Cristina Villarroel

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Georgia Institute of Technology, Online

Exp. Dec 2025

Master of Science in Computer Science specializing in Machine Learning

Florida International University, Miami, FL

Dec 2019

Bachelor of Science in Computer Science

SKILLS

Programming Languages: Java, Python, C#, Javascript, Typescript, SQL, C++, C,Dart, HTML & CSS **Tools & Frameworks:** Spring Boot, Angular, React, Vue JS, Flutter, Android Studio, React Native, Docker, JUnit, Karate, Jenkins, Git, Jira, Azure DevOps, .Net, JetBrains IDEs, Google Cloud APIs, Firebase, Locust <u>EXPERIENCE</u>

Visa, Sr. Software Engineer

Miami, FL | Aug 2021 - Present

- Engineered three new APIs for the Visa Card Benefits Marketplace using Java, Spring Boot, Angular, and DB2 to enable benefit retrieval based on card's information resulting in enhanced platform usability, which drove increased client adoption across the LAC region.
- Designed an interactive guide for Visa Installment API and conducted 15+ training sessions using React,
 JavaScript, and NextJS which improved client onboarding and reduced integration time for use cases.
- Developed and Patented an NFC reader mobile app using Dart, Android NFC SDK, and Flutter, enabling cardholders to use their devices as POS systems and as a P2P transaction app with Visa Direct and Visa Transaction Service APIs.
- Worked on a universal dashboard in React and TypeScript to display live transactional data and send threshold based notifications which allowed us to successfully onboard five new LAC-region clients, and lead to strong adoption and positive feedback.
- Built transaction history and notification features for a financial management app using C#, .NET, and
 Flutter which helped parents manage children's spendings. We launched a functional prototype,
 performed user research, and got positive feedback from users and clients.
- Led co-creation sessions to design and implement Visa product-driven solutions which enhanced product-market fit and improved customer satisfaction based on client's need.
- Implemented an automated CI/CD pipeline using **Jenkins**, **Azure/Bitbucket**, and **Docker** for multiple applications, which integrated with comprehensive testing and performance monitoring tools. This accelerated deployment cycles by 30% and improved system performance by 25%.

Visa, *Software Engineer*

Remote | Mar 2020 - Aug 2021

- Migrated the pre-built SLiMS solution to a custom web app using Angular, Java, Spring Boot, and Visa's Design Library, eliminating the dependency on IBM licenses and realized annual cost savings.
- Enhanced features in VisaNet SLiMS repository application with Java, Spring Boot, Gradle, DB2 which Improved product efficiency by 10% and streamlined processes for 50+ teams.

Natural User Interaction Lab at FIU, Research Assistant

Miami, FL | Sept 2017 - Dec 2019

- Led a team of senior students to develop a **VR** educational tool using **Unreal Engine**, **HTC Vive**, and **Leap Motion SDK** to simulate ASL learning environments, resulting in positive feedback during user testing.
- Implemented KNN and Support Vector Machine algorithms in Unity and C# to classify hand gestures from a database, which improved recognition speed and accuracy, enhancing real-time usability.
- Developed an app using a **Leap Motion** device to recognize ASL gestures and translate them into English text. Conducted user research and achieved 80% detection accuracy, improving accessibility for users.

PROJECTS

CookEasy, Lead Developer

January 2025

• Developing a mobile app and API using **React Native**, **Node.js**, **MongoDB**, **OpenAI API**, and **AWS** to suggest **ChatGPT** based recipes on available kitchen stock ingredients.

Engage Your Environment Safely (EYES), Product Owner and Lead Developer

January 2020

 Built an Android app using Java, Microsoft Computer Vision, and Google ML Kit to identify objects, scenes, colors, and text in real time which resulted in user independence and made navigation safer for Visually Impaired users.