



# AKSHIT BODRYA

Frontend Developer Intern

## 👤 Profile

Passionate and innovative Front end Developer Intern with a strong foundation in creating clean, responsive, and visually captivating web applications. I'm motivated by creating intuitive designs and constantly improving my skills. Ready to learn, grow, and make an impact—one line of code at a time.

## Details

Ernestinenstraße 21  
Essen, Nordrhein-Westfalen  
Germany  
+49 17641293337  
[akshitbodrya07@gmail.com](mailto:akshitbodrya07@gmail.com)

## 📁 PROFESSIONAL EXPERIENCE

### Intern UI/UX Designer at Techbit Infotech, Surat, India

Oct 2021 — Mar 2022

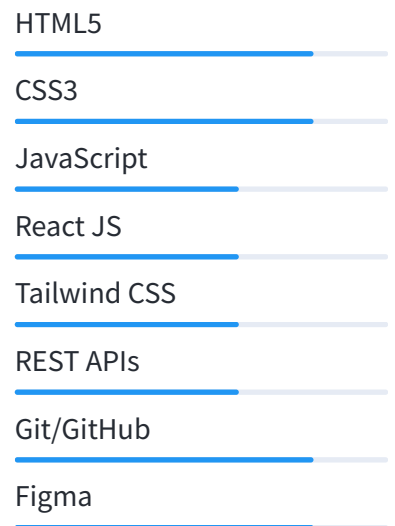
I undertook a UI/UX Design Internship where I actively contributed to over five web and mobile projects, crafting interactive prototypes and comprehensive interface designs.

- Developed over 12 wireframes, multiple user flows, and five high-fidelity prototypes to enhance usability and visual allure.
- Utilized Figma and Adobe XD for producing design assets, style guides, and mockups integral to progress.
- Collaborated with developers and stakeholders, refining designs based on feedback from over 50 test sessions to improve user interaction.
- Reduced design iteration time by 20% by streamlining workflow and maintaining consistent UI patterns.

## Links

[Portfolio](#)  
[GitHub](#)  
[LinkedIn](#)

## Skills



## Languages



## ★ ACADEMIC PROJECTS

### Tic Tac Toe Game ( HTML, CSS, JavaScript)

Jun 2025 — Jun 2025

- Conceived a Tic Tac Toe Game utilizing HTML, CSS, and JavaScript.
- Implemented grid-based board logic to track moves and ascertain game outcomes automatically.
- Incorporated restart and score keeping functionality to enhance repeatability.
- Created a minimalist and intuitive interface with distinct visual cues for player turns.
- Showcased algorithmic thinking and front-end development skills through strategic game logic.

## Rock Paper & Scissors Game ( HTML, CSS, JavaScript)

Jul 2025 — Jul 2025

- Constructed an interactive Rock-Paper-Scissors game employing HTML, CSS, and JavaScript.
- Made real-time game play mechanics including score calculation and consequences determination.
- Amplify a visually appealing interface with dynamic updates reflecting player choices.
- Established user engagement with animations and interactive feedback.
- Applied front-end scripting and logical problem-solving to implement game functionality.

## Responsive Spotify Clone Website ( HTML, CSS, JavaScript)

Aug 2025 — Present

- Refined a fully functional one-page Spotify clone using HTML, CSS, and JavaScript.
- Fulfill play, pause, next/previous, and seek bar features for interactive music playback.
- Produce dynamic UI components to reflect current track and playback status.
- Ensured a responsive design for seamless experience across devices.
- Indicate strong front-end development skills and understanding of DOM manipulation and event handling.

## 🎓 EDUCATION

### B.Sc. Information Technology, Bhagwan Mahavir University, Surat

Jul 2020 — Oct 2021

### B.Sc. Computer Engineering, Universität Duisburg-Essen, Duisburg

Oct 2022 — Present

## ★ CERTIFICATES

### Accreditation in UI/UX Design Internship, Surat

Oct 2021 — Mar 2022

Successfully accomplished a certified internship in UI/UX Design, acquiring hands-on experience in wireframing, prototyping, and user-centric design.

### Qualified Entrant – SOF National Cyber Olympiad (NCO), Surat

Jul 2018

Successfully qualified to participate in NCO from IIT Kharagpur, an examination appraising students' proficiency in information technology, logical analysis, and computational reasoning.