

I am an editor with extensive experience in editing longform and shortform as well as assistant producing in factual TV. I am trained in story development, and have a background in 3D animation and motion graphics. I have a strong track record of delivering engaging content for audiences across broadcast TV and digital platforms. I am a confident communicator and fluent in Dutch and French. As a collaborative and supportive colleague, I bring my skills in finding creative solutions and lateral thinking to any team.

CAREER HIGHLIGHTS

Editor / Content Producer

Oct 2025 - Current (S2)
Oct 2024 - Mar 2025 (S1)

The Entertainment Mix, Series 1 & Series 2 - BBC Scotland Digital

- Using Premiere Pro I assembled 16x30 minute programmes towards weekly TX
- Graded log footage, sound mixed and delivered for technical review and TV broadcast.
- Created text and graphics using After Effects.
- Provided editorial input and selected narratives and story from raw footage.
- Implemented commissioner and executive feedback

Editor
Jul 2024

The Entertainment Mix, Pilot - BBC Scotland Digital

- Edited, assistant produced and delivered a 30 minute culture programme pilot.
- The programme was commissioned for a first series based on this edit

Editor - Researcher
Oct 2021 - Mar 2024

BBC Arts Digital.

- Creating short videos, optimising assets for social media, writing copy, publishing, and scheduling social posts.
- Conceived, developed, and created original shortform videos for social media to promote BBC Arts programmes using the Adobe Suite.
- Regularly reached millions of viewers per video. Since joining the Arts Digital team, the Facebook had follower growth of over 200k, and Instagram over 12k.
- Created animated shortform videos to support audio programmes and bespoke motion graphics to elevate videos with After Effects.
- Developed and managed relationships with in-house production teams, BBC Commissioners, and indies.
- Mentored production apprentices and helped them develop as part of our team.

Editor
Oct 2020 - Jun 2021

Twig Education.

- Worked from a script to edit dynamic and engaging short-form educational videos for young audiences.
- Created bespoke original assets, motion graphics, and animated sequences to illustrate difficult concepts.
- Worked closely with producers, execs, and contributors.
- Worked extensively with stock footage and stock images as well as with bespoke contributor footage.

CG Generalist / Editor
Jun - Aug 2017

Helen's Little School - Superprod Animation.

- Debugging animation scenes before final render.
- Creation of test renders.
- Edited animation previews for producers and executives.

Assistant to Technical
Director Apr - Aug 2016

Pat the Dog - Superprod Animation.

- Quality control of animation scenes before they were sent off to third party for final render.
- Worked closely with the technical director to solve pipeline issues.
- Worked with a variety of departments to debug scenes.
- Prop and background modelling.
- Worked with external contributors.

EDUCATION

- 2016 - 2020

MA in Film and Visual Culture

University of Aberdeen, Aberdeen, Scotland.

Dissertation on the landscapes of Folk Horror cinema.

Semester abroad at Hong Kong University in 2018.
- 2012 - 2015

Bachelor of 3D Computer Graphics

Bellecour Ecole, Lyon, France.

Directed short film [Print Your Guy](#) (Selected for over 13 festivals).

TRAINING

- Apr 2024

Drama Editing with Richard Cox

Learned to work with Avid Media Composer to edit high-end drama scenes using original footage, scripts, and shoot notes. Developed skills in crafting performance-led narratives by utilizing core elements of story, rhythm, and pacing.
- Jan 2024

Script Editing & Development with John Yorke

An exploration of story structure, narrative techniques and how to apply them. Hands-on experience of coming up with ideas, writing, pitching and script editing for the small screen.
- Mar 2023

Sony FX6 Training

Developing further understanding of the features and interface of the Sony FX6 video camera and hands-on practical experience on location.

SOFTWARE

Premiere Pro	<div></div>
Photoshop	<div></div>
After Effects	<div></div>
3ds Max	<div></div>
Maya	<div></div>
InDesign	<div></div>
Media Composer	<div></div>
Davinci Resolve	<div></div>
Cinema 4D	<div></div>
Blender	<div></div>


PROGRAMMING


Python	<div></div>
Ruby	<div></div>

LANGUAGES

French	Native
Dutch	Native
English	Fluent
German	Intermediate

PERSONAL INTERESTS

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Photography
(Digital and Analog)
- 

Cinema

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Hiking
- 

Cycling

References available upon request.
This CV may be kept on file and distributed for employment purposes.