



Computer Tech

At a youth swim meet, the **Computer Tech** (sometimes called the meet computer operator or data manager) plays a critical behind-the-scenes role. Their main responsibility is to manage all the timing, results, and data for the meet.

Primary Responsibilities:

1. Running the Meet Software:

- Start and monitor Hy-Tek Meet Manager software to track race results.
- Ensure Dolphin stopwatches, start system and computer are all “talking to each other”.
- Integrate times from Dolphin stopwatches and/or manual timers.
- Handle any real-time updates like disqualifications or corrections.

2. Generating Results:

- Print heat sheets, result sheets, and final meet results.
- Provide printed copies for coaches, officials and clerk of course.

3. Troubleshooting:

- Solve technical issues with the timing system, computers, or software.
- Coordinate with the Starter, Clerk of Course and Head Timer if there are discrepancies.

4. Data Backup & Integrity:

- Ensure all times and results are accurately recorded.
- Maintain backups in case of system failures.

Essentially, the computer technician ensures that all timing information is accurate, fast, and efficiently available, which keeps the meet running smoothly. Without them, results could be delayed, inaccurate, or lost entirely.

