

Table Of Contents

Module 1: Python Programming

Lesson 1: Getting Started with Python

- 1.1 Introduction to Python
- 1.2 History of Python
- 1.3 Why Python?
- 1.4 Features of Python
- 1.5 Python Interpreter
- 1.6 Installation of Python
- 1.7 Testing and Validating Installation
- 1.8 Environment Variables
- 1.9 Different Environment Variables
- 1.10 Executing Python
- 1.11 Command Line or Script Mode
- 1.12 Python IDE
- 1.13 Using IDE
- 1.14 Python Documentation
- 1.15 Getting Help
- 1.16 Dynamic Typing
- 1.17 Reserved Keywords
- 1.18 Naming Conventions

Lesson 2: Basics of Python Programming

- 2.1 Basic Syntax
- 2.2 Comments
- 2.3 String Values
- 2.4 String Methods
- 2.5 The format() Method
- 2.6 String Operators
- 2.7 Numeric Data Types
- 2.8 Conversion Functions
- 2.9 Simple Input
- 2.10 Simple Output
- 2.11 The % Method
- 2.12 The print Function

Lesson 3: Conditionals & Loops

- 3.1 Indenting Requirements
- 3.2 The if Statement
- 3.3 Relational and Logical Operators
- 3.4 Bitwise Operators
- 3.5 The while Loop
- 3.6 break and continue
- 3.7 The for Loop

Lesson 4: Functions

- 4.1 Introduction
- 4.2 Defining Your Own Functions
- 4.3 Function Documentation
- 4.4 Parameters
- 4.5 Keyword and Optional Parameters
- 4.6 Passing Collections to a Function
- 4.7 Variable Number of Arguments
- 4.8 Scope
- 4.9 Lambda
- 4.10 Functions – "First-Class Citizens"
- 4.11 Passing Functions to a Function
- 4.12 Map
- 4.13 Mapping Functions in a Dictionary
- 4.14 Filter
- 4.15 Inner Functions
- 4.16 Closures

Lesson 5: Data Structures

- 5.1 List Comprehensions
- 5.2 Nested List Comprehensions
- 5.3 Processing Lists in Parallel
- 5.4 Dictionaries with Compound Values
- 5.5 Dictionary Comprehensions
- 5.6 Specialized Sorts
- 5.7 Time Functionality
- 5.8 Generators

Lesson 6: Generating Plots

- 6.1 Numpy – Overview
- 6.2 Setup
- 6.3 Data Types
- 6.4 Basic Operators
- 6.5 Indexing
- 6.6 Broadcasting
- 6.7 Matrix Operators
- 6.8 Matplotlib – Overview
- 6.9 Setup
- 6.10 Basic Plots
- 6.11 Customizing Plots
- 6.12 Subplots
- 6.13 3D Plots

Lesson 7: Debugging

- 7.1 Types of Errors
- 7.2 Syntax & Logical Errors
- 7.3 Syntax Error Debugging
- 7.4 Logical Error Debugging

Lesson 8: Classes

- 8.1 Principles of Object Orientation
- 8.2 Classes in Python
- 8.3 Creating Classes
- 8.4 Instance Methods
- 8.5 Special Methods
- 8.6 Class Variables
- 8.7 Inheritance
- 8.8 Polymorphism
- 8.9 Type Identification
- 8.10 Custom Exceptions
- 8.11 File Organization

Lesson 9: Regular Expressions

- 9.1 Introduction
- 9.2 Simple Character Matches
- 9.3 Special Character Matches
- 9.4 Match Objects
- 9.5 Character Classes
- 9.6 The Dot Operator
- 9.7 Quantifiers
- 9.8 Greedy Matches
- 9.9 Grouping Matches at Beginning or End
- 9.10 Compiling Regular Expressions
- 9.11 Flags
- 9.12 Substituting
- 9.13 Splitting a String

Graded Assessment

Project/Case study will be given by the Instructor at the end of the final session of Module 1

Module 2: Introduction to Artificial Intelligence

Lesson 1: Introduction to Artificial Intelligence

- 1.1 Today's AI
- 1.2 Strong AI and Weak AI
- 1.3 Artificial Intelligence Definitions
- 1.4 Machine Learning → Deep Learning → AI
- 1.5 Cognitive Science and AI
- 1.6 Cognition and the process of cognition
- 1.7 Disciplines in cognitive science
- 1.8 Multidisciplinary subject
- 1.9 Linguistics
- 1.10 Artificial Intelligence as cognitive science
- 1.11 Methods in cognitive science
- 1.12 Industry 4.0 and Industry 5.0

