| Rad Slin | gers (Arcir | ng, Explosi | ve) | None | | | | Enzyme | Excretor (| Burst, Eng | ulf) |
| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| 18" | 2 | 8 | 2 | ⊕ | - | - | - | 12" | 3 | 5 | 1 |
| Oversize | ed Mandib | les | | Raptoria | ıls (Ruinou | ıs) | | Chitterin | ng Mandib | les | |
| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| 쀳 | 2 | 4 | 1 | 們 | 4 | 6 | 2 | 們 | 2 | 3 | 1 |
| | | | | | | | | | | | |
| * | Hunter [|)rones | <u>Req.</u> 55 | | Arak Dro | nes | <u>Req.</u> 50 | | Carriers | | <u>Req.</u> 45 |
| <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> | <u>Health</u> | Speed | <u>Defense</u> | <u>Resist</u> | <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> |
| 2 | 8 | 4 | 5+ | 2 | 7 | 4 | 5+ | 2 | 6 | 5 | 5+ |
| Abilities | s: <u>Agile</u> | | | Abilities | : <u>Agile, M</u> | lomentum | <u>, Terror</u> | Abilities | : <u>Resilier</u> | <u>ıt 6+</u> | |
| Weapor | 15: | | | Weapon | ıs: | | | Weapon | ıs: | | |
| Spine Th | nrow (Ruin | ous) | | None | | | | Human \ | Neaponry | | |
| Range | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| 12" | 1 | 6 | 2 | ⊕ | - | - | - | 12" | 2 | 4 | 1 |
| Reaping | Tail | | | Venom II | mpalers (F | Ruinous) | | Thrashir | ng Limbs | | |
| Range | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| 臀 | 1 | 5 | 2 | 쀳 | 4 | 5 | 1 | 愕 | 2 | 5 | 1 |
| | | | | | | | | | | | |

