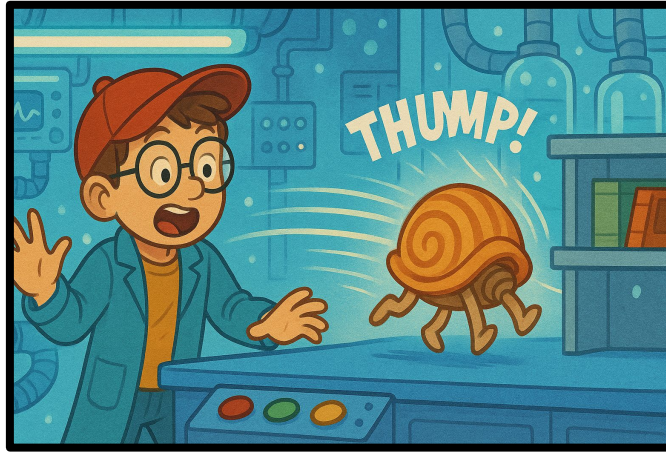# Decodable Texts: Digraphs (Beginning)

"This story is about a kid who invents something wild! Help your reader get ready by reviewing words that start with sh, th, ch, and wh."

Wheely the Whiz Kid

Chip was a whiz kid.
He had a wish.

"Which thing should I fix?" Chip said.
He shut the lab door.
Then he got a white shell.

With a twist and a click,
the shell got legs.

The shell did a spin and a chirp.
Then it shot down the lab hall.
"Wheely!" Chip said.

Wheely ran fast,
then thumped into a shelf!

After reading the story, have your child point to and slowly sound out each practice word.				
shut	whiz	shell	chip	shelf

Name:

Wheely the Whiz Kid

1. What did Chip build in his lab?

A. a spinning shell with legs

B. a fish that sings

C. a robot with wings

D. a machine that makes lunch

2. What happened at the end of the story?

A. Wheely flew away

B. Chip gave up

C. Wheely thumped into a shelf

D. Chip shut the door again

3. Fill in the blank:

Chip said, "Which thing should I _____?"

4. What clues in the story tell you Wheely was not perfect yet?

_____

_____

_____

5. If you could invent a machine, what would it do?

_____

_____

_____

Coaching Guide

Target Skill: Beginning Digraphs – sh, th, ch, wh
Genre: Science Fiction
High-Frequency Words: he, had, with, then, said, the

Before Reading

1. Remind them of the target skill: Today's story uses sh, th, ch, and wh at the beginning of words.
2. What do you think a whiz kid is?
3. Have you ever tried to build or fix something?

During Reading

1. **Sounding Out Support:** Help the reader look for beginning digraphs like "sh" in *shut* or "wh" in *white*. Emphasize blending from left to right.
2. Watch for words with sh, th, ch, and wh.
3. What does Chip build with the shell?
4. Use a curious voice when Chip is inventing, and a surprised voice when Wheely runs!

After Reading

1. What did Chip do step by step in his lab?
2. Why do you think Wheely crashed?
3. Do you think Chip will try again? Why or why not?
4. Underline 5 words with beginning digraphs.
5. **Fluency Tip:** Try reading the story again like you're a scientist in a movie lab!

Activity Idea

Draw a picture of Wheely the shell-bot with legs. Around the picture, label what it does using words like *shell, chip, whiz, shut, thump,* or *chirp*. Then write a sentence about what Wheely might do next time.

Coaching Tip

Let your reader feel like a "word scientist" by decoding tricky digraphs—celebrate each successful read like a discovery!