

BENJAMIN
AKEHAL - - DAPONTE

GAME / TECHNICAL DESIGNER



itch.io : [benjamin-akehal-da-ponte](https://benjamin-akehal-da-ponte.itch.io)



linkedin : [benjamin-akehal-da-ponte](https://www.linkedin.com/in/benjamin-akehal-da-ponte)



portfolio : [Bad-Games-Studio](https://weave-studio.fr/projets)

CONTACTS



+33 7 69 07 13 51



benjamin.akehal@gmail.com



Brignoles, France

EDUCATION

BACHELOR'S DEGREE IN GAME DESIGN

2023 - 2026

Brassart School - Aix-en-Provence, France

GENERAL BACCALAUREATE WITH HONORS

2020 - 2023

Maintenon High School - Hyères, France

CAMBRIDGE ENGLISH FIRST (GRADE B - B2 LEVEL)

2022

Maintenon High School - Hyères, France

CAREER OBJECTIVE

Passionate Game Design student who loves **tackling creative** and **technical challenges**. I strive to **create original** and **meaningful experiences**, both independently and collaboratively. I aim to grow into a **Technical Designer** able to contribute to **every stage of a game's production** and **solve any development challenge**.

portfolio : <https://weave-studio.fr/projets>

MY PROJECTS

○ KENSHIN NEKO

Video Game - UE5 / Solo project

One-month Unreal Engine platformer where players embody a samurai cat avenging his master.

○ LES CONTES DE L'OUEST / THE TALES OF THE WEST

Board Game / Lead, Art Director, Systeme Designer / 4 peoples

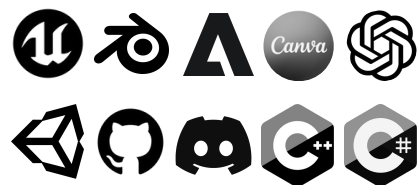
An initiatory role-playing game set in the Wild West, designed for players aged 10 and up.

○ PROJECT : HUMANIZE

Video Game - UE5 / Lead, Developper, Game designer / 3 peoples

A VR experience exploring an AI's representation of the emotions Serenity and Freedom.

TOOLS



HARDSKILLS

- Ideation and conceptualization of creative and original game concepts
- Prototyping using Unity, Unreal Engine, Github, C++ and C#.
- 3D modeling, texturing, and rigging using Blender and Substance Painter
- Project management and team coordination
- Presentation and graphics designs using the Adobe licence and canva
- AI prompting using Chat-GPT

LANGUAGES

- French — Native
- English — C1 (Cambridge English First, Grade B)

SOFT SKILLS

- Creativity and originality
- Passionate, Enthusiastic and spontaneous
- Professional and friendly communication
- Collaboration and teamwork

INTERESTS

- Multimedia creation
- Strength training
- Drawing
- Video games
- Music
- Cooking

CAREER HISTORY

○ TEMPORARY WORKER — DOMINO RH / BRIGNOLES, FRANCE

2025 - Today

○ IT INTERNSHIP — DEPARTMENTAL COUNCIL / TOULON, FRANCE

2021 - for 3 months