



48-HR

Essentials Checklist

Vision, Strategy, Clear Direction.

1

✓ Power (keep the essentials alive)

2

✓ Water (1 gallon per person per day plus filtration)

3

✓ Food (boring, filling, shelf-stable)

4

✓ Comms / Cash / Meds / Pets / Docs



48-Hour Essentials Checklist

This checklist is meant to be finished in one focused hour, not a weekend project.

In one hour:

Walk the house once.

Start at the kitchen, then hit storage, garage, and vehicles. As you go, mark what you actually have for Power, Water, Food, and Comms/Cash/Meds/Pets/Docs.

Count, don't guess.

- Water: gallons on hand for at least 2 days.
- Food: simple meals you could eat without a store run.
- Power: lights and a way to charge or run what really matters.

Write your top 3 fixes.

When you're done, list the three easiest gaps to close this week—then close them.

1. _____
2. _____
3. _____

If you can walk this sheet once in an hour and act on those three fixes, you're 48-hour ready in the real world, not just on paper.



48-Hour Essentials Checklist

Companion to TheResilience Experiment—#Makethehousehelp.

Turn a two-day disruption into an inconvenience. Check, count, and note your gaps.

Power (keep the essentials alive)

- Light (lamps/flashlight plus spare batteries)
- Comms (phone/laptop plus charger/battery)
- Fan or safe space heat option
- Fridge plan (battery, ice, or cooler)
- Heavy-duty extension cord
- Fuel labeled and stored (if generator)

Notes:

Water (1 gallon per person per day plus filtration)

- Stored drinking water on hand
- Gravity filter plus spare elements
- Rotation habit (top-off reminder set)
- Total gallons on hand:

Notes:

Food (boring, filling, shelf-stable)

- Staples shelf (rice/beans/pasta/oats/salt)
- Ready-to-eat options (soups, tuna, peanut butter)
- Manual can opener plus basic utensils
- Meals on hand (approx):

Notes:

Comms / Cash / Meds / Pets / Docs

- Battery bank charged plus cables
- Small cash on hand
- Meds and first-aid basics
- Pets (food, carrier, meds)
- Docs backed up (cloud/USB)
- Neighbor text thread active

Notes:

 **Field note: If it is not topped off, it is not there.**