Charge Point Management System
Simplifying EV Charge Point Operation At Scale

Role: UX Designer & Researcher
Platform: Web (Enterprise SaaS)
Focus: Information Architecture, Workflow Redesign, Role-Based Experience

Product Context

Blue Sky is a Charge Point Management System (CPMS) used by large EV charge point operators to monitor, commission, and resolve charging infrastructure issues across thousands of locations, sites, and assets.

The platform sits between field engineers, support agents, and control centre staff. Each user type operates in a completely different context with multiple roles, overlapping responsibilities, fragmented workflows, and conflicting system views. Teams spent more time debating what was true than fixing real issues.

This case study covers how we redesigned the core structure, roles, and workflows of Blue Sky to support large-scale EV charge point operations, without adding more screens or features.

The Problem & Why It Mattered

As charge count, locations, and partner roles increased:

1. Workflows were fragmented across modules - Monitoring, commissioning, and triage required constant context switching
2. Roles overlapped without clear ownership - Duplicate work, risky errors, and slow escalations
3. System status had multiple sources of truth - Teams argued over data instead of acting on it
4. Information overload became the default - Cognitive fatigue, missed handoffs, and operational stress

Team, Constraints, and the Bet We Made

Team

- 3 User Experience Designers
- PM, Tech Lead
- Field Data & Support

Constraints

- Partners were onboarding immediately
- No time for incremental UI polish
- Any mistake would erase fast

Our bet

- If we fix structure, roles, and ownership first, everything else becomes simple
- Outcomes: Accountability and seamless operations

Research

We started in the field and worked backwards from real operations.

1. Field Visits

- Three-site rotation shadowing
- Charge commissioning
- Failure triage
- Shift handovers

2. Interviews

15 conversations across Station Admins, Location Admins, Network Operators, Support Technicians, and System Admins

3. Surveys

- "Any light weight surveys (50+ responses) to prioritize pain points and common tasks.

Patterns emerged quickly

- "Don't show me everything, show me what's mine" - Location Admin
- "I need one place that tells me if a charger is really healthy" - Support Tech
- "Commissioning feels like a step-by-step with no backout." - Network Operator

4. Heuristics & Mapping

A heuristic review and a service blueprint of partner onboarding and commissioning.

Insights That Reframed the Work

- People think in tasks, not features i.e, monitor, commission and fix.
- Clarity beats power. Knowing who owns an issue is more important than having the action.
- Status is a product, not just data. It needs a single source of truth and a clear confidence signal.
- Role overlap causes more friction than missing features.

Key Gaps

- Network Admin
- Station Admin
- Location Admin
- Support Technician

- Primary Goals
- Control and configuration
- Quick issue resolution
- Multi-site visibility
- Fast troubleshooting & fixes

Role Based Tiering

The Design Journey

We worked in three-focused cycles, each ending with a testable prototype and a decision.

Cycle 1 - Roles To Tasks

Each role had different priorities, but the interface treated them the same. This led to confusion, incorrect actions, and slow triage. We mapped roles to tasks, then tasks to information, and finally redesigned a role-based experience.

V1: Role-Based Dashboard Experience

- Role-specific dashboard content was added
- One source of truth (shared status model across roles)
- Switch real workflows (Asset Tree, Alarm Inbox/Filter)

Commissioning Experience Redesign

Cycle 2 - Commissioning And Onboarding

Designed a guided check with 3 validation, visible handoffs, and recovery for edge cases with

- Live connectivity & OCPP validation
- Clear handoffs between roles
- Visible progress for every team
- Visible progress for all roles

V1: Commissioning Experience

Information Architecture Redesign

Cycle 3 - A Triage System

A clean, scalable hierarchy: Network > Location > Station > Charger > Port.

With clear cutting views like

- Alarms
- Incidents
- Maintenance windows

All threaded by scope.

Cycle 4 - Status You Can Trust

Defined a shared status model and standardized status card anatomy

- Current state
- Last good signal
- Next best action

Key decisions

Ship a Status API contract first, then integrate UI. Ensuring consistency across the platform.

The Solution (What Shipped)

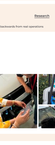
1. Role-Based Structure

Each role lands on a focused section

- Today's Setup
- Owned work
- Last-best actions

Admin Center

Define Role



Add Role

Role Details Edit

2. Monitoring & Triage

A single Today view brings alerts, tickets, and maintenance windows together with one-click scope filters and bulk actions.

Dashboard

3. Commissioning Wizard

Guided steps with

- Live checks
- Explicit ownership
- Transparent handoffs.

Commissioning Portal

Commissioning Portal Status Update

4. Incident Flow

An incident timeline auto-collects evidence, ownership and escalations are explicit.

Commissioning Portal Incident tickets

Incident Ticket Complete View

Results

Quantitative Impact

Operational Efficiency	User Accuracy & Confidence	Team Communication & Alignment
Time per station now reduced by 40% (from 25 minutes to 15 minutes)	Error rates dropped by 60% from 5 per session to 2 per session	Cross-team handoff failures reduced by 50% (from 4 per week to 2 per week)
Commissioning time reduced by 30% (from 2 hours to 1.4 hours) with fewer back-and-forths.	Task completion increased by 35% (from 65% to 88%) with fewer users abandoning sessions.	Status disputes reduced by 70% (from 10 per week to 3 per week)
Incident resolution time reduced by 35% (from 4 hours to 2.6 hours) with faster escalations and clearer ownership.	Training time for new users reduced by 40% - The role-based structure aligned with how people actually work.	Team support tickets (Slack/email) reduced by 45%

Qualitative Impact

1. Clearer Ownership Across Teams
- Impact: Fewer handoff failures, faster escalations, and consistent task ownership.
2. Reduced Cognitive Load
- Impact: Less context-switching and mental fatigue.
3. Faster Onboarding For New Users
- Impact: Long-term consistency and product scalability.
4. Improved Collaboration
- Impact: Better decision-making and reduced friction.
5. Increased User Confidence