| 222 | Bursters | . | <u>Req.</u> | 222 | Gnats | | <u>Req.</u> | 4 | Araknoli | ith | <u>Req.</u> |
|--|--|---|-----------------------------------|---|---|--|----------------------------------|---|--|---|--------------------------------|
| Health | Speed | <u>Defense</u> | 10 Resist | Health | Speed | <u>Defense</u> | 15 Resist | Health | <u>Speed</u> | <u>Defense</u> | 180 Resist |
| | | | | | | | | | _ - | | |
| 1 | 6 | 3 | 6+ | 1 | 6 | 3 | 6+ | 12 | 8 | 8 | 4+ |
| Abilities | <u>Vangua</u> | <u>rd, Irradia</u> | <u>ted</u> | Abilities | : <u>Agile</u> | | | Abilities | : <u>Hulking</u> <u>Terror</u> | <u>, Moment</u> | <u>um,</u> |
| Weapon | s: | | | Weapon | s: | | | Weapor | ıs: | | |
| None | | | | Droner | | | | Webspir | nner (Burs | t) | |
| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| ⊕ | - | - | - | 12" | 1 | 3 | 1 | 12" | 8 | 5 | 1 |
| Rad Sacs | (Volatile) |) | | Chitin Ba | ırb | | | Monstro Ruinous | | ers (Power | ful, |
| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> | <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
| 쀳 | 1 | 5 | 1 | 們 | 1 | 3 | 1 | 們 | 2 | 9 | 4 |
| | | | | | | | | | | | |
| | | | | | | | | | | | |
| • | Tremor | | <u>Req.</u> 175 | + | Screame | er | <u>Req.</u> 170 | | Megaso | mid | <u>Req.</u> 210 |
| Health | Tremor Speed | <u>Defense</u> | | Health | Screame Speed | er <u>Defense</u> | | Health | Megaso | mid <u>Defense</u> | |
| | | <u>Defense</u> 8 | 175 | | | | 170 | Health 15 | _ | | 210 |
| Health 12 | <u>Speed</u> 6 | | 175 <u>Resist</u> 3+ | Health 11 | Speed 9 | <u>Defense</u> | 170 Resist 4+ | 15 | Speed 6 | <u>Defense</u> 9 , <u>Moment</u> | 210 Resist 3+ |
| Health 12 | Speed 6 • Vangua | 8 | 175 <u>Resist</u> 3+ | Health 11 | Speed 9 : Hulking | <u>Defense</u> 7 | 170 Resist 4+ | 15 Abilities | Speed 6 Hulking Resilier | <u>Defense</u> 9 , <u>Moment</u> | 210 Resist 3+ |
| Health 12 Abilities: Weapon | <u>Speed</u> 6 : <u>Vangua</u> s: | 8 | 175 Resist 3+ g, Terror | Health 11 Abilities Weapon | Speed 9 Hulking s: | <u>Defense</u> 7 | 170 Resist 4+ | 15 Abilities Weapor | Speed 6 Hulking Resilier | <u>Defense</u> 9 <u>, Moment</u> nt 6+ | 210 Resist 3+ |
| Health 12 Abilities: Weapon | <u>Speed</u> 6 : <u>Vangua</u> s: | 8 rd, Hulkin | 175 Resist 3+ g, Terror | Health 11 Abilities Weapon | Speed 9 Hulking s: | <u>Defense</u> 7 , <u>Agile, Tei</u> | 170 Resist 4+ | 15 Abilities Weapor | Speed 6 : Hulking Resilier | <u>Defense</u> 9 <u>, Moment</u> nt 6+ | 210 Resist 3+ |
| Health 12 Abilities: Weapon Reactive | Speed 6 Vanguar s: | 8 rd, Hulkin (Explosive | 175 Resist 3+ g, Terror | Health 11 Abilities Weapon Screame | Speed 9 Hulking s: ers (Engulf | Defense 7 , Agile , Te | 170 Resist 4+ Cror | 15 Abilities Weapor Beetle S | Speed 6 Hulking Resilier ns: | Defense 9 5, Moment ont 6+ rst) | 210 Resist 3+ |
| Health 12 Abilities: Weapon Reactive Range 10" | Speed 6 Vangual s: Enzymes Attacks | 8 r d, Hulkin (Explosive <u>Power</u> | 175 Resist 3+ g, Terror e) Damage | Health 11 Abilities Weapon Screame Range | Speed 9 Hulking s: ers (Engulf Attacks | Defense 7 , Agile, Te , Ruinous) Power | Resist 4+ rror | 15 Abilities Weapor Beetle S Range 10" | Speed 6 Hulking Resilier ns: warm (Bui Attacks 8 | Defense 9 7, Momento 1t 6+ rst) Power | 210 Resist 3+ um, Damage |
| Health 12 Abilities: Weapon Reactive Range 10" | Speed 6 Vangual s: Enzymes Attacks 6 | 8 r d, Hulkin (Explosive <u>Power</u> | 175 Resist 3+ g, Terror e) Damage | Health 11 Abilities Weapon Screame Range 18" | Speed 9 Hulking s: ers (Engulf Attacks | Defense 7 , Agile, Te , Ruinous) Power | Resist 4+ rror | Abilities Weapor Beetle S Range 10" | Speed 6 Hulking Resilier ns: warm (Bui Attacks 8 | Defense 9 5, Moment nt 6+ rst) Power 4 | 210 Resist 3+ um, Damage |
| Health 12 Abilities: Weapon Reactive Range 10" | Speed 6 Vangual s: Enzymes Attacks 6 | 8 rd, Hulkin (Explosive Power 6 | Resist 3+ g, Terror e) Damage | Health 11 Abilities Weapon Screame Range 18" Shreddin | Speed 9 Hulking s: ers (Engulf Attacks 3 | Defense 7 , Agile, Tei , Ruinous) Power 9 | 170 Resist 4+ Cror Damage 4 | Abilities Weapor Beetle S Range 10" Monstro Ruinous | Speed 6 S: Hulking Resilier Is: Warm (Built Attacks 8 Ous Dreadh | Defense 9 9 9 Momento nt 6+ rst) Power 4 norns (Pow | 210 Resist 3+ um, Damage 1 |

| *** | <u>Req.</u> 105 | | |
|---------------|--------------------|----------------|---------------|
| <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> |
| 5 | 7 | 5 | 4+ |

