

AKSHIT BODRYA

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[Portfolio](#) · [GitHub](#) · [LinkedIn](#)



PFLICHTPRAKTIKUM · Available immediately upon offer · Duration: 6 months · B.Sc. Computer Engineering, 8th semester

PROFILE

Frontend developer with a UI/UX design foundation — I design and build the interfaces I ship. Comfortable in React, JavaScript, and Figma, with practical experience across the full design-to-handoff process. Currently completing my B.Sc. Computer Engineering at Universität Duisburg-Essen and seeking a Pflichtpraktikum at a product-focused team where I can own user-facing features in a real codebase. Currently strengthening my stack with TypeScript and Tailwind CSS.

EDUCATION

B.Sc. Computer Engineering

Universität Duisburg-Essen, Duisburg, Germany

October 2022 – Expected mid-2027

Relevant coursework: Data Structures & Algorithms, Object-Oriented Programming, Web Development, Database Management Systems.

Curriculum includes a mandatory full-semester Pflichtpraktikum (~5–6 months).

B.Sc. Information Technology (discontinued)

Bhagwan Mahavir University, Surat, India

July 2020 – October 2021

Discontinued after relocating to Germany to begin B.Sc. Computer Engineering at Universität Duisburg-Essen.

PROFESSIONAL EXPERIENCE

UI/UX Design Intern

TechbitInfotech, Surat, India

October 2021 – March 2022

- Created 12+ wireframes and interactive prototypes in Figma and Sketch for client-facing web and mobile products.
- Built and maintained a reusable UI component library that improved design workflow efficiency by ~20%.
- Incorporated feedback from 50+ user-testing sessions to iteratively refine usability and visual hierarchy.
- Collaborated directly with developers and stakeholders through the full design-to-handoff process, including dev specs and asset preparation.

Sales Assistant

ZARA, Düsseldorf, Germany

October 2022 – February 2023

- Worked in a fast-paced, fully German-speaking customer-facing environment — strengthened practical German communication and stakeholder skills.
- Met monthly sales targets while supporting stock management and floor operations.

Rider and Operations Associate

FLINK GmbH, Essen, Germany

June 2023 – December 2025

- Coordinated with warehouse and logistics teams to streamline picking, packing, and dispatch workflows during peak demand.
- Managed multiple deliveries per shift while maintaining service quality and consistent on-time performance.

- Since December 2025: focused on full-time studies, building frontend portfolio projects, and applying for Pflichtpraktikum positions.

ACADEMIC PROJECTS

CineScout — Online Movie Search App

React, JavaScript, HTML, CSS, REST API

2026

- Built a responsive React app with component-based architecture, props, and state management to develop production-style React skills.
- Integrated a third-party movie API to fetch and render real-time data by genre, handling asynchronous requests, error states, and loading UI.
- Designed clickable movie cards that route users to the relevant streaming or info page for a smooth end-to-end experience.
- Live demo: cinescoout.vercel.app

Expense Tracker App

JavaScript, HTML, CSS · Currently being rebuilt with React + TypeScript + Tailwind CSS

2025 – ongoing

- Personal-finance tracker with add, categorise, and delete functionality for income and expense entries.
- Implemented real-time balance and summary updates using vanilla JavaScript, demonstrating strong DOM manipulation and event handling.
- Currently rebuilding the app with React + TypeScript + Tailwind CSS to add categories, filters, charts, dark mode, and persistent local storage.
- Live demo: fund-tracker-murex.vercel.app

UI/UX Design Projects

Figma, Sketch, Adobe XD (basic)

2021 – 2022

- Designed wireframes, interactive prototypes, and UI concepts across multiple mobile and web projects.
- Applied user-centred design principles including layout hierarchy, colour theory, accessibility, and responsive component design.
- Full design portfolio: akshitportfolio.com/portfolio

TECHNICAL SKILLS

Frontend: HTML5, CSS3, JavaScript (ES6+), React

Currently learning: TypeScript, Tailwind CSS, Next.js

Design tools: Figma, Sketch, Adobe XD (basic)

Other: Python, C++, Git, GitHub, REST APIs, responsive design, accessibility basics

LANGUAGES

German: B1 (self-assessed) — strong passive understanding of workplace and technical German; actively improving spoken fluency toward B2.

English: C1 — primary language of study and professional communication.

Hindi: Native.

CERTIFICATES & AWARDS

UI/UX Design Internship Accreditation

TechbitInfotech, Surat, India

October 2021 – March 2022

Qualified Entrant — SOF National Cyber Olympiad (NCO)

Surat, India · Qualified through IIT Kharagpur examination

July 2018