

Wave Motion (Mechanical Waves)

BY AP Sir, Sakaar Classes

1. Basics of Wave Motion & Progressive Waves

Formula / Topic Name	Formula	Conditions / Usage Notes
General Plane Progressive Wave Equation	$y = A \sin(\omega t \pm kx + \phi)$	y : Displacement,
		A : Amplitude,
		ω : Angular freq,
		k : Propagation constant.
		(-) sign: Wave moving in +x direction. (+) sign: Wave moving in -x direction.
Angular Frequency (ω)	$\omega = 2\pi f = \frac{2\pi}{T}$	f : Frequency (Hz),
		T : Time period.

Propagation Constant (k)

$$k = \frac{2\pi}{\lambda}$$

λ

: Wavelength. Represents phase change per unit length.

Wave Velocity (v)

$$v = f\lambda = \frac{\omega}{k}$$

Speed at which the disturbance travels through the medium.

Particle Velocity (v_p)

$$v_p = \frac{\partial y}{\partial t} = \omega A \cos(\omega t \pm kx)$$

Velocity of a particle oscillating about its mean position.

Relation: Particle vs Wave Velocity

$$v_p = -v \times (\text{slope of y-x graph})$$

Used to find the direction of particle motion if the wave shape is known.

$$v_p = -v \left(\frac{\partial y}{\partial x} \right)$$

Particle Acceleration (a_p)

$$a_p = \frac{\partial^2 y}{\partial t^2} = -\omega^2 y$$

Maximum acceleration

$$a_{max} = \omega^2 A$$

occurs at extreme positions (

$$y = \pm A$$

).

Phase Difference ($\Delta\phi$)

$$\Delta\phi = \frac{2\pi}{\lambda} \Delta x$$

Relation between Phase difference and Path difference (Δx) or Time difference (Δt).

$$\Delta\phi = \frac{2\pi}{T} \Delta t$$

2. Speed of Waves in Media

Formula / Topic Name

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Speed of Transverse Wave on String

$$v = \sqrt{\frac{T}{\mu}}$$

T

: Tension in string,

μ

: Linear mass density (

m/L

).

Imp: Ensure

μ

is mass per unit length, not volume density.

Speed of Sound (General)

$$v = \sqrt{\frac{E}{\rho}}$$

E

: Modulus of Elasticity,

ρ

: Density of medium.

Speed in Solids (Rod)

$$v = \sqrt{\frac{Y}{\rho}}$$

Y

: Young's Modulus.

Speed in Fluids (Liquids/Gases)

$$v = \sqrt{\frac{B}{\rho}}$$

B

: Bulk Modulus.

Newton's Formula (Gases)

$$v = \sqrt{\frac{P}{\rho}}$$

Assumed Isothermal process. (Incorrect historically, gives lower value).

Laplace Correction (Gases)

$$v = \sqrt{\frac{\gamma P}{\rho}} = \sqrt{\frac{\gamma RT}{M}}$$

Assumed Adiabatic process.

$$\gamma = C_p/C_v$$

(Adiabatic index).

$$T$$

: Temp in Kelvin,

$$M$$

: Molar mass.

Effect of Temperature on
Sound Speed

$$v \propto \sqrt{T}$$

Speed increases with temperature.

$$\frac{v_1}{v_2} = \sqrt{\frac{T_1}{T_2}}$$

Effect of Humidity

$$v_{moist} > v_{dry}$$

Moist air is less dense than dry air (

$$\rho_{moist} < \rho_{dry}$$

), so speed increases.

3. Superposition & Interference

Formula / Topic Name

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Resultant Amplitude (
 A_{res})

$$A_{res} = \sqrt{A_1^2 + A_2^2 + 2A_1A_2 \cos \phi}$$

$$\phi$$

is the phase difference between
two interfering waves.

Resultant Intensity (
 I_{res})

$$I_{res} = I_1 + I_2 + 2\sqrt{I_1I_2} \cos \phi$$

Since

$$I \propto A^2$$

.

**Constructive
Interference (Maxima)**

Condition:

$$\phi = 2n\pi$$

Where

$$n = 0, 1, 2, \dots$$

Path diff

$$\Delta x = n\lambda$$

$$A_{max} = A_1 + A_2$$

$$I_{max} = (\sqrt{I_1} + \sqrt{I_2})^2$$

**Destructive
Interference (Minima)**

Condition:

$$\phi = (2n - 1)\pi$$

Where

$$n = 1, 2, 3, \dots$$

Path diff

$$\Delta x = (2n - 1)\frac{\lambda}{2}$$

$$A_{min} = |A_1 - A_2|$$

$$I_{min} = (\sqrt{I_1} - \sqrt{I_2})^2$$

Ratio of Intensities

$$\frac{I_{max}}{I_{min}} = \left(\frac{A_1 + A_2}{A_1 - A_2} \right)^2$$

Useful for questions given
amplitude ratio

$$r = A_1/A_2$$

4. Stationary (Standing) Waves

Formula / Topic
Name

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Conditions / Usage Notes

General Equation

$$y = 2A \sin(kx) \cos(\omega t)$$

Or

$$y = 2A \cos(kx) \sin(\omega t)$$

.

