

utpal bhatt

Video Editor | Videographer

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## Profile

I have been making videos professionally since 2018 as part of Jamun Tree Studio

My responsibility at Jamun Tree is to understand the clients' work, the target audience and the requirements of the video; research the subject matter and write script. During production I look after the technical side, while my partner concentrates on the aesthetics. In post production, I edit and colour grade the videos.

I also work freelance as Video Editor creating promotional & documentary style videos.

## Experience

### **FREELANCE VIDEO EDITOR – 2018 - PRESENT**

Video Editing, Colour Grading in DaVinci Resolve

### **CO-FOUNDER, JAMUN TREE STUDIO; GANDHINAGAR – 2018 - PRESENT**

Research, Script writing, Technical Direction, Video Editing

### **SENIOR DESIGNER - DIGITAL, GROUP10 TECHNOLOGIES PVT LTD; CHENNAI – 2015 - 2018**

Creating promotional videos highlighting product features and USPs

Creating instructional videos for clients and end users

Creating powerpoint presentations, emailers, posters, banners

UI/UX design

### **RIGGING LEAD (MAYA), KRAZYMOTION ANIMATION; AHMEDABAD – 2009 - 2011**

Creating character setups with Facial controls for Animation department

Creating scripts and tools for Modeling and Texturing departments

Solving technical problems for the production

### **RIGGING ARTIST, PRIME FOCUS LIMITED; MUMBAI – 2008**

Creating character rigs with dynamic controls for cloth animation

Creating prop rigs

### **RIGGING ARTIST, UTV TOONS (UTV SOFTWARE COMMUNICATIONS LTD; MUMBAI – 2007 - 2008**

Creating character and prop rigs

### **LEAD RIGGER & BLENDSHAPES ARTIST, (SKYWORK STUDIOS; VALLABH VIDYANAGAR – 2006 - 2007**

Creating blend shapes of required facial expressions

Creating character and prop animation Rigs

### **TRAINER - MAYA, GROWEL SOFTECH LTD; AHMEDABAD – 2005 - 2006**

Teaching Autodesk Maya for 3D animation to students

**PART TIME TRAINER - MAYA, XPLORE DESIGN SKOOL; AHMEDABAD – 2004 - 2005**

Teaching Autodesk Maya for 3D animation to trainers and students

## Skills

Video Editing and Colour Correction in DaVinci Resolve

Videography

Script writing

Research and conceptualisation

Architecture and Landscape Photography

## Education

**MAYA ACADEMY OF ADVANCE CINEMATIC (MAAC); AHMEDABAD – 2003**

Omega Maya - A comprehensive 3D Animation course in AutoDesk Maya

**DAYANANDA SAGAR INSTITUTE OF TECHNOLOGY, BANGALORE - 1998 - 2002**

Attended Diploma in Computer Science

**GUJARAT UNIVERSITY - 1997**

Attended std 12 in Science Stream