





STEP 1

The deck consists of 54 cards: 40 players, 12 (4x3) move cards. There 3 actions in the game: 3pt, 2pt and assist.



40



12

STEP 2

Cards get shuffled. Each player gets 4 player cards and 3 move cards. Move cards are the same and are taken back after each move.









4 players

3 actions

STEP 3

Each card has 3 offensive and 3 countering defensive stats.



Offensive oriented



Defensive oriented

On your turn, select a player card (face-up) and an attack move (face-down).





Player card

Move card

STEP 5

Your opponent attempts to guess which move you picked (3PT, 2PT, or Assist) and, based on that, chooses a defensive card. Bluffing is welcome.









STEP 6

Action card gets revealed. Offensive 3pt(Currie): 99 > Defensive 3pt(Grime): 94.

Therefore Player 1 scores 3 points.







Move card



3:0



Player 2 defense

STEP 7

Both players take new player cards from the deck. And now Player 2 attacks.











Move card

STEP 8

He wants to manipulate Player 1 into playing a strong defensive card by faking shooting a 3pt while assisting to his better scoring option.



Player 1 decides to defend 3pt



3:0



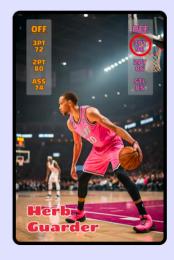
Player 2 attacks



Move card

Action card gets revealed. Offensive Assist(Luka): 97 > Defensive Steal(Herb): 85.

Therefore Player 2 can continue his move.





3:0





Player 1 defense

Player 2 attack

Move card

STEP 10

Assists can be stacked. But in this case, Player 2 decies to shoot 2pt and, fastering the process, he scores 2 points because Offensive 2pt(Foxx): 89 > Defensive 2pt(Cade): 79.















Player 1 new defense





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STEP 11

If somebody scores 21 points, the game is over.

Player 1



Player 2

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