

Carols at the Spinet: The Game

by Jamie K. Auberg

Game Rules

Setup:

- 1) **Print out:** (1) Game Board (2) Candy Cane Cards (3) Music Cards
(4) Dice Design and Character Designs
- 2) **Cut out** Candy Cane Cards, Music Cards, Dice Design and Characters
- 3) **Fold** the Dice and glue it together (using the flaps – the thin line squares) to make a cube. Fold the Characters in Half and fold the bottom flaps outward. Put a little glue in the middle to glue the two halves together.

Playing the Game

- 1) Players each roll the dice. Player with the highest note value goes first.
- 2) Player rolls dice and moves the number of squares on the Game Board that equals the note value on the dice (i.e. ♩ = 1 ♪ = 2 ♪. = 3 ○ = 4
♩. ♪ = 5 ♪. ♪. = 6
- 3) Player follows the directions on the square they land on. For squares that say “Card,” take a music card from the top of the pile and play it on an instrument (see “instruments” below if you do not have an instrument). You then have one guess to say the song title (all the song excerpts are from the middle parts of Christmas Carols). If you guess right, you receive a Candy Cane Card (see “Candy Cane Cards” below). If you guess wrong, you do not receive a “Candy Cane Card.” Either way your turn ends and the next player rolls. Note: there is one song quote on the board that is a modern Christmas Song (not a Christmas Carol).
- 4) **GOAL:** Complete the journey around the board and back to the “Final Challenge.” You must complete the Final Challenge (or pay 5 Candy Cards to skip it) in order to win. You do not have to roll the exact amount to move to the “Final Challenge” (if you're only 2 away and you roll 4, you can still move the 2 to reach the Final Challenge)
- 5) **Instruments:** You will need an instrument to play the music cards.
Don't have an instrument? No problem. Download a free Piano App for your smartphone or tablet. While the game is “Carols at the Spinet” (a “Spinet” is a type of piano or harpsichord), any standard instrument will do.

6) **Don't Read Music?** No problem! There are 2 sets of music cards. One set does not have the letters marked. This set is for music students and musicians. The other set has the letters marked and is for those who can't read music or can't read Treble Clef notes.

7) **How Do I Find the Notes on the Piano?** You need the Piano Note Chart (included in this packet). Print it out (make sure it is set to print at 100% and not "fit to page"). If you have a piano / keyboard with full size keys, the chart should fit over the keys (line it up with the black keys). If not, you can still use the chart to tell which keys are which letters by looking where the 2 and 3 black key groups are.

8) **CARDS**

1) **CANDY CANE CARDS:** Candy Cane cards are won when you guess the music card correctly. They also may be obtained in the directions on some squares of the game board. **Uses:** Candy Cane Cards can be used to "buy" your way out of "Lose a Turn," "Go back 2 Spaces," ...etc... squares on the board game. When you use a Candy Cane card, you place it back in the pile. At the "Final Challenge" you can use 5 Candy Cane Cards to skip the challenge and win the game.

2) **MUSIC CARDS ("Cards"):** Pick up a Card when you land on the "Card" square. The card has music notes on it. Play the song excerpt and guess (1 guess only) what song it is. Get the answer right and you get a Candy Cane Card. Get the answer wrong and you don't get a Candy Cane Card.

9) **The Final Challenge:** When you reach the "Final Challenge" you will have another player pick a Card and play that card BACKWARDS (literally: i.e... if it says "C, D, E, F, G" the player will play "G, F, E, D, C"). You then have to guess what song it is (this is a lot harder because the song excerpt is played backwards!) You get one guess per turn (If you are at the Final Challenge there is no need to roll the dice). You can "buy" your way out of the challenge with 5 Candy Cane Cards.

HAVE FUN!



