
Luke Brown

Animator

About me

Hey, how's it going? I'm Luke! I'm a 2D animator and story artist based in Melbourne. I have an enormous passion for all things animation which feeds my ambition to learn and create. I particularly love creating action based sequences or dramatic cinematics. I'd love to have the opportunity to share my passion of animation with you.

Education:

Bachelor's Degree - Animation and Interactive Media with Distinction

RMIT University
Graduated in 2024

Achievements:

- Short Film "Soldier", selected for the 2024 RMIT Showcase Screening
- Recipient of Academic Excellence in 2021
- Recipient of Subject Achievement in Computer Graphics & Design 3 Award in 2021

Olympia Football Club

- Recipient of Coaches Award in 2017
- Recipient of Best & Fairest Award in 2018

Contact Information:

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Skills:

- Proficiency within Toon Boom Harmony and Storyboard Pro, Clip Studio EX
- Knowledge of the animation production pipeline
- 2D character animation and fx animation
- Storyboarding

Work Experience:

Studio Showoff Intern | Dec 2023 - Jan 2023

- Created rough animation for the Studio Showoff ident "BA-RIS-TA!"
- Participated in rough animation and clean up tests for the "Fallout" cartoon TV show
- Created layout for the "Fallout" cartoon TV show
- Helped out on scene planning for the "Fallout" cartoon TV show

McDonalds | Oct 2018 - Jan 2022:

References:

Ivan Dixon
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