Amplitude of particle at

$$x$$

is

$$A(x) = 2A \sin(kx)$$

.

Nodes &
Antinodes

Nodes: Zero amplitude points.

Distance between consecutive Node & Node or
Antinode & Antinode =

Antinodes: Max amplitude
points.

$$\lambda/2$$

.

Distance between Node & Antinode =

$$\lambda/4$$

.

String Fixed at
Both Ends

$$f_n = \frac{nv}{2L} = n \left(\frac{1}{2L} \sqrt{\frac{T}{\mu}} \right)$$

$$n = 1, 2, 3 \dots$$

(Number of loops).

$$n = 1$$

: Fundamental/1st Harmonic.

$$n = 2$$

: 2nd Harmonic/1st Overtone.

All harmonics are present.

**String Fixed at
One End**

$$f_n = \frac{(2n - 1)v}{4L}$$

$$n = 1, 2, 3...$$

Only odd harmonics are present (

$$f_1, 3f_1, 5f_1...$$

).

Sonometer Law

$$f \propto \frac{1}{L}$$

Used for comparing frequencies when length or tension changes.

$$f \propto \sqrt{T}$$

$$f \propto \frac{1}{\sqrt{\mu}}$$

5. Organ Pipes (Sound Columns)

Formula / Topic
Name

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Conditions / Usage Notes

Open Organ Pipe

$$f_n = \frac{nv}{2L}$$

Open at both ends.

Similar to string fixed at both ends.

All harmonics present (

$$1 : 2 : 3...$$

).

Closed Organ Pipe

$$f_n = \frac{(2n - 1)v}{4L}$$

Closed at one end.

Similar to string fixed at one end.

Only odd harmonics present (

$$1 : 3 : 5 \dots$$

).

End Correction (e)

$$e \approx 0.6r$$

$$r$$

: Radius of pipe.

Antinode forms slightly outside the open end.

Corrected Lengths

Open Pipe:

Use these lengths in frequency formulas for precise calculation.

$$L_{eff} = L + 2e$$

Closed Pipe:

$$L_{eff} = L + e$$

Resonance Tube

$$v = 2f(L_2 - L_1)$$

$$L_1$$

: First resonance length ($\lambda/4$).

$$L_2$$

: Second resonance length ($3\lambda/4$).

Eliminates end correction error.

6. Beats & Doppler Effect

Formula / Topic Name	Formula	Conditions / Usage Notes
Beat Frequency (f_b)	$f_b = f_1 - f_2$	Number of beats per second. Requires $f_1 \approx f_2$.
Tuning Fork Loading/Filing	<div>Waxing (Loading): Mass</div> <div>↑</div> <div>, Freq</div> <div>↓</div> <div>.</div> <div>Filing: Mass</div> <div>↓</div> <div>, Freq</div> <div>↑</div> <div>.</div>	Used to determine unknown frequency based on change in beat frequency.
Doppler Effect (General)	$f' = f_0 \left(\frac{v \pm v_o}{v \mp v_s} \right)$	f' : Apparent freq, f_0 : Source freq. v

		: Speed of sound.
		v_o
		: Observer velocity.
		v_s
		: Source velocity.
Doppler Sign Convention	Numerator (v_o): (+) if Observer moves TOWARDS source. Denominator (v_s): (-) if Source moves TOWARDS observer.	"Towards" tends to increase frequency. "Away" tends to decrease frequency.
Effect of Wind (v_w)	$f' = f_0 \left(\frac{(v \pm v_w) \pm v_o}{(v \pm v_w) \mp v_s} \right)$	Add v_w to v if wind blows Source \rightarrow Observer. Subtract if wind blows Observer \rightarrow Source.

7. Intensity & Energy Density

Formula / Topic Name	Formula	Conditions / Usage Notes
Intensity (I)	$I = 2\pi^2 f^2 A^2 \rho v$	Power per unit area. Depends on square of frequency and amplitude.
Intensity vs Distance	Point Source:	Spherical wavefronts vs Cylindrical wavefronts.