

LAUNCHER

Menu

To initialize the Moon launcher welcome message, use the command menu. This will require you to join our channel and main Telegram group before you can use the bot. After joining the Telegram groups and channel, you can return to the Moon launcher to generate your deployer wallet. Please note, you can only have one deployer wallet per Telegram account, so be sure to save your private key and export it to a wallet UI of your choice.

Make sure your deployer wallet is fully funded to complete all of the steps, as transactions will fail and result in lost gas fees if there are insufficient funds.

Deploy New Token

To deploy your token use the /deploy command to initialize the token creation.

You will see the 3 options options below.

Standard Token with Zero Tax: simple straight forward standard spl token

Rewards token: Token 2022 contract with rewards script (Rewards in SOL)

Reflections: Token 2022 contract with reflections script (Rewards in native token)

With both the reflections and Rewards Script, you will need to set the harvest threshold for when the script sells the accumulated tokens for distribution. For example, with a 5% tax token, the script will collect tokens until it reaches the harvest threshold you set. Once this threshold is met, the script will trigger the distribution.

Deploy New Token (continued)

Token Image (Do not Compress)

Token Name

Token Symbol

Token Supply 100 not enter more than 100 Trillion e.g (100,000,000,000).

Set TaX(this will only show if you selected The token 2022 standard)

We have simplified the process, so you don't need to worry about decimals. The token and tax amounts will be exactly as you enter them.

Verify the token informationd and continue to proceed.

The **mint** transaction and **contract address** will appear in the bot. Please allow a few minutes for the transaction to process.

Once the transaction has processed proceed to copy and paste the contract to upload **metadata**

The newly minted tokens will populate in your deployer wallet, and you can now move on to the airdrop phase.

Airdrop

The airdrop function has 2 selections for airdropping tokens.

This is in place do to the different token standards and associated tax.

Standard token airdrop: This is a standard airdrop function

Token 2022 airdrop: all tokens airdropped will include the tax fees you set, so be sure to send an adequate amount to cover the fees. The tokens taken from tax will go back to the deployer wallet.

Airdrop format wallet address, amount, and the token address separated by spaces

Example: 7 airdrops of 100 tokens each

	5r6tfdseJTyUqcRzfQiCG8C5TugybV6XznXjy5r6tfds	100	
	5r6tfdseJTyUqcRzfQiCG8C5TugybV6XznXjy5r6tfds	100	7
WALLETS	5r6tfdseJTyUqcRzfQiCG8C5TugybV6XznXjy5r6tfds	100	A
	5r6tfdseJTyUqcRzfQiCG8C5TugybV6XznXjy5r6tfds	100	
TOKEN CA			
TOTIEN CA	MOON5Zvd2HMEUtvLSsbdktt62sJumAXm5mDjRmqSMOON		

TOKEN AMOUNT

Be sure to only use spaces between each wallet entry, token amount, and the final entry, which should be the token address. Using punctuation, tabs, or the enter key will result in a formatting error. If there is no formatting error, you will be notified that the airdrop was successful.

Create pool

Provide the quote token address

Set the amount of quote tokens to deposit in the pool

Sol amount to provide value in liquidity

Once you provided this info then proceed to create pool. As solana has congestion this may take a few tries. A message will appear saying pool creation is successful. You can check pool status on raydium V3 by connecting your wallet. Please note that it takes up to 10 minutes for raydium to show the Ip tokens in your wallet.

Create pool and bundle

The "Create Pool & Bundle" feature stands out as truly unique. It includes an anti-snipe mechanism that ensures only the bundle can execute a purchase before any snipers intervene. This protection against snipers—who often front-run transactions—is a critical and highly valuable component for safeguarding your token.

Provide the quote token address

Set the amount of quote tokens to deposit in the pool

Sol amount to provide value in liquidity

IT'S CRUCIAL TO ADHERE TO THE FOLLOWING STEPS.

Create pool and bundle (Continued)

Please provied the amount of tokens you want to snipe

Enter the total amount of tokens you want to bunide. The bundle function generates 20 unique wallets, each equipped with its own private key, which can be exported to an external wallet. Ensure that the deployer wallet has sufficient funds to both add liquidity to the pool and enable the bundle to snipe the launch. This feature auto calculates and distributes the Solana across all bundle wallets, allowing each one to purchase an equal amount of tokens.

Once the process is complete, pool creation and bundle sniping will start. The launcher will notify you as the transactions are being handled.

Burn

Enter the token address you want to burn tokens from

Then proceed to burn LP

A notification will be sent for a succesfull burn.

Revoke mint

Specify if the token is standard spl or token2022

Provide your Token Address to revoke mint Authority

Procced to revoke mint

A notification will be sent for a succesfull revoke.

Reward or Reflections

This has 3 functions to select from:

Swap Only(tax harvest) This function will harvest, swap, and distribute taxes to your deployer wallet.

Swap and split(rewards script) This function will harvest taxes, swap, and then distribute as sol rewards to holders.

Reflections This function will distribute your native token amongst holders.

WARNING: Make sure deployer wallet has a maximum of 0.1 sol as anything over will be distributed as rewards to holders.

Example

Please provide the Pool ID, Threshold, and Token Address separated by spaces:

81z2nbC25m3JfRBuFsC7gE8qxjyMqvU3eTPTStZxDBX 1000000 68Slmj4unapXmuwmrjth7EhfFWKhKWx4G1JUoW4AuUvb

Select the mode you want: Swap Only, Swap & Split, reflections

You will be notified that the script has started and it will run every 4 minutes

Stop Rewards Script

Once the script is stopped you will have to restart it using the /reward steps above