

Technology & Energy

- **Mass Fusion:** The primary energy provider for the Boston area. Their skyscraper is a central landmark in the game's main quest. While they claimed to provide "clean" energy, terminals reveal they were secretly dumping toxic waste across the Commonwealth.
- **Poseidon Energy:** A global energy giant that controlled the power grid and worked closely with the military on advanced weaponry (like the Tesla Rifle).
- **ArcJet Systems:** An aerospace contractor. You visit their facility early in the game with Paladin Danse to retrieve a deep-range transmitter.
- **Cambridge Polymer Labs:** A research firm focused on advanced materials. You can actually complete their unfinished pre-war research to create a unique piece of Power Armor.

Medical & Chemical

- **Med-Tek:** The creators of **Mentats** and **Stimpaks**. Their research facility in Malden is a major location involving MacCready's personal quest.
- **HalluciGen, Inc.:** A defense contractor that specialized in non-lethal chemical weaponry (gas that causes frenzy). Their office is filled with traps and "accidental" gas leaks.
- **Abraxodyne Chemical:** The manufacturers of **Abraxo Cleaner**, a common scrounging item used for crafting.

Consumer Brands & Retail

- **Red Rocket:** The ubiquitous pre-war gas station chain. Your first settlement is usually the Red Rocket truck stop outside Sanctuary.
- **Fallon's Department Store:** Once a high-end clothing retailer; its flagship store is now a dangerous, mutant-infested ruin.
- **Hubris Comics:** The publisher of *GrognaK the Barbarian* and *Silver Shroud*. Their office in Boston contains unique costumes and props.
- **Vim! Beverages:** A regional soda rival to Nuka-Cola based in Maine. You encounter their corporate history and factory in the **Far Harbor** DLC.

Industrial & Miscellaneous

- **Dunwich Borers LLC:** A mining company with a dark, supernatural history. Their massive dig site in the northeast of the map hides Lovecraftian secrets.
- **Saugus Ironworks:** A heavy industry plant now occupied by the "Forged" raider gang.
- **Wilson Atomatoys:** Makers of the **Giddyup Buttercup** toy. Their corporate office and factory reveal a tragic story of a CEO trying to protect his employees from a hostile takeover.

The "Big Four" Megacorporations

These companies were so large they essentially operated as branches of the government, often with zero ethical oversight.

Corporation	Specialty	Legacy in Fallout 4
Vault-Tec	Cryogenics & Bunkers	Built Vault 111 (where you start) and the regional HQ in downtown Boston. Known for unethical human experimentation.
RobCo Industries	Robotics & Computing	Founded by Robert House. They created the Pip-Boy , the Protectron , and the terminal OS you use throughout the game.
Nuka-Cola Corp.	Beverages	The undisputed king of soft drinks. Their bottle caps are the currency of the wasteland, and they have a massive dedicated DLC (Nuka-World).
General Atomics	Robotics & Energy	RobCo's chief rival. They created the Mr. Handy and Miss Edna robots. You can visit the General Atomics Galleria , an entirely robot-run mall.