Noam Karutchi
Interactive Creator & Creative Technologist
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Professional Summary

Creative Technologist and Interactive Creator with a strong foundation in post-production, immersive storytelling, and digital environments. Experienced in designing and developing interactive experiences in Unity, with a focus on user experience, narrative flow, and visual design. Passionate about combining technology and creative thinking to design digital environments people can really connect with.

Key Skills

- **Engines & XR Tools:** Unity (advanced), Unreal Engine (basic), Mistika VR (basic), Maya (basic)

- **Design & Prototyping** (advanced)**:** Adobe XD, Photoshop, After Effects, Premiere Pro, DaVinci Resolve, Avid Media Composer

- **Programming & Scripting** (basic to intermediate)**:** C#, HTML, CSS, JavaScript, Python, Ren'Py

- **AI Tools:** ChatGPT, Midjourney, DALL·E, Adobe Firefly, RunwayML, MoveAI, Sora, ElevenLabs

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Selected Projects & Achievements
2025 – "Pieces" (MFA Final Project)
Interactive VR Documentary Experience

- Directed, designed and developed a complex VR world using Unity

- Finalist in the **BAFTA** Student Awards 2025

- Implemented custom gaze-based interactions, dynamic timeline sequencing, and environment optimization for VR

- Screened at multiple international festivals

2024 – Teaching Assistant, Tel Aviv University

- Assisted in Web Development and Virtual Architecture (VR) courses

- Mentored students in building 3D environments

2023 – "Poor Philanthropy" (Producer)

- Produced short film under the guidance of Amir Manor

- The film was accepted to international festivals

Professional Experience
2021–2025 – Video Editor, Channel 12 News

- Edited reports for prime-time broadcast in a high-pressure environment

- Worked closely with production and editorial teams

- Work included content for the Promo Department, requiring high creativity, tight turnaround times, and editorial precision in a fast-paced environment

2021–2025 – Freelance Colorist

- Color grading and finishing for short films and independent productions

- Proficient in DaVinci Resolve and technical troubleshooting

2022 – Post-Production Assistant & Motion Graphics Designer, YesChef

- Designed motion graphics using After Effects; supported post-production workflow with asset integration and version control

2021 – Online Editor & Color Technician, Edit Studios

- Worked with Mistika for conforming, media management, and post-production prep

2017–2020 – Senior Security Agent, EL AL, London

- Managed terminal staff and coordinated with UK authorities under pressure

Education
2025 | MFA in Digital Media (with Honors), Tel Aviv University

- *Dean's Honor List (twice)*

2023 | BA in Film & Television (with Honors), Tel Aviv University
2019 | Professional Post-Production Course, Met Film School, London
2014 | High School Diploma, GPA: 95 (5 units in Math & English)

Languages: Hebrew (native), English (fluent)