Lesson 2: Logical Approach to AI and Knowledge-Based Systems

- 2.1 Introduction
- 2.2 Motivation for Machine Learning
- 2.3 Applications
- 2.4 Machine Learning
- 2.5 Learning associations
- 2.6 The origin of Machine Learning
- 2.7 Uses and abuses of machine learning
- 2.8 Success cases
- 2.9 How do machines learn?
- 2.10 Abstraction and knowledge representation
- 2.11 Generalization
- 2.12 Factors to be considered
- 2.13 Assessing the success of learning
- 2.14 Supervised learning
- 2.15 Regression
- 2.16 Regression examples
- 2.17 Regression models
- 2.18 Steps in regression analysis
- 2.19 Linear regression
- 2.20 Simple linear regression
- 2.21 Least squares estimation
- 2.22 Least squares regression - Line of best fit

Lesson 3: Probabilistic Approach to AI

- 3.1 Probability Overview
- 3.2 Basic concepts
- 3.3 Probability of an event
- 3.4 Example of sample space
- 3.5 Counting rules
- 3.6 Event relations
- 3.7 Conditional probabilities
- 3.8 Defining independence
- 3.9 The law of total probability
- 3.10 Bayes' rule
- 3.11 Random variables
- 3.12 Discrete random variables
- 3.13 Probability distributions
- 3.14 Probability mass function
- 3.15 Probability density function
- 3.16 Expectations of random variables
- 3.17 Medians of random variables
- 3.18 Variance of a random variable
- 3.19 Quantiles of random variables
- 3.20 Jointly distributed random variables
- 3.21 Marginal probability distributions
- 3.22 Independence and covariance

- 3.23 Bayesian networks
- 3.24 Merits of Bayesian networks
- 3.25 Construction of a Bayesian network
- 3.26 Representation in Bayesian networks
- 3.27 Benefits of Bayesian networks
- 3.28 Why learn Bayesian networks?
- 3.29 Constructing Bayesian networks
- 3.30 Example from medical diagnostics
- 3.31 Software for Bayesian networks
- 3.32 Gaussian Bayesian networks

Lesson 4: Evolutionary Intelligence

- 4.1 Coefficient of determination (R-squared)
- 4.2 Example
- 4.3 Testing for significance
- 4.4 Testing hypothesis in simple linear regression
- 4.5 Illustration
- 4.6 Checking model adequacy
- 4.7 Over-fitting
- 4.8 Detecting over-fit models: Cross-validation
- 4.9 Cross-validation: The ideal procedure
- 4.10 Ordinary least squares estimation for multiple linear regression
- 4.11 Multiple linear regression model building
- 4.12 Partial correlation and regression model building
- 4.13 Interpretation of multiple linear regression coefficients - Partial regression coefficients
- 4.14 Standardized regression coefficients
- 4.15 Missing data

Lesson 5: Introduction to Machine Learning

- Data Preprocessing
- Simple Linear Regression
- Multiple Linear Regression
- Polynomial Regression
- Support Vector Regression
- Decision Tree Regression
- Random Forest Regression
- Bagging Techniques - Random Forest
- Ensemble Learning
- Boosting Techniques - An Introduction
- Boosting Techniques - AdaBoost
- Gradient Boosting Method
- Difference between AdaBoost and Gradient Boost

- **Introduction to Classification Algorithms:**
 - Logistic Regression
 - KNN (K-Nearest Neighbors)
 - SVM (Support Vector Machine)
 - Kernel SVM
 - Naive Bayes Algorithm
 - Decision Tree
 - Random Forest
- **Introduction to Clustering Algorithms:**
 - K-Means Clustering
 - Hierarchical Clustering
 - Density-based clustering methods
 - DBSCAN: Density-Based Spatial Clustering of Applications with Noise
 - When DBSCAN Does NOT Work Well
 - Python program using DBSCAN with Credit Card Dataset
 - External criteria for clustering quality
 - Different aspects of cluster validation
 - Measures of cluster validity
 - Measuring cluster validity via correlation
 - Using similarity matrix for cluster validation
 - Internal measures: SSE
 - Framework for cluster validity
 - Internal measures: Cohesion and Separation
 - Internal measures: Silhouette Coefficient

Lesson 6: Information Retrieval

- 6.1 Information retrieval: introduction
- 6.2 Information retrieval process
- 6.3 Information retrieval architecture
- 6.4 How do we represent documents?
- 6.5 Information retrieval models
- 6.6 Similarity metric
- 6.7 Term weighting
- 6.8 Retrieval in the vector space model
- 6.9 Constructing inverted index (word counting)
- 6.10 Stopwords removal
- 6.11 Stemming
- 6.12 Text document clustering:
 - Agglomerative vs. divisive
 - Impact of cluster distance measure
 - Buckshot clustering
 - Issues related to cosine similarity
 - Validity of document clusters
 - Text datasets
- 6.13 Experimental evaluation

Module 3: Deep Learning

Lesson 1: The Fundamentals of Deep Learning, Learning Process, and Neural Networks Model

