

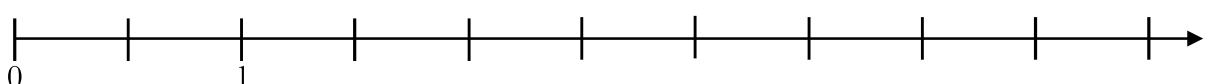
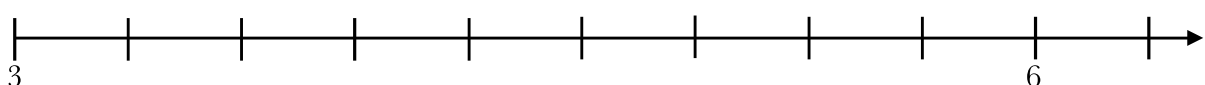
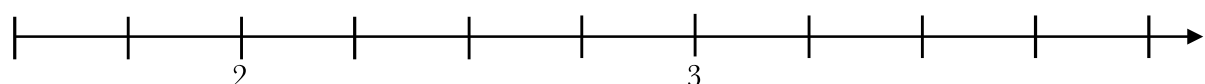
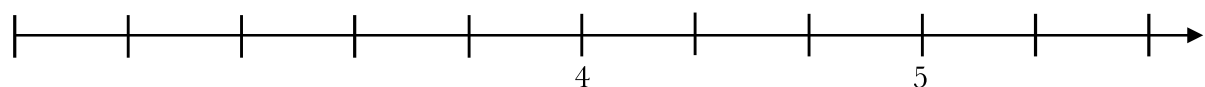
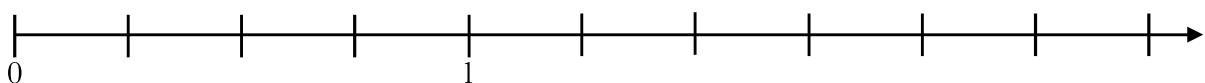
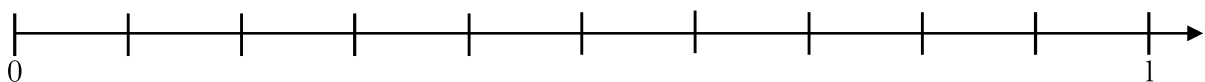
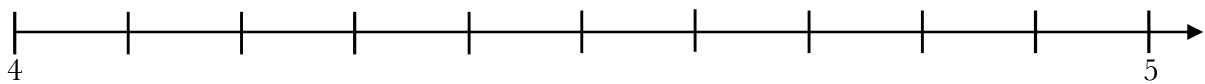
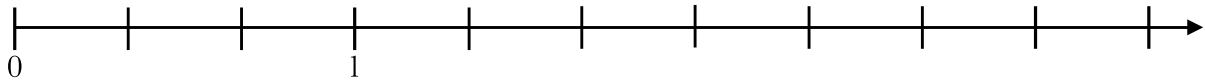
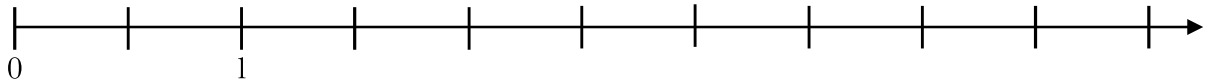
Exo bonus

D E S S I N C O D E



1. Placer les points sur les axes indiqués

Axe 1	$A(0)$	$B\left(\frac{1}{2}\right)$	$C\left(\frac{3}{2}\right)$	$D\left(\frac{28}{8}\right)$	$E\left(\frac{9}{2}\right)$	$F\left(\frac{20}{4}\right)$
Axe 2	$G\left(\frac{2}{3}\right)$	$H\left(\frac{24}{9}\right)$				
Axe 3	$I\left(\frac{8}{2}\right)$	$J\left(\frac{50}{10}\right)$				
Axe 4	$K\left(\frac{1}{10}\right)$	$L\left(\frac{1}{5}\right)$	$M\left(\frac{6}{20}\right)$	$N\left(\frac{7}{10}\right)$	$O\left(\frac{4}{5}\right)$	$P\left(\frac{18}{20}\right)$
Axe 5	$Q\left(\frac{1}{4}\right)$	$R\left(\frac{6}{8}\right)$	$S\left(\frac{2}{2}\right)$	$T\left(\frac{3}{2}\right)$	$U\left(\frac{14}{8}\right)$	$V\left(\frac{36}{16}\right)$
Axe 6	$W(3)$	$X\left(\frac{15}{3}\right)$				
Axe 7	$Y\left(\frac{8}{4}\right)$	$Z\left(\frac{5}{2}\right)$	$A1\left(\frac{12}{4}\right)$	$B1\left(\frac{7}{2}\right)$		
Axe 8	$C1\left(\frac{14}{3}\right)$					
Axe 9	$D1\left(\frac{4}{2}\right)$	$E1(3)$				



2. Relier les points à la règle pour obtenir l'animal mystère.

Oeil droit : N - O - U - T - N / Oeil gauche L - M - S - R - L / Truffe : Z - A1 - C1 - Z / Museau S - Z et T - A1

Tête : A - B - G - C - D - H - E - F - J - P - V - X - B1 - E1 - D1 - Y - W - Q - K - I - A