# MAIKE PAETZEL-PRÜSMANN

### Researcher in Conversational AI & Human-AI Interaction

▼ Zurich, SWITZERLAND

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in maike-paetzel



## **EXPERIENCE**

### Associate Research Scientist

### Disney Research, The Walt Disney Company

- Nov. 2022 Sept 2024
- Zurich, Switzerland
- Designing and implementing dialogue systems for AI characters
- Assessing conversational quality in real-time, enhancing AI character interactions with guests
- Gaining deep actionable insights using mixed method user research methods

### Postdoctoral Researcher

### **University of Potsdam**

- 📋 Jan 2021 Sept 2022
- Potsdam, Germany
- Using large language models to ease user interactions with industrial cobots
- Managing multinational academic project with industrial partners

# **PUBLICATIONS**

### Excerpt of recent & most influential articles

### Journal Articles

- A. Rossi, M. Paetzel-Prüsmann, M. Keijsers, et al., "The human in the loop Perspectives and challenges for RoboCup 2050," Autonomous Robots, vol. 48, no. 2, 2024.
- M. Paetzel, G. Perugia, and G. Castellano, "The influence of robot personality on the development of uncanny feelings," Computers in Human Behavior, vol. 120, 2021.

### Conference Proceedings

- M. Paetzel-Prüsmann, J. F. Lehman, C. J. Gomez, and J. Kennedy, "An Automatic Evaluation Framework for Social Conversations with Robots," in Companion of the 2024 ACM/IEEE International Conference on Human-Robot Interaction, 2024.
- M. Paetzel, G. Perugia, and G. Castellano, "The Persistence of First Impressions: The Effect of Repeated Interactions on the Perception of a Social Robot," in *Proceedings of the 2020 ACM/IEEE International Conference on Human-Robot Interaction*, 2020.
- M. Paetzel, R. Manuvinakurike, and D. DeVault, "'So, which one is it?' The effect of alternative incremental architectures in a high-performance game-playing agent," in *Proceedings of the 16th Annual Meeting of the Special Interest Group on Discourse and Dialogue*, 2015.

# **EDUCATION**

# Ph.D. in Computer Science Uppsala University, Sweden

Aug 2015 - Oct 2020

Thesis title: The Novelty in the Uncanny – Designing Interactions to Change First Impressions

# M.Sc. in Computer Science University of Hamburg, Germany

Apr 2013 - Jul 2015

B.Sc. in Computer Science University of Hamburg, Germany

Oct 2010 - Aug 2013

### **SKILLS**

### **Programming**

Python Java Kotlin C# SQL

### AI & Natural Language Processing

 LLM
 TensorFlow
 NLTK
 Sentiment

#### **Data Science**

R TidyVerse

#### **User Experience Research**

Survey design Interviews Eye Tracking

Focus Groups Participatory Design

### **ACHIEVEMENTS**

TAHRI Best Presentation Award
International Symposium on Tech

International Symposium on Technological Advances in Human-Robot Interaction, Boulder, Colorado (2024)

### Silvia Coradeschi Award

Young female RoboCup student with distinguishing research (2016)

# SigDial Best Paper Award

16th Annual SIGdial Meeting on Discourse and Dialogue, Prague, Czech Republic (2015)