

Anubhab goswami

Artist, Animator, CG generalist

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Profile

Award-winning multi-disciplinary artist and creative leader with 8+ years of experience delivering unforgettable visuals for global gaming and animation studios. Proven record of crafting compelling stories, vibrant visuals and captivating animation that resonate with audiences. Whether directing a team or sketching solo in the midnight hours, I bring unrelenting passion, clarity of vision, and executional precision to every frame.

"You don't just need visuals-you need an experience. That's what I deliver."

WORK EXPERIENCE

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|---|--|
| Art director, visual development, storyboarding, animator, IKSA | 06/2023 – 05/2025
Kolkata, India |
| Led high-impact projects for clients like Firodia Group and Anurag Kashyap, by handling storyboarding, animation, and visual development. Directed a creative team while shaping award-winning visual assets. | |
| Visiting Professor, National Institute Of Design | 01/2025 – 02/2025
Ahmedabad, India |
| Taught fundamentals of film, animation, and design and guided students through collaborative, high-quality group projects. | |
| Visiting professor, Chitkara University | 01/2023 – 02/2023
Chandigarh, India |
| Taught fundamentals of art and animation, and guided students through high-quality projects. | |
| Art director, motion design, storyboarding, animator, Non-zero | 01/2023 – 06/2023
Delhi, India |
| Directed motion design and storyboard projects for brands like Whirlpool. Designed engaging animatics for upcoming animated shorts. | |
| Storyboard artist, Reliance BIG | 2020 – 2022
Pune, India |
| Created cinematic storyboards that streamlined episode delivery for Golmaal and Little Singham franchise. Ensured seamless transitions and narrative clarity under tight timelines. | |
| Illustrator, Animator, Motion designer, EA Sports | 2017 – 2019
Hyderabad, India |
| Produced concept art, motion assets and designs for titles like Plants vs Zombies 2, Tetris, and Bejeweled Blitz. Delivered polished visuals for global campaigns and in-game use. | |
| Illustrator, Motion Designer, Concept Artist, Prana Studio | 06/2015 – 08/2015
Mumbai, India |
| Supported illustration and concept art development in a professional production pipeline. | |

EDUCATION

- | | |
|---|-------------------|
| Masters in Digital Direction, Rubika valenciennes (France) | 08/2012 – 07/2017 |
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SKILLS

- 2D/3D Animation
 - Motion Design
 - Visual Development
 - Illustration
 - Compositing
- Creative Mentorship
 - Storyboarding
 - Concept Design
 - AI-integrated workflow
 - World Building

LANGUAGES

English
Advanced

Hindi
Conversational

Bengali
Conversational

TOOLS:

- Photoshop
 - Storyboard pro
 - Blender
- Procreate
 - Illustrator
 - Premiere pro
- Animate
 - After Effects
 - AI & Generative Tools

AWARDS

- Best album artwork of the year, *TIMD AWARDS* [↗](#)

MMSIFF, Best Animation Short Movie
- 03/03/2022

01/11/2017

OTHER CLIENTS:

- Seedhe Maut [↗](#)
- Tyla Yaweh [↗](#)
- Maciej Kuciara [↗](#)
- Imangi Studios [↗](#)

FEATURED IN:

- NFT NYC [↗](#)
- Spotify India