# HIGH SCHOOL GIRLS' LACROSSE SCORER AND TIMER PROCEDURES

### **RESPONSIBILITIES:**

- The officials are responsible for ensuring the timers and scorers understand their responsibilities.
- Home team provides the official scorer and official timer.
- USAL Rules book requires home team to record starting line-ups, substitutes, goals, timeouts, assessment of cards, and time when cards are assessed.
- WSLA (Washington Schoolgirls Lacrosse Association) requires home and visiting High School League teams to record and report game scores, goals, assists, ground balls, caused turnovers, draw control, goalie saves and yellow/red cards.
- The scorers and timekeepers have official status. They are neutral and should not cheer, call fouls or make comments from the table area.

#### **TABLE AREA PERSONNEL:**

- Official Scorer and Official Timer- home team (required)
- Spotter home team (optional)
- Statistician visiting team (optional)

#### **EQUIPMENT:**

- Scorer & Timer Equipment:
  - o 2 air horns (a primary horn and back-up horn) or scoreboard horn
  - 4 countdown digital clocks or master clock plus extra batteries
  - Official scorebook form and statistics sheet
  - Pencils and eraser
  - Scorer's table and 3 chairs
  - Scoreboard or Flip-A-Score
  - Rain canopy
  - o Alternate possession indicator (sign, cone or designated item)
- Home Team Equipment:
  - 4 balls, smooth or slightly textured, yellow, lime green, or bright orange color; all game balls must be NOCSAE stamped.
  - 6 soft or flexible cones, pylons or flags

#### PRE-GAME SET UP:

- Arrive at least 20 minutes before start of game.
- Confirm the Table Area, Substitution Area and Team Bench Area boundaries are marked on the field.
- Set up table at least 4 meters back from sideline at midfield.
- Set out 4 cones, pylons or flags at corners of field outside of the boundary lines and 2 at the front edge of the substitution box each 5 yards from the centerline and outside of the boundary line.
- Record the starting line-ups of both teams in official scorebook at least 10 minutes prior to the game. Identify by name and number.
- If official scoring is not handled at field level, confirm direct two-way communications are provided between press box and scorer's table.
- Meet with officials to:
  - o Introduce scorer and timer
  - o Review scorer and timer duties.
  - Confirm length of game and length of halftime and which team will get the first alternate possession.
  - O Confirm amount of time and method umpires want to be notified before the end of each half.
  - Confirm if umpires want the horn to sound when a 10 goal differential occurs in high school games, for substitutions after goals, and when illegal substitutions have occurred.

## **TIMER DUTIES:**

# Official Timer Duties required by the US Lacrosse Rules Book:

- Sit at the scorer and timer's table opposite the center circle.
- Keep game time using stop-clock procedures unless there is a 10 or more-goal differential, then use running-clock procedures.
- Keep time during a team time out.
  - Use a separate clock to time the 2-minute time-out period.
  - If desired by umpire, sound the horn or notify the umpire when there are 15-seconds remaining in the time out and again at the end of the 2-minute time out
- Notify the scorer of the time on the clock when a player is issued a green/yellow card for delay of game and time the 2-minute playing time penalty.
- Notify the coach when the 2-minute delay of game **penalty time** has ended.

- Notify the scorer of the time on the clock when a player is issued a yellow or red card and time penalty (2 min for yellow and 4 min for red).
- Notify the coach when the 2 or 4-minute yellow or red card penalty time has expired.
- Sound horn during the first stoppage of play:
  - o To notify officials of illegal substitution.
  - When clock has malfunctioned.
- Stop the clock for any circumstances ONLY upon the time-out signal and whistle from the official;
- Notify the nearest official when there is at least one minute remaining in the quarters and again when there are 30 seconds remaining in each quarter. Official decides if time will then be kept only on field or also on visible scoreboard. Count down last 10 seconds aloud.
- During the last minute of each quarter of the game, stop the clock when there is a foul in the critical scoring area, and then restart the clock on the official's whistle unless there is a 10-goal differential. If the difference becomes less than 10 goals, the stop clock procedure is reinstated:
- Sound the horn to indicate the end of each quarter and the end of the game.
- · Keep time between halves.

# SCORER DUTIES:

## Official Scorer Duties required by the Rules Book:

- Sit at the scorer and timer's table opposite the center circle.
- Record scorebook information pertaining to both teams.
- Record the starting line-ups for both teams in the score book at least 10 minutes prior to the game.
  - o Coaches are required to provide table with roster prior to game.
  - Starting lineup changes cannot be made within 10 minutes prior to the game except for changes due to injury.
- Confirm the numbers of the players on the field match the numbers recorded in the scorebook.
- Record the names and numbers of substitutes when they enter the game.
- Record **goals** (G) scored.
  - Under the Player section, record goals for players.
  - Identify the number of the player who scored the goal and record the time remaining in the game when the goal was scored.
  - Notify official when a 10-goal differential occurs.
- Record the issuance of cards assessed to players, coaches and other team personnel.
  - Record the type of card issued next to the individual's name.
  - Record time remaining in half when a yellow or red card is issued.
  - If a separate penalty clock is not used, record the time when the 2 or 4-minute penalty time expires.
  - Notify official when a second yellow card is given to same player.
  - Notify the official when a team receives its fourth card.
- Notify the official during the first stoppage of play when an illegal substitution occurs.
- · Continuously display an accurate score.
- Record <u>all</u> team timeouts.
- · Maintain an accurate record for alternate possession.
- Ask official to sign scorebook at end of game to make the game official.

# Scorer Duties Required by WSLA:

 Home and visiting teams shall record and report the following information pertaining to their team:

Goals (G), Assists (A), Ground Ball (GB), Caused Turn Over (CTO), Draw Control (DC), Goalkeeper Saves, Game Score and yellow/red cards.

## **Optional Scorer Duties:**

- Record the halves when each player is in the game.
- Record **shots** made by each player.
- Record turnovers (TO) for each player.
- Record interception (INT) made by each player.
- · Record fouls assessed against each player.
- Record successful and failed clears made by each team.