

# Luis Carlos Tenorio Garcia

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## Senior Development Tester

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I am a proactive and determined learner with nearly four years of experience as a Professional Senior Development Tester in the video game industry.

I have taken a key role as QA VFX point of contact for new upcoming Killers, Events, and Cosmetics in development, as well as investigating automated test failures in Unreal Engine 5 for Dead By Daylight at Behaviour Interactive.

I have a strong track record of working effectively with small and large teams while remaining autonomous and highly communicative. I have experience in documenting bugs in databases, creating test cycles using JIRA, and managing Confluence pages. Lastly, I have a solid understanding of video game development pipelines, computer hardware/software, and basic C++ knowledge.

## Work Experiences

### Senior Development Tester - Permanent Full-Time | July 2022 - Present

*Behaviour Interactive, Montreal*

#### Dead By Daylight

- Current QA point of contact for VFX
- QA Feature Owner for multiple Killer VFX & Events
- Create and effectuate Test Cycles on JIRA moderating Internal and External Testers (Huwiz)
- Create Confluence Pages (How to Test VFX on Dead By Daylight)
- Investigate & report bugs in all aspects of the game
- Perform Ad-Hocing and regressions
- Investigate and report Automated Test failures in the Unreal Engine Editor using Perforce, Jenkins, and UnrealGameSync.
- Constantly proposing solutions, improvements, and new processes to prevent bugs
- Onboard newcomers and help peers grow
- Give pertinent feedback or flag future possible issues for features in development

### QA Tester - Internship | February 2021

*3Mind Games, Montréal*

#### The Protagonist: EX-1

- Identify, investigate, and report bugs using the Trello Database
- Effectuate different roles (Playthrough, Regression, Ad Hoc, Familiarization)
- Create regression sheets
- Gained workflow experience by working with professionals from the Video Game Industry
- Learned the importance of individuality, collaboration, and communication.

## **Education**

### **Video Game Tester Formation (DEP) | 2020 – 2021**

Intégration Jeunesse du Québec, Montréal

### **College-level Diploma (DEC) | 2014 - 2016**

Champlain College Saint-Lambert – Pure Applied Sciences

### **Secondary Study Diploma (DES) | 2014**

École secondaire Gérard – Filion, Longueuil