TONGWENYAN WU (PARASOL)

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PROFILE

Professional member of ASDP, AES. Member of BECTU, ABTT Experienced Sound Engineer and Designer with a robust academic background in audio technology, recording art, and sound design. Specializing in theatre, live performances, and music production. Proficient in operating audio equipment, adept at collaborating with diverse teams, with a warm and positive energy to team.

EDUCATION

Master of Science in Sound Design University of Edinburgh

Sep 2021 - Dec 2022

• Class Representitive, Edinburgh Award Winner for exceptional teamwork and independent skills.

Bachelor of Arts in Recording Arts Communication University of China, Beijing

Sep 2017 - Jul 2021

Juna 2025

• Awards: 2019-2020 School-level Outstanding Student, Third Prize Scholarship.

WORK EXPERIENCE

Sound No. 1 Curtains Mountvious

Sound No.1, Curtains, Mountview	June 2025
Sound Designer & Operator, "Treasure Island", Royal Lyceum Theatre Edinburgh	Oct 2024 -Jan 2025
Sound Operator, "Mary Queen of Rock", Edinburgh Fringe @ summerhall	Aug 2024
Sound No.3, "I Should Be So Lucky" UK Tour, ATG Entertainment	Apr - May 2024
Sound Designer, "MurMurs of Earth", Untie My Tongue Theatre	Mar 2024
Sound Designer & Operator, "Happy New Year, Miss Hu", Etcetera Theatre, London	Nov 2023-Jan 2024
Sound Operator, "Through the Mud", Royal Lyceum Theatre Edinburgh	Nov 2023
Audio Distribution, Edinburgh Military Tattoo, Edinburgh Castle	Aug 2023
Sound Designer, "Walk" by Ellie, Edinburgh Fringe Festival	Aug 2023
Head of Sound, Edinburgh University Chinese Students and Scholars Association (EUCSSA)	2021-2023
Sound Operator, "Gabrielle" Musical, Goldsmiths, University of London	Sep & Oct 2022
Sound Operator/Designer, "Footlights", "Theatre Paradok", and Bedlam Theatre	Mar 2021 - Aug 2022
Sound Operator, "Once Upon a Time in Fudeli" China Tour, Shanghai Jing'an District Committee of CPC	May - Jul 2021

Animated Films Sound Design

2018 - Now

• Led sound design for animations "Over the Meadows" and "Dream Over," including recording and post-mixing.

Technology Department in university TV station, Communication University of China

2018 - 2020

• Designed sound setups and optimized sound systems for various huge events over 1500 people.

Chief Percussionist, Lanzhou No.1 Middle School Symphony Orchestra

2015 - 2017

7 years of percussion experience and top scorer in Recording Arts admission exam at Xi'an Conservatory of Music.

ADDITIONAL EXPERIENCES

Founder of Mujian Theatre Artist Representitive, Queez Sound July 2024 - Now

Apr 2024- Oct 2024 Apr 2023

M****Classes Sound Design'23, Stellar Quines Theatre Company

• Participated in an advanced sound design training program focusing on sound production and design techniques.

Youth League Cadre, Youth League Committee of the Arts Faculty, Communication University of China (YLC)

2017

Assisted in organizing film-related publicity and exhibition events, enhancing the faculty's cultural outreach.

Public Relations Manager Intern, Xiangkashi Beijing Biotechnology Co., LTD

Jul 2020 - Aug 2020

• Oversaw brand public relations, coordinated inter-departmental and external team activities, managed we-media content, and supervised promotional materials production.

SKILLS & SOFTWARE PROFICIENCY

- Drums, Piano, Guitar; Strong foundation in harmony, music theory, Western and Chinese music history, composition.
- DigicoT, Yamaha, Allen&Heath, Sennheiser, Shure, DPA, Schoeps, SONY, Array Calc, Q Lab, Logic Pro X, Ableton Live, Pro Tools, Reaper, Dante, Wwise, Unity (C#), Max 8 MSP.

Referee: Alex Chadwick alex@alexc.co.uk Caitlin Skinner caitlin@stellarguines.co.uk