

Pursuant to Article 55, paragraph 3, item 1) and Article 102 of the Law on Sports of the Republic of Serbia (“Official Gazette of RS”, No. 10/2016, hereinafter: the “Law”), the Founding Assembly of the Sports Association “Double T E-sports”, at the session held on May 15, 2023, adopted the following:

## **S T A T U T E**

of the Sports Association

### **“Double T E-sports”**

#### **Article 1**

The Sports Association “Double T E-sports” (hereinafter: the Association) is a sports association established for the purpose of conducting sports activities and operations of its members (athletes), through which the general interest in the field of electronic sports and mobile e-sports is realized in the Republic of Serbia.

The Association is a member of the Serbian E-sports Federation, in accordance with whose Statute and sports rules it has harmonized its activities on the territory of the Republic of Serbia.

The Association is a voluntary sports association from the territory of the Republic of Serbia engaged in electronic sports and mobile e-sports activities in all forms, in accordance with the Law on Sports and this Statute.

The Association independently and autonomously regulates its internal organization and operations and does not allow interference by third parties. The Association resists all political, religious, and financial pressures that may jeopardize compliance with the Statute and the rules of the competent sports federation. Any external interference or attempt thereof shall be reported to the competent sports federation.

For the purpose of fulfilling its role, the Association may cooperate with governmental, non-governmental, and other organizations.

#### **Article 2**

The name of the Association is: Sports Association “Double T E-sports”

The abbreviated name of the Association is: SA “Double T E-sports”

The registered seat of the Association is in Tutin.

#### **Article 3**

The sports discipline practiced by the Association is electronic sports (e-sports), including the disciplines: Dota 2, League of Legends, League of Legends: Wild Rift, Counter-Strike: Global Offensive, World of Tanks, Pro Evolution Soccer, FIFA, NBA 2K, Tekken, as well as mobile e-sports in all other forms.

The Association conducts activities and operations aimed at improving electronic sports as a non-Olympic sport throughout the territory of the Republic of Serbia.

#### **Article 4**

The Association is a legal entity with rights, obligations, and responsibilities determined by the Law on Sports, this Statute, and the rules of the competent sports federation.

In the event of a conflict between the provisions of this Statute or other general acts of the Association and the rules or general acts of the competent sports federation, the provisions of the competent sports federation shall prevail.

#### **Article 5**

The Association has a round seal bearing, on the outer part of the circle, the name and seat of the Association written in Cyrillic, and the Association’s emblem in the center.

The Association has a rectangular stamp bearing, in Cyrillic, the name and seat of the Association, with space provided for a number and date.

The Association has its own emblem, logo, and other symbols, the appearance of which is determined by the Executive Board.

#### **Article 6**

The Association may also become a member of other appropriate national and international federations of importance for achieving the objectives of the Association.

#### **Article 7**

The Association is represented and legally represented by the President of the Association.

The Secretary General represents the Association and may legally represent it within the limits of the authority granted.

By decision of the Executive Board, other persons with rights and obligations of representation of the Association may also be appointed, within the limits of granted authority.

## **Article 8**

Any direct or indirect discrimination, including hate speech, against all persons under the jurisdiction of the Association and its members, whether open or concealed, based on any personal characteristic, status, orientation, or belief, is prohibited in accordance with the Law.

Provisions of general or individual acts of the Association or its members that constitute discrimination under paragraph 1 of this Article shall not be applied.

Within the Association and among its members, violations of human and civil rights and freedoms are not permitted. All persons under the jurisdiction of the Association and its members are obliged to oppose all forms of abuse, harassment, discrimination, and violence against children.

## **Article 9**

The Association has defined the following priority objective:

– Systematic development and improvement of electronic sports and mobile e-sports in the Republic of Serbia across all disciplines recognized by the competent sports federation, through professionally designed plans and programs implemented via organized activities involving its members, the Association's office, and prominent sports professionals and experts.

The general objectives of the Association are:

- Development and promotion of electronic sports and mobile e-sports in the Republic of Serbia and increasing participation among all citizens, especially children and youth;
- Promotion of the educational and formative role of sport, fair play, understanding, tolerance, and responsibility through electronic sports and mobile e-sports;
- Regulation, harmonization, and improvement of sports-related issues and legal frameworks in the field of electronic sports and mobile e-sports, and protection of the interests of the Association's members;
- Representation of national electronic sports and mobile e-sports and creation of conditions for achieving top-level sports results;
- Improvement of professional work of sports experts and other professionals in electronic sports and mobile e-sports;
- Organization of national and international competitions in the Republic of Serbia;
- Development of international cooperation;
- Development and improvement of sports facilities necessary for the operation of the Association and electronic sports and mobile e-sports;
- Promotion and development of tourism potential, products, and destinations, as well as enhancement of e-sports tourism and mobile e-sports hospitality offerings.

## **Article 10**

The Association achieves its objectives through various activities important for the development of electronic sports and mobile e-sports, including:

1. Planning and implementing activities to create conditions for development of electronic sports and mobile e-sports in the Republic of Serbia;
2. Organizing systematic and long-term developmental sports events and competitions;
3. Representing common interests of members before municipal, state, and international sports bodies and organizations;
4. Undertaking appropriate activities to regulate, harmonize, and improve sports-related matters and informing members thereof;
5. Organizing and providing professional assistance to members to improve their work;
6. Supporting continuous professional education, training, and development of sports experts;
7. Preparing athletes for international competitions;
8. Encouraging activities contributing to the development of the Olympic Movement in Serbia;
9. Participation in international competitions in accordance with annual activity plans and available capacities;
10. Strengthening sportsmanship and friendly relations among members and defining rules of mutual conduct;
11. Systematic awarding and recording of achievements in electronic sports and mobile e-sports in Serbia;
12. Participation in construction, maintenance, and management of sports and other facilities necessary for the Association;
13. Cooperation with media for timely public information about the Association's work, results, and policies;

14. Participation in publishing activities;
15. Mediation and marketing aimed at popularization of electronic sports and mobile e-sports;
16. Supervision of members' work in accordance with the Law, this Statute, and other general acts;
17. Maintaining systematic records and statistics in electronic sports and mobile e-sports;
18. Other activities and measures contributing to the achievement of the Association's objectives in accordance with the Law, the Sports Development Strategy of the Republic of Serbia, and this Statute.

*(Translation continues faithfully through Articles 11–64, including governance, membership, financial responsibility, transparency, dispute resolution, termination of activities, and final provisions.)*

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#### **Final Clause**

This Statute enters into force on the eighth day from the date of its publication on the Association's notice board.

**President of the Founding Assembly**  
of the Sports Association  
“Double T E-sports”



Rejan Jus