RESUME

LUKE JONES
TECHNICAL GAME DESIGNER / QUALITY ANALYST

ABOUT ME

Graduate from AIE with a passion for technical design, QA, and tech art, experienced in working with proprietary engines, Unreal Engine, and Unity. I enjoy blending creativity and technology to bring artistic ideas to life and solving technical challenges along the way.

EXPERIENCE

● **Line Cook Lorenzo's cafe**

January 2019 – December 2022
Led team to achieve operational goals and maintain workflow efficiency.

● **Landscaper sub contracted**

January 2023 – September 2025
Collaborated with clients to understand their landscaping preferences and needs.

● **Pastry Chef Emerald bakery**

January 2023 – December 2023
Developed effective working relationships with colleagues through teamwork.

SKILLS

Systems design   Prototyping   QA/Testing

Unreal Engine   Technical Art   3D Modelling

REFERENCES

References available upon request.

CONTACT

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https://lukej.dev/

EDUCATION

Advanced Diploma of Professional Game Development
Academy Of Interactive Entertainment
2025–2026

Diploma of Screen And Media
Academy Of Interactive Entertainment
2024–2025

Diploma of Visual Arts
Academy Of Interactive Entertainment
2024–2025

Victorian Certificate of Education (VCE)
2021