



13 Summary of the Webinar Presentation

Matias del Campo

Architect and AI expert. Associate Professor of Architecture, NYIT (New York Institute of Technology). Director, MS in Computational Design.

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Hosted by: Spatial Analysis and Simulation Lab/Community (SASL)

Title: **Tectonics of the Latent Space - Architecture and Artificial Intelligence**

Introduction

The Spatial Analysis and Simulation Lab (SASL) hosted an advanced webinar entitled “Tectonics of the Latent Space – Architecture and Artificial Intelligence.” The session featured Architect and AI expert Professor Matias del Campo (NYIT), Director of the MS in Computational Design. He explored the transformative impact of Artificial Intelligence (AI) on architectural practice, theory, and pedagogy through the lens of latent space navigation and generative AI methodologies. Architect and theorist Matias del Campo will explore how contemporary AI technologies, such as Generative Adversarial Networks (GANs), Diffusion Models, and advanced computational design tools, redefine architectural aesthetics, representation, and tectonics.

Speaker Profile

Matias Del Campo is an Architect & AI expert · Associate Professor of Architecture, New York Institute of Technology. Director, M.S. in Computational Design · Co-Director, AR² Laboratory (University of Michigan)

Presentation Insights: Frameworks and Methodological Approach

1. Understanding AI's Cultural Impact

Del Campo reframed AI as a constellation of algorithmic tribes—including symbolists, connectionists (deep neural networks and diffusion frameworks), evolutionary algorithms, Bayesian methods, and analogizers—with connectionist models at the forefront of today's tools. Over the past six years, AI has accelerated across arts, music, and fashion, far beyond the contained debates of earlier CAD, NURBS, or parametric modeling. Drawing on Victor Shklovsky's defamiliarization, he proposed AI as a boundary-crossing provocateur that empowers architects to intentionally make the familiar strange, provoking fresh spatial thinking and revealing hidden design potentials.

2. AI's Role in the Architecture–Engineering–Construction Lifecycle

Citing a Goldman Sachs projection that 37 percent of architectural roles will be transformed within a decade, outpacing the 1990s CAD revolution, Del Campo identified six distinct phases of a building's lifecycle:



- **Preliminary Design:** Real-time diffusion prompts replace initial sketches.
- **Detailed Design:** Hybrid parametric-generative workflows refine complex forms.
- **Planning:** Algorithmic zoning, daylight, and circulation optimization.
- **Construction:** Machine vision for safety monitoring; robotics for assembly.
- **Maintenance:** AR-guided inspections and predictive upkeep.
- **Decommissioning:** Vision-guided disassembly and material reuse.

He cautioned that architects who abandon any phase risk ceding built-environment authorship to non-architectural stakeholders.

3. Latent Space and Dataset Curation

To retain that authorship, architects must master tools like latent space, the hidden map of possibilities within AI—an idea foreshadowed by the earlier iceberg analogy of visible models versus submerged algorithms and datasets. Del Campo described latent space as a high-dimensional manifold where images and forms are stored as data points. Through “latent walks” in an Austrian-architecture dataset, he revealed how interpolation yields hallucinatory forms—that is, shapes that feel familiar yet defy easy categorization. He explained that diffusion models bidirectionally add and remove noise guided by prompts, thereby reconfiguring formal languages. Underpinning all of this are datasets: architects must curate and annotate bespoke corpora (for example, a community-driven project to compile imagery of Algerian vernacular architecture) to assert genuine design agency and avoid monocultural bias.

4. Ethics, Diversity, and Remedies

He critiqued the geopolitical skew in large-scale datasets, dominated by U.S., European, and Chinese sources, which risks embedding foreign design norms and erasing local cultural identities. He advocated for community-driven annotation initiatives (such as open-access projects where local practitioners tag regional architectural photos) and locally curated corpora to remedy these inequities. He recommended Kate Crawford’s *Atlas of AI* for deeper ethical reflection.

5. The Architect’s Evolving Role

In conclusion, Del Campo proposed a “double strategy” for education—first, master foundational skills (history, tectonics, material practice); then integrate AI as a collaborative partner, not a mere crutch. This sequence prevents superficial tool-driven practice and ensures depth of understanding. In this new paradigm, the architect becomes a mediator—crafting prompts, curating datasets, and orchestrating multi-objective pipelines that balance aesthetic estrangement with environmental performance—ultimately treating each project as an “archaeological site of imagination.”

Interactive Session (Q&A)

The Q&A discussion further deepened the engagement with the topic and raised several practical and methodological concerns:



- **Integrating AI in Education:** Del Campo urged a **“double strategy”**: instill core architectural knowledge (history, materiality, form languages) before introducing AI tools, and treat AI as a **collaborator**, not a replacement, to prevent superficial reliance on off-the-shelf generators.
- **Local Climate & Latent Space:** He confirmed that any quantifiable dataset (e.g., local climate records) can feed AI models for **optimization** (energy use, thermal comfort) and **prediction**, emphasizing AI’s twin strengths in both domains.
- **Ethics in Heritage Reconstruction:** Ethical considerations hinge on **dataset provenance**. AI-driven restoration demands careful curation of architectural records to ensure fidelity to historical sources and avoid generic “mash-ups.”
- **Programming Skills:** Architects need **sufficient literacy** in programming to frame problems and evaluate AI outputs, but can collaborate with computer scientists or leverage emerging “vibecoding” via large language models for rapid code generation.
- **Multi-Objective Optimization:** Del Campo acknowledged that generative and evolutionary algorithms can be **chained** to balance aesthetic novelty with environmental performance. However, such pipelines demand significant GPU resources and careful prompt engineering.

Key Takeaways

1. **AI Is Multifaceted:** Engage beyond consumer-grade models to explore open algorithms and data curation.
2. **Architecture as Cultural Mediator:** Architects must assert intellectual leadership in AI-driven design to safeguard disciplinary values.
3. **Collaborative Design:** AI enhances rather than replaces human creativity, serving as a partner in the architectural process.
4. **Latent Space as Design Tool:** Navigating latent manifolds can surface unanticipated yet fertile design trajectories.
5. **Educational Imperative:** Integrate AI into curricula without sacrificing foundational skills in history, theory, and material practice.
6. **Ethics & Diversity:** Building diverse, culturally specific datasets is imperative for equitable and authentic AI applications.
7. **Future Preparedness:** Embracing AI requires new skills and interdisciplinary collaboration to realize its full potential in architecture.

Conclusion

Matias del Campo's presentation illuminated the transformative role of artificial intelligence in architecture, with the tectonics of the latent space offering a new paradigm for design exploration. By blending technical insights with philosophical reflections, he underscored the opportunities and responsibilities of this emerging field.

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