Abilities: Agile, Momentum

Spells & Weapons:

- (4) Assault: Inflict D3+2 Severe Damage against enemy within 12".
- (2) Terror: Enemy within 12" immediately makes a Terror Roll with -1 to its roll result.
- (1) Focus: Friendly within 12" gains +1 Power to all its weapons until the end of the Round.

Raptorials (Ruinous)

| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
|--------------|----------------|--------------|---------------|
| 粤 | /1 | 6 | 7 |

| 5 | Cerebrio | l | <u>Req.</u> 100 |
|---------------|----------|----------------|--------------------|
| <u>Health</u> | Speed | <u>Defense</u> | Resist |

3+

Abilities: Resilient 6+

5

Spells & Weapons:

5

- (4) Numb: Friendly within 12" gains Resilient 4+ ability until the end of the Round.
- (2) Shroud: Friendly Leader, Elder, or Alchemist within 12" cannot be targeted by Precise weapons.
- (1) Protect: Friendly within 12" gains +1 Defense until the end of the Round.

Sensory Overload (Burst)

| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
|--------------|----------------|--------------|---------------|
| 쀳 | 4 | 5 | 1 |

| | Oculari | | <u>Req</u> 85 |
|---------------|--------------|----------------|------------------|
| <u>Health</u> | <u>Speed</u> | <u>Defense</u> | <u>Resist</u> |
| 4 | 8 | 4 | 3+ |

Abilities: Stealth, Agile

Spells & Weapons:

- (2) Shroud: Friendly Leader, Elder, or Alchemist within 12" cannot be targeted by Precise weapons.
- (1) Protect: Friendly within 12" gains +1 Defense until the end of the Round.

Oversized Mandibles

| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
|--------------|----------------|--------------|---------------|
| 쀳 | 2 | 4 | 1 |



Abilities: Stealth, Resilient 5+

Spells & Weapons:

- (2) Terror: Enemy within 12" immediately makes a Terror Roll with -1 to its roll result.
- (1) Focus: Friendly within 12" gains +1 Power to all its weapons until the end of the Round.

Thrashing Limbs

| <u>Range</u> | <u>Attacks</u> | <u>Power</u> | <u>Damage</u> |
|--------------|----------------|--------------|---------------|
| 們 | 4 | 5 | 1 |

Core Feats:

Crushing Charge (Action Phase - Charging Activation)Damage is inflicted by the Successful Charger rule on roll

Damage is inflicted by the Successful Charger rule on roll results of 4+ (max 5 damage).

Evasive Maneuver (Action Phase - Evade Reaction)

A unit can move an additional 3" in an Evade Reaction and can choose to move towards any piece of terrain.

Suppressive Fire (Action Phase - Shooting Activation)

A targeted enemy unit cannot perform the Counter Charge Reaction in the remainder of the Action Phase.

Vigilance (Action Phase - targeted by Shooting Activation)A unit gets +1 to the results of its Resist Rolls against attacks in a Shooting Activation.

Unique Faction Feats:

THE HEX

Virulent Swarm

Viral Overload: In the Battle Phase, select an enemy unit in Battle Range to get -1 to the results of their Resist Rolls against all attacks until the end of the Phase.

Mutant Swarm

Attunement: In the Control Phase, a selected Abomination unit can score VP on an Archive in the current Round.

Neural Swarm

Neural Coordination: In the Action Phase, select a Soldiers unit that is no longer eligible to perform an Action this Round. That unit can perform another Action this Round.