

## Summary

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Senior/Principal user experience designer and manager with 15+ years experience in mobile and web apps, hardware and service design. I believe in empathy for the customer, candor, friendliness, storytelling, simplicity, launching and learning, data-driven design, ownership, white-space and design consistency.

## Experience

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### RevRoad

Design Contractor  
Feb 2024 - Dec 2024

- Audited designs for early stage startups identifying UX gaps and shortcomings
- Ideated on game-changing feature sets for their market and product space
- Strategized feature priorities in conjunction with marketing and engineering
- Consulted teams on best design systems for their product and context
- Redesigned app websites crafting new user flows and features
- Planned and conducted usability testing and user research
- Partnered with developers to ensure accurate and high quality release of product
- Clients included: duetpartner.com, citruspear.com, kindredbox.com

### Stagebase

VP of Product & Design  
Nov 2021 - Jan 2023

- Matured the design of an early stage B2B SaaS web app (stagebase.com)
- Partnered with C-suite to define the product and prioritize new features
- Scaled product adding key functionality and integrations
- Refined design system and improved information architecture
- Recruited and managed overseas design contractor to grow team

### Meta

Product Designer  
Feb 2019 - Oct 2021

- One of four designers responsible for Facebook Dating within FB app
- Launched product in Brazil, US, and Europe
- Promoted to Dating X-Pillar Design Lead overseeing Profile, Ranking, Matching and Engagement experience
- Partnered in conducting Dating Vision Workshop to create an aspirational future in order for Dating team to achieve our 2021 goal of winning in the U.S.
- Won top recognition for the Identity team in dogfooding, reporting more than 200 issues in one month
- Created designs for video dating, profile integration with Instagram, Sparks (super likes), a more inclusive gender identity and preference flow, and more...
- Refreshed design with focus on accessibility and craft updating 75+ pages resulting in +11.5% lift in user profile updates, as well as fewer account deletions via increased account pausing, and active weekly +2%

### Amazon

Design Lead | Amazon Key  
2016 - 2019

- Launched Amazon Key Home & Garage - access for household and delivery
- Liaised with 3P lock, camera, garage and service vendors to build strategic smart home solution with business impact
- Full stack designer from concept to delivery touching all points of the experience
- Led vision and strategy for hardware, software, and service design with focus on building a scalable platform, raising the CX bar, and insisting on visual polish
- Mentored junior designers and managed recruiting efforts for design team.

Design Manager | Amazon Music  
2014 - 2016

- Lead designer for Music across all generations of the Fire Tablet portfolio and Music team representative with Amazon Echo and Fire TV teams
- Redesigned Prime and Library search for web and desktop Amazon Music apps
- Developed and coordinated Human Interface Guidelines (HIG) for Amazon Music
- Managed two designers and their products

UX Designer | Amazon Music  
2010 - 2014

- Represented Music team in cross-departmental effort to design Amazon's first media tablet and the following 3 generations
- Regularly presented to Jeff Bezos and senior VPs.
- Collaborated with 2nd party apps to generate platform gestures and navigation.
- Supported accessibility and localization for 6 international marketplaces and device languages.
- Produced behavior specs, visual comps, and production assets for all screen dimensions and resolutions.

## Education

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**Stanford University** | 2005-2006  
M.A. in Learning Design & Technology  
4.0 GPA

**Brigham Young University** | 1998-2003  
B.S. in Computer Science  
Graduated cum laude

## Skills & Qualifications

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- Figma
- Adobe Suite
- Prototypes
- UI/UX design for mobile and web apps
- End-to-end experience
- User-centered design
- Visual design
- Wireframes
- Usability testing
- Agile/scrum project methodology
- Qualitative and quantitative user research
- Competitive analysis
- Information architecture design
- Low and high fidelity interactive prototypes
- Style guides and design systems
- Redlines and behavioral specifications
- Design recruiting and management
- Mentoring

## Recommendations

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*"I've witnessed Kristine successfully present to our CEO and other [senior leads] on several occasions. She's always calm and collected and demonstrates her ability to speak succinctly and intelligently about design to executive stakeholders." (Director, Amazon)*

*"I have been very impressed with how Kristine has adopted a project, deeply understood where we are plus incorporated the latest user and data signal to design evolutions that are very in tune with the input, rather than re-inventing. I consider this a very valuable skill and I really appreciate that she can deliver excellent design for both brand new original concepts and evolving ones." (PM, Meta)*

*"Kristine is a systems thinker with an innate ability to dive into details and ask the right questions. Her backbone is apparent in every conversation as she digs deep into discussions without ego — instead pushing for the best customer experience. She is extremely organized, establishes herself as the go-to quickly, and always delivers." (Creative Director, Amazon)*

*"Kristine is extremely efficient, demonstrating mastery of iteration. I am confident handing over a problem space to Kristine knowing she will quickly create a great solution. I am continually impressed by the speed at which Kristine outputs high quality work." (PM, Meta)*