Luke Jones

- Cockatoo, VIC 3781
- 0438260085
- lukecjdev@gmail.com

SUMMARY

Experienced game developer skilled in production, design, tech art, and programming. Demonstrated ability to lead and work effectively within multidisciplinary teams, driving projects from concept to completion. Background in rural Australia provides a unique perspective and problem-solving approach in game development.

SKILLS

- Systems design and prototyping
- Production
- Visual scripting
- Procedural tools
- 3D modeling
- 2D art and UI
- Level design
- Sound design

WEBSITES & SOCIAL LINKS

- https://www.linkedin.com/in/luke-jones-316088317/
- https://lukej.dev/

SOFTWARE AND TOOLS

- Custom Engines
- Unreal Engine
- Unity Engine
- Blender
- Perforce
- GitHub
- Diversion
- Audcacity
- Photoshop
- Davinci Resolve
- Aseprite
- Hack N Plan & Trello

EXPERIENCE

January 2023 - September 2025
Landscaper Sub contracted | Cockatoo, VIC

- Collaborated with clients to understand their landscaping preferences and needs.

January 2023 - December 2023
Pastry Chef Emerald bakery | Emerald, VIC

- Developed effective working relationships with colleagues through teamwork.

January 2019 - December 2022
Line Cook Lorenzo's cafe | Aspendale, VIC

- Led team to achieve operational goals and maintain workflow efficiency.

EDUCATION AND TRAINING

December 2025
Advanced Diploma of Game Development | Information Technology
Academy Of Interactive Entertainment, Melbourne, VIC

December 2024
Diploma of Screen And Media | Information Technology
Academy Of Interactive Entertainment, Melbourne, VIC

December 2024
Diploma of Visual Arts | Information Technology
Academy Of Interactive Entertainment, Melbourne, VIC

REFERENCES

References available upon request.