Start

Slow start!
Get a
Candy Cane for
comfort

Name 3
Songs with the
word "Bells" in the
title and receive
a Candy Cane

Card

Name
a Xmas Song
that talks about night
time and receive a
Candy Cane Card

BLIZZARD!
Lose a Turn
(or buy safe passage
with a Candy Cane)

Card

**Forgot to buy a
Present! Go back
3 Spaces.** (or use
Candy Cane)

"There's
no place like _____
for the Holidays."
Correct = Candy
Cane

Card

"Moving
across white stuff
in an animal pulled
vehicle" - What are the
real lyrics? Correct
answer = move
forward 2
spaces

Card

**FREE
CANDY
CANE**

What Xmas
Song was
intended for
Thanksgiving?
Forward 2
Spaces if right

Card

**SNOW BALL
FIGHT!**
Loses a Turn
(or end it with
a Candy Cane)

Card

Name a
musical instrument
often shown in
Xmas decorations &
go forward 1
space.

Card

Maybe
they forgot the
words: "Fa la la..."
What song?
Candy
Cane

Card

"That's the
way things happen
on the _____"
Forward 1 space
for finishing
the lyric.

Card

**Go Back
AVALANCHE!**
(or use 2 Candy
Canes)

**FREE
CANDY
CANE!"**

Go
on to
next
space

Name a
reindeer other
than Rudolph &
you can move forward
4 Spaces!

Slide Around!

End

STOP

**Final
Challenge**
Pick another player & have
them pick a card. (don't look
at their card). They play it
backwards! Guess the
song to win!

Way
too many
gifts given over
several days. What
song? Correct answer
= move forward to
the Final Challenge.

Card

Carols at the Spinet

Place Cards
Here



1 	7 
2 	8 
3 	9 
4 	10 
5 	11 
6 	12 

CARDS (without letters)

for student training or
those who can already read music

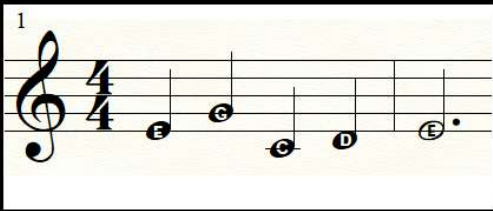
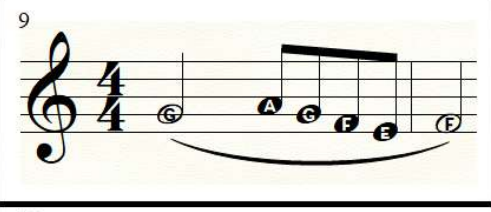
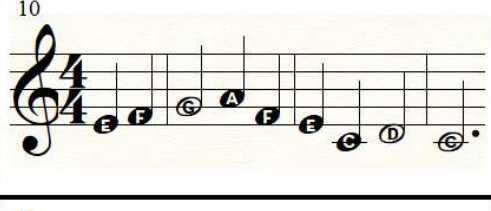
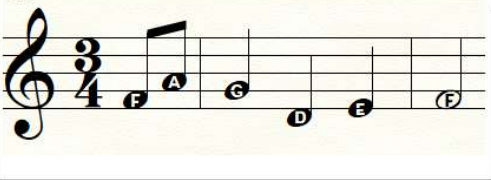
NOTE: use CARDS (with letters)
of you can not read music

ANSWERS

Only use this if there is a disagreement on the
correct answer.

1. Jingle Bells
2. Deck the Halls
3. Silent Night
4. Hark the Herald Angels Sing
5. Joy to the World
6. The First Noel
7. Ukrainian Bell Carol
(also known as "Carol of the Bells")
8. We Wish You a Merry Christmas
9. Angels We Have Heard on High
10. Twelve Days of Christmas
11. O Christmas Tree
12. Away in a Manger

If the player guesses the right answer,
they get a Candy Cane Card

1 	7 
2 	8 
3 	9 
4 	10 
5 	11 
6 	12 

Cards with letters

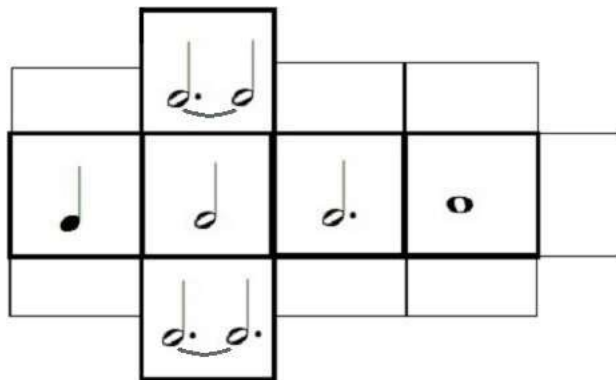
Use these cards if you can't read music. If you don't know where the letters are on the piano, place the Piano Note Chart on your keyboard or piano. Don't have an instrument, then download a piano app to your smartphone or tablet.

