ISAAC R. VASQUEZ



EDUCATION

Rochester Institute of Technology | GPA: 3.86 | Dean's List: Fall 2019 – Spring 2024

Master of Science in Manufacturing and Mechanical Systems Integration

Rochester, NY May 2024

- <u>Concentration</u>: Robotics and Advanced Manufacturing Systems
- Relevant Coursework: Systems Fundamentals, SMT Manufacturing, Applied Finite Element Analysis, Robotics & Vision,
 Simulation Analysis, Project Management, Lean Six Sigma for Design/Manufacturing, Design of Experiment, Robots & CNC

Bachelor of Science in Mechanical Engineering Technology

May 2024

2024 Elected College Graduate Delegate | Outstanding Undergraduate Scholar Award | 2022 RIT Honor's College Elected Representative Student Ambassador | Lab Manager | Certified Six Sigma Greenbelt (DMAIC & DMADV) | RIT Honors Program

EXPERIENCE

Lockheed Martin (Rotary Missions Systems)

May 2022 – August 2022

Materials and Processing Engineer (Co-op)

Owego, NY

- Designed a universal baseplate across four HAAS CNCs—improving scheduling flexibility and overall production throughput.
- Led the complete organization and system tracking of tombstones for over 25 CNCs—reducing setup times by 25% (15 minutes).
- Designed a new parts tray for a UR Co-bot machine tending process—increasing quantity from 30 to 50 parts (67% increase)

General Motors

June 2021 – December 2021

Rochester, NY

Manufacturing Quality Engineer (Co-op)

- Conducted two pilot studies using RED X methodology to assess effects of supplier variation on fuel rail inlet braze success.
- Designed a guardrail fixture tailored for integration within a robotic weld work cell—reducing scrap by 50%.
- Developed a Power BI dashboard using SQL to display the true position of features built on a fuel rail, updated hourly for workers.
- Presented daily FTQ, scrap rates, and scrap costs to the fuel rail department, along with weekly and monthly reports to managers.

PROJECTS

Machine Vision Robotic Tool Grinding Work Cell (Master's Capstone)

June 2023 – May 2024

- Developed a modular machine vision robotic tool grinding work cell, integrating an ABB CRB 15000 Co-bot, Cognex In-Sight 5100, and Allen Bradley L16ER-BB1B CompactLogix PLC using Agile methodology for rapid iteration.
- Leveraged ABB's Force Control license to apply a consistent 3N force on belt sander to achieve chamfer grind.
- Integrated Cognex's In-Sight Explorer software to automate the machine vision inspection process, achieving angle detection ± 1°.
- Deployed Ethernet/IP communication protocol to facilitate seamless data exchange and control between 3 external devices.

Medical Supplies Drone (Senior Design Project)

January 2023 - May 2023

- Utilized DMADV Six Sigma methodology to design, build, and test a drone prototype, achieving 2kg payload capacity.
- Team of four engineered entire drone, including Arduino programming, electrical circuit design, 3D modeling, and related research.
- Designed drone arms and electrical casing, rapidly iterated based on FEA, tolerance stack-ups, and first principles.

ACTIVITIES/EXTRA-CURRICULAR

RIT Launch Initiative 2021 – 2022

• Led design of a hydraulic gimbal to enable combustion chamber steering for the Liquid Propulsion Team, while supporting the development of the club's L3 rocket competing at the Intercollegiate Rocket Engineering Competition (IREC).

RIT SAE Baja 2020 - 2021

Machined various jigs for car's suspension, welded brackets onto frame, and supported drive trials onsite at Baja SAE races.

RIT Football Club (2019 – 2024) | My Brother's Keeper (2018 – Present) | Society of Hispanic Professional Engineers (2021 – 2024)

SKILLS

<u>Computer</u>: SolidWorks (CAD & Flow Simulation) [Certified Associate], Creo, ABB RobotStudio (RAPID), ANSYS, MATLAB, Python, SQL, Arduino, LabVIEW, Studio 5000, Automation Studio, Simio, In-Sight Explorer, Minitab, JMP, Microsoft Office

<u>Machine</u>: ABB, FANUC, 3D printers, and various metrology tools (CMMs, tensiometer, etc.). Exposure to mill, lathe, MIG & TIG welding. <u>Languages</u>: English (Native), Spanish (Near- Native), ASL (Accredited Immersion/Basic)