Quillville — Beyond the Fog

Quillville claims four shapes: Elmwood Park, Lost Lakes, Wrathful Resorts, Dreadful Desert. These are the corners it dares to name.

But fog is not nothing. Fog is a door.

Beyond the last fencepost, the world unravels into mist. It clings like skin, seeps like breath, presses tight as burial cloth. It does not thin. It swallows.

Those who stray claim glimpses of other lands: crooked towers blinking with windows like eyes; forests where bones dangle like fruit; rivers that flow upward into mouths of stone. The lands shift, ashamed of being seen. They have no names, or perhaps too many.

Only the Archivist carries the lantern that parts the fog. With it, paths appear—a valley that sighs beneath its soil, a meadow where grass whispers when cut, a city of windows that blink open and shut like eyelids.

The fog grants passage only by sanction. To step without leave is to vanish without echo. The ledger will not remember you.

Fog is a veil. Beyond it, the world claws outward.

And only the Archivist decides who is allowed to see it.