

Decodable Texts: Ending Blends (N-Blends)

"This story is about Gramps and a very special stamp! Tell your reader to notice -mp words and read with feeling when Gramps gets excited."



Gramps Gets a Stamp

Tim went to camp and got a gift.

"It is a stamp!" said Tim.

Gramps held the stamp in his hand.

"It has a lamp and a tent!"

Gramps gave the stamp a pat.

"This is the best camp stamp yet!" he said.

After reading the story, have your child point to and slowly sound out each practice word.

stamp

camp

lamp

tent

hand



Name: _____

Gramps Gets a Stamp

1. What gift did Tim bring back?

- A. A book
- B. A map
- C. A stamp
- D. A cup

2. What was on the stamp?

- A. A bug
- B. A lamp and tent
- C. A fox and log
- D. A sun and flag

3. Fill in the blank:

"This is the best camp _____ yet!" he said.

4. Why do you think the stamp made Gramps happy?

5. Have you ever gotten or given a special gift like this? What made it special?



Coaching Guide

Target Skill: -mp Ending Blends

Genre: Realistic Fiction

High-Frequency Words: said, this, it, is, the, yet

Before Reading

1. Let's find words that end in -mp like *stamp*, *camp*, and *lamp*.
 2. Have you ever been to camp or sent a postcard?
 3. What kinds of things do people collect?
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During Reading

1. **Sounding Out Support:** Remind kids to blend short vowel sounds with -mp endings: /s/ /t/ /a/ /m/ /p/ → *stamp*
 2. Watch for -mp words like *camp*, *lamp*, and *stamp*
 3. What made the stamp so special?
 4. Use excitement when reading Gramps's last line!
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After Reading

1. Can you retell what happened first, next, and last?
 2. Why was Gramps excited about the picture on the stamp?
 3. What would you have put on your own camp stamp?
 4. Skill Mastery: Find 4 words that end in -mp
 5. **Fluency Tip:** Try reading the story again using Gramps's voice for the last part!
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Activity Idea

Create your own camp stamps! Use crayons, markers, or stickers to draw your own stamp featuring a tent, lamp, or your favorite camp memory. Then write a sentence about it using -mp words.

Coaching Tip

Ask your reader to act out parts of the story—it builds fluency and deepens understanding through playful learning.

