Martin Kamburov

Software Developer

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EDUCATION

Toronto Metropolitan University - Bachelor's of Science Honours, Computer Science September 2021 - April 2025

Relevant courses

• Machine Learning, Database Systems, Data Structures and Algorithms, Computer Networks, Web Development

WORK EXPERIENCE

Exceed Robotics - Programming and AI Instructor

Dec 2021 - current

Toronto, ON

- Built and delivered a computer-vision curriculum by shipping **Python/OpenCV starter libraries** and unit-tested examples; **reduced student setup time by 50%** across multiple classes. *Tech: Python, OpenCV, Raspberry Pi*
- Led the creation of 3 Computer Vision courses, boosting student enrollment by 20%.
- Developed and led **5+ Al-focused final projects**, helping students implement Python-based applications with advanced capabilities, including **object**, **voice**, **and image recognition** using **Raspberry Pi** and **Google Cloud**
- Helped multiple students engineer **Python-based mock Google Homes** using **Google Cloud**, achieving real-time data access and user interaction through advanced voice recognition technology.

Royal Lepage Signature Realty - Software Developer Intern

September 2024 - April 2025

Toronto, ON

- Developed a Python script using Selenium to scrape data from 10000+ listings, reducing data collection time by 90%.
- Automated the process of posting listings to Facebook Marketplace reducing manual input time by 100%.
- Implemented rotating proxies to bypass bot detection mechanisms, ensuring uninterrupted and scalable scraping operations.
- Developed a user-centric web interface to streamline listing management, improving data entry efficiency and minimizing operational bottlenecks.

PROJECTS

PrivyTune - Spring Boot, React, Typescript, PostgreSQL, AWS, FastAPI

- Built an offline-first WebGPU-powered AI chatbot that caches quant-sharded INT4 LLMs (e.g., Phi-3-mini) entirely in the browser, enabling real-time LoRA fine-tuning and inference with zero server-side GPU and 100% user data privacy.
- **Developed a stateless JWT-secured Spring Boot REST API** with **PostgreSQL-backed** user management, handling authentication/authorization, presigned S3 uploads, and audit endpoints.
- **Used FastAPI's backend service** to accept user-submitted datasets and orchestrate LoRA fine-tuning in Python, enabling **on-demand customization of LLMs** through the website.
- Implemented LoRA fine-tuning in PyTorch to train lightweight LLMs on custom datasets within Python, optimizing memory efficiency and reducing training time while preserving model accuracy.
- Engineered a responsive React + TypeScript front-end with Bootstrap and Web Workers: drag-and-drop dataset ingestion, model-selector dropdown auto-populated from the API, and caching that enables instant offline reloads and <2 s cold-start inference on supported GPUs.

NBA Stat Finder - Java Spring Boot, PostgreSQL, React, JavaScript

- Developed a **Spring Boot REST API** that **queries a PostgreSQL database** for player, team, and game statistics, returning search results in **under 200 ms**.
- Designed a clear **PostgreSQL schema** (players, teams, seasons, game logs) and used Spring Data JPA to keep SQL code readable and maintainable.
- Built a **React front-end** featuring an **auto-complete search bar** and responsive stat cards so users can instantly view career, season, and per-game metrics.

TECHNICAL SKILLS

- Programming Languages: Python, Java, JavaScript, TypeScript, C, HTML, CSS, Bash/Shell, Arduino
- Databases: PostgreSQL, MongoDB, SQL
- Frameworks and Libraries: ReactJS, Spring Boot, NodeJS, ExpressJS, NextJS, Pandas, Numpy, Selenium, Pytorch
- **DevOps:** AWS, Google Cloud, Git, Docker, CI/CD (GitHub Actions)