ANSWERS

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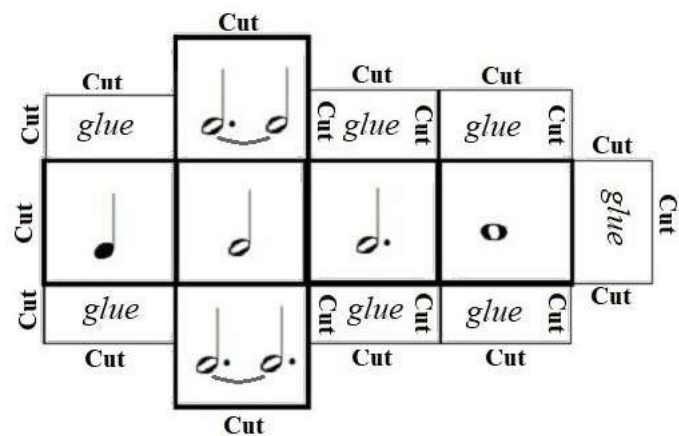
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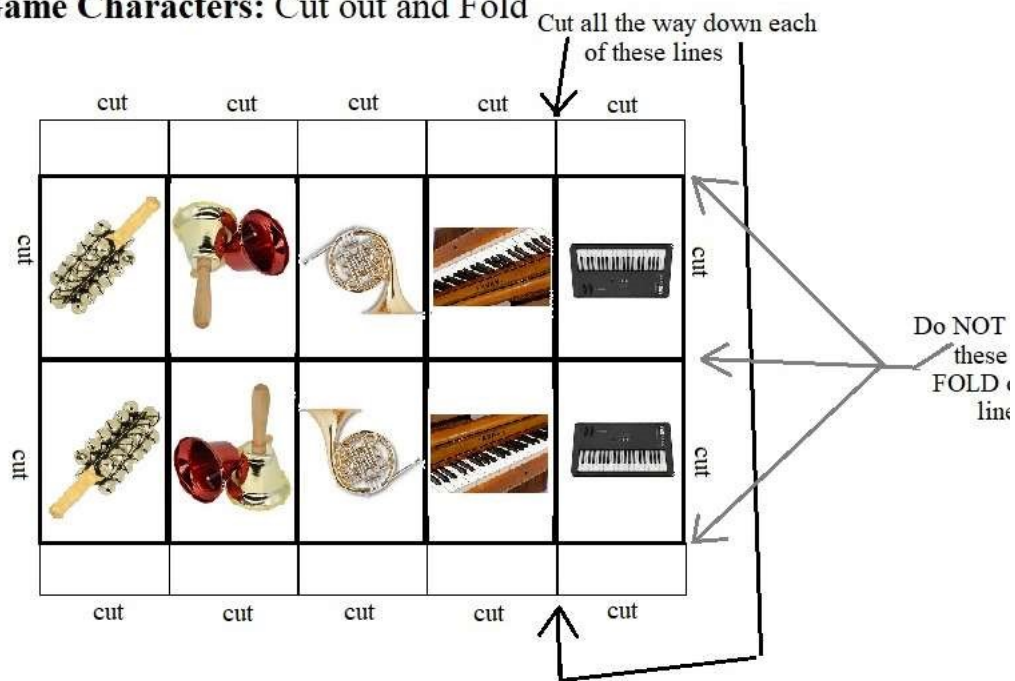
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Game Dice Directions

Only Cut the lines that have the word "cut" on them.
Stop cutting when you hit another line (unless that line has "cut" on it)



Game Characters: Cut out and Fold



PRINTER; Set for 100% (do NOT use "Fit to Page")

cut across
lines!
on these
as