

HARTS RUST HUNTING SAFARIS

HUNTING SEASON PRICELIST 2026 (Effective 1 March to 30 September 2026)

GAME

Description	Excl VAT
• Springbok - Common / Gewoon	R1,800
• Springbok - Black / Swart	R1,800
• Springbok - Copper / Koper	R3,000
• Springbok - White / Wit	R5,000
• Blesbok - Common / Gewoon	R3,250
• Blesbok – Saddleback / Saalrug(geel)	R5,000
• Black Wildebeest / Swart Wildebeest	R5,750
• Blue Wildebeest / Blou Wildebeest	R8,000
• Golden Wildebeest / Goue Wildebeest	R12,000
• Red Hartebeest / Rooi Hartebeest	R9,500
• Gemsbok	R12,500
• Scimitar Oryx	R20,000
• Fallow Deer Stag / Takbok Ram	R7,500
• Fallow Deer Hind / Takbok Ooi	R4,500
• Kudu Bull / Kudu Bul	R15,000
• Kudu Cow / Kudu Koei	R10,000
• Waterbuck Bull / Waterbok Bul	R13,500
• Waterbuck Cow / Waterbok Koei	R8,500
• Lechwe Ram	R15,000
• Lechwe Ewe / Ooi	R6,000
• Sable Bull / Bul	R1,800 per inch
• Roan Bull	R2,800 per inch
• Impala Ram / Rooibok Ram	R4,500
• Impala Ewe / Rooibok Ooi	R2,750
• Steenbuck /Steenbok	R5,000
• Grey Rhebuck / Vaalribbok	R15,000
• Duiker	R5,000
• Burchell's Zebra	R8,500
• Hartmann's Zebra	R12,000
• Warthog / Vlakvark (per kg)	R55 (only stomach out)
• Wild Feral Bull / Wilde Veld Bees (per kg)	R55 (only stomach out)

ACCOMMODATION & DAY-FEES

Description	Excl VAT
• Self-Catering per person per night (1)	R1,000
• Full Catering per person per day (2)	R2,000
• Day-Fee per person per day (3)	R1,000
• Night excursion per person (4)	R1,000

Notes and conditions:

- 1) For all guests, including children of 5 yrs of age and younger. Includes serviced accommodation, wifi, dstv, reasonable consumption of ice and firewood.
- 2) Includes continental breakfast, lunch and dinner in addition to (1)
- 3) For all guests, excluding children of 5 yrs of age and younger. Includes usage of hunting bakkie, coolboxes, services of a guide and tracker, slaughter of game animals (head off, feet off, internals removed, skin on), lunch
- 4) Applicable only to guests who choose this option. Approximately 2-3hrs in duration. Solely at the discretion of farm management.

CARCASS AND TROPHY PREPARATION CHARGES

Description	Excl VAT
• Skin removal per animal (5)	R 250
• Prep- shoulder mount (6)	R 500
• Prep – skull mount (7)	R 350
• Prep – flatskin (8)	R1,000

Notes and conditions:

- 5) Only applicable if carcass **is not** being processed through the Harts Rust butchery (see below)
- 6) Prep only – does not include taxidermy, which will be arranged separately
- 7) Prep only – does not include taxidermy, which will be arranged separately
- 8) Prep only – does not include tanning, which will be arranged separately

BUTCHERY

Description	Excl VAT
• Meat processing per kg (carcass weight) (9)	R 55.00
• Karoo Lamb per kg (butchered)	R 125.00
• Game biltong per kg	R 275.00
• Game Droe Wors per kg	R 275.00

Notes:

- 9) Various processing options exist (e.g. mice, patties, braaiwors, cheese grillers, smoked wors, backstraps, biltong, droe wors etc) – please enquire. Only sheep fat is used in the minced products.

RIFLE RENTALS

Description	Excl VAT
• Per day, including ammunition (10)	R 1,500

Notes:

- 10) Maximum of 20 fired rounds per day. Additional fired rounds will be charged at R80 per round.

ACCOMMODATION OPTIONS:

- **Harts Rust**
 - Sleeps max 16 people
 - 3 bathrooms (1 bath, 3 showers, 4 toilets)
 - Off-grid solar power
 - Wifi & DSTV
 - Serviced daily

- **Good Hope**
 - Sleeps max 12 people
 - 2 bathrooms (2 showers, 2 toilets)
 - Off-grid solar
 - Wifi & DSTV
 - Serviced daily

GENERAL TERMS & CONDITIONS

- **VAT**
 - All prices exclude VAT.
- **Booking, Billing and Payment**
 - A non-refundable booking deposit of R30,000, together with a completed booking form, is required to secure the booking
 - The person / entity making the booking will be invoiced for the entire trip / hunt and is responsible for settling the account in full. Accounts will not be split.
 - No discount will be given for cash due to the additional risk and cost of handling.
 - A VAT invoice will be provided.
- **Injured Game**
 - Due to the nature of the activity injured and lost animals are an unfortunate reality.
 - All animals deemed by the guide to be injured will be charged at full price.
 - For the sake of clarity, an animal will be assumed to be injured if there is:
 - a clear sound of bullet impact, or
 - a clear response of the animal to the bullet impact (jumping, dropping etc), or
 - blood spoor is located
 - Every effort will be made to track and locate the injured animal – up to a maximum time of 90 minutes, at which point it will be deemed to have been lost
 - Bullet strikes anywhere on the animal will be deemed to be impact – including the horns
 - If, during the course of the days hunting, a freshly wounded animal is identified and not claimed by an individual hunter, it will be added to the group account.