

Contact

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Portfolio



Profile

I'm Harshal, a designer and animator with more than 5 years of experience, where I've written and animated three original short films. As I've worked more and more on projects, I've shifted my focus towards character animation and motion design, to bring ideas to life with the most impact.

Education

IDC, IIT Bombay

M.des in Animation Film Design 2023 - 2025

SGSITS Indore

B.Tech in Biomedical Engineering 2019 - 2023

Key Skills

- Motion Design
- 3D Animator & Generalist
- Visual Design
- · Content Writing

Additional Skills

- Al Tools
- Game Dev Godot (learning)
- Unreal Engine Blueprints (learning)
- Mocap Cleanup

Work Experience

Folks VFX, Mumbai - Summer Intern

- I completed cross-department rotations (Compositing, CG, Paint, Camera Tracking, HR, Production) to master the studio pipeline
- I co-developed the animated short Arabhi handling script, visual development, storyboards, animatics, and 3D blocking.
- I also modeled a production-ready Indian Ghostbusters-style van and used ComfyUI (SDXL) to create custom AI models for rapid prop and environment concept generation.

Key Projects

Murkatta (Animated Short Film, November 2024)

Using Unreal Engine & Blender, I wrote, directed, and animated this thriller about two brothers who chase a lost cricket ball into an ancient ruin. Unknowingly, they awaken a dormant demon. Trapped in its deadly maze, they must overcome their fears and strengthen their bond to outwit the creature.

<u>Centre Forward</u> (Animated Short Film, April 2024)

My first film where I explored an athlete's mindset under pressure—capturing moments of doubt, self-belief, and resilience. Handled all production stages using Blender to become comfortable with 3D.

Dheemi Aanch (Animated Short Film, June 2025)

A heartfelt story of a son's homecoming and his mother's hidden illness, exploring love and quiet sacrifice. Currently in production, experimenting a hand-painted, hybrid 2D-3D visual style; set to complete by June.