- 1.1 How is deep learning different from other machine learning?
- 1.2 AI vs ML vs DL
- 1.3 Deep learning capabilities
- 1.4 What is special about deep learning?
- 1.5 Relevance of deep learning
- 1.6 Supervised learning
- 1.7 Unsupervised learning
- 1.8 Memory-based learning
- 1.9 Memory-based learning techniques
- 1.10 Hebbian learning
- 1.11 Hebbian learning modifications: Mathematical models
- 1.12 Competitive learning
- 1.13 Error-correction learning
- 1.14 Boltzmann learning
- 1.15 Memory
- 1.16 Adaptations
- 1.17 Statistical nature of the learning process
- 1.18 Statistical learning theory
- 1.19 Probably approximately correct model of learning
- 1.20 Adaptive filtering problems
- 1.21 Unconstrained optimization techniques
- 1.22 Linear least-squares filters
- 1.23 Least-mean-square algorithms
- 1.24 Learning curves
- 1.25 Learning rate annealing techniques
- 1.26 Perceptron
- 1.27 Perceptron convergence theorem
- 1.28 MLP concepts
- 1.29 Backpropagation algorithm
- 1.30 XOR problem
- 1.31 Heuristics for making backpropagation algorithm perform better
- 1.32 Output representation and decision rules
- 1.33 Feature detection
- 1.34 Backpropagation and Differentiation
- 1.35 Generalization
- 1.36 Approximations of functions
- 1.37 Cross-validations
- 1.38 Network pruning techniques
- 1.39 Virtues and limitations of backpropagation learning
- 1.40 Accelerated convergence of backpropagation learning
- 1.41 Supervised learning viewed as an optimization problem
- 1.42 Cover's theorem on the separability of patterns

- 1.43 Interpolation problem
- 1.44 Regularization theory and regularization networks
- 1.45 Generalized radial-basis function networks
- 1.46 Estimation of the regularization parameter
- 1.47 Approximation properties of RBF networks
- 1.48 Comparison of RBF networks and multilayer perceptron
- 1.49 Kernel regression and its relation to RBF networks
- 1.50 Learning Strategies in RBF Networks
- 1.51 Simulated annealing
- 1.52 Boltzmann machines
- 1.53 Deterministic Boltzmann machine

Lesson 2: The Math Behind Neural Networks

- 2.1 How does a neural network look like? The matrix magic
- 2.2 Visualizing deep learning
- 2.3 The Elephant in the Room
- 2.4 Programmatic expression of deep learning's math constructs
- 2.5 Accessing and manipulation of tensors
- 2.6 Operations with tensors
- 2.7 Array broadcasting
- 2.8 Scalar product/Inner product of tensors
- 2.9 Morphing shapes of tensors
- 2.10 Gradient calculation
- 2.11 Calculation of accuracy values
- 2.12 Training a binary classifier

Lesson 3: Diving to the Depths of Deep Learning

- 3.1 Deep learning depths
- 3.2 Model: The molecules of DL
- 3.3 Loss Functions in neural networks
- 3.4 Optimizers in neural networks
- 3.5 Activation functions
- 3.6 Finding the perfect fit
- 3.7 Combating Overfitting Problem in NN
- 3.8 Running deep learning algorithms: The frameworks
- 3.9 Real examples and actual schematics of building neural nets
- 3.10 Data preparation and label

Lesson 4: Advanced Neural Network Architectures and Applications

- 4.1 Introduction to convolutional neural networks (CNNs)
- 4.2 Components of CNNs: Convolution layers, pooling layers, fully connected layers
- 4.3 Applications of CNNs in image recognition and classification
- 4.4 Recurrent neural networks (RNNs): Sequence prediction
- 4.5 Long short-term memory (LSTM) and gated recurrent unit (GRU)
- 4.6 Applications of RNNs in language modeling and speech recognition
- 4.7 Generative adversarial networks (GANs): Framework and use cases
- 4.8 Autoencoders: Dimensionality reduction and feature extraction

- 4.9 Transformer architecture: Revolutionizing NLP
- 4.10 BERT and GPT models
- 4.11 Practical applications of transformer-based models
- 4.12 Multi-task learning in deep learning
- 4.13 Transfer learning and pre-trained models
- 4.14 Building custom architectures for specific use cases
- 4.15 Use of deep learning in industry verticals: Healthcare, finance, and beyond
- 4.16 Challenges and limitations of advanced neural networks
- 4.17 Case studies: Successful deployment of deep learning systems
- 4.18 Emerging trends and future directions in neural networks

Lesson 5: Practical Implementation and Projects

- 5.1 Setting up a deep learning environment
- 5.2 Tools and libraries for deep learning
- 5.3 Designing and training your first neural network
- 5.4 Hyperparameter tuning and model optimization
- 5.5 Evaluating model performance and accuracy
- 5.6 Implementing CNN for image classification
- 5.7 Implementing RNN for time-series prediction
- 5.8 Using GANs for image generation
- 5.9 Applying transfer learning for quick model deployment
- 5.10 Deploying a trained model to production
- 5.11 Real-world deep learning projects
- 5.12 Building a chatbot using transformer-based architecture
- 5.13 Developing a recommendation system
- 5.14 Solving industry problems using deep learning
- 5.15 Hands-on capstone project: From data preparation to deployment