



**KAMPING  
KITBASH**





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# SICKHOUSE

*Sickhouse is a playful art space based in Enschede that explores the transformations of our society through digital culture.*

Our interdisciplinary and participatory programmes focus on play, experimentation and fiction as a stimulus for critical reflection, connection and empathy. We organise tabletop game nights, gamemaker meet-ups, exhibitions, film nights, festivals and much more. Some examples of events we have organised are THE OVERKILL Festival, KO(O)RTS - Short Film Festival and The Ultimate Indiemash - Indie Game Showcase.

## SAFESPACE

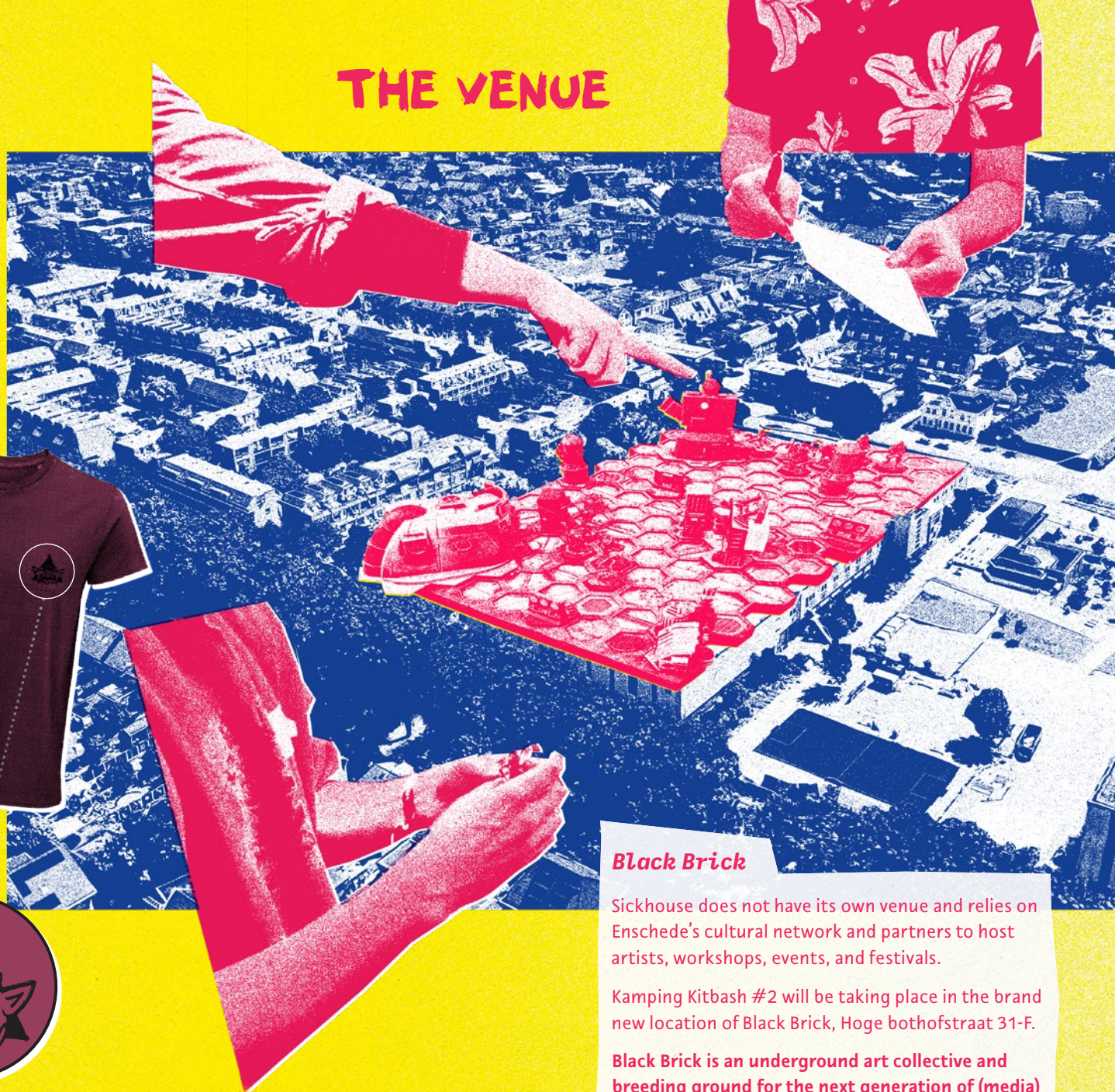
We ask everyone who enters Sickhouse, in its physical form and in our online spaces, streaming locations and their chat programs, to be kind and respectful to all others; artists, crew, and fellow participants.

We do not tolerate any form of sexual harassment, discrimination, racism, or aggression. It will result in an immediate removal of the location on site or a ban from our online spaces.

If at any time you feel intimidated, unsafe or unsure during our events please let a member of staff know (recognizable by the crew shirt) so we can assist you immediately. We are here for you!



## THE VENUE



### Black Brick

Sickhouse does not have its own venue and relies on Enschede's cultural network and partners to host artists, workshops, events, and festivals.

Kamping Kitbash #2 will be taking place in the brand new location of Black Brick, Hoge bothofstraat 31-F.

**Black Brick is an underground art collective and breeding ground for the next generation of (media) artists and will be our host venue for this weekend.**



# PROGRAMME

***Sickhouse & Nerdlab created a weekend for you filled with playful workshops around worldbuilding, role-play, and game design!***

Alongside the workshops are free making spaces where you can kitbash, paint, play and live out your textile dreams. These will be open and available throughout the weekend, so feel free to ‚knutsel‘ your heart out!

## **Boring Office Party LARP** by Fi Nicholson & Gabriel Drewett

We had a look at your calendar and have sent you a Teams invite to BORING OFFICE PARTY! Did you know team building and office parties increase productivity in the work place? Take part in this LARPy game, and win the boss' favour, sabotage your rivals, and don't forget to have F-U-N! Employee attendance is mandatory, formal footwear optional!

## **Hybrid Worliding Workshop** by Pablo San Gregorio

This workshop is designed to collectively build a playable digital environment. To do this, in each edition of the workshop, all the participants will model a world using clay in order to digitalise and adapt it to be played in. In addition to the clay, we will be using the miniatures made during weekend #1 in order to build a new, hybrid world!

## **Sticky Stones Matchmaker** by Marsha van Leersum

Throughout this workshop, we will encounter a realm where stones are revered as ancient, sentient beings with unique personalities, histories, and desires through grounding exercises, a series of sensory speed dates, and a final bonding activity where participants deepen their connection with their chosen stone companion. These rocks are not passive objects but active participants in the space, and they, too, are looking for human companions to bond with...

## **One-Page Game Design Workshop** by Grant Howitt

Grant Howitt, author of Spire, Heart, Eat the Reich, Honey Heist, Crash Pandas and the seminal Jason Statham's Big Vacation will guide participants through a structured game design workshop intended to spark their imaginations and show them how easy it is to make games when you stop thinking too much about it. In the span of 3 hours, you will learn about game elements, write it out together and playtest your own games!

## **Old School Revival TTRPG Workshop** by Michael Nagenborg

In the context of this workshop, "old school" refers to a play style which is marked by a explorative and procedural approach to the gaming world. Games like „Mörk Borg,“ „Death in Space,“ or „Troika!“ reduce the lore to a few pointers to the history and particularities of the land. They offer sketches of its inhabitants and integrate further bits of information in the character's backstories - often based on randomtables. These leads to a gaming experience where the GM is no longer in control and players at least have the opportunity to co-create the world. In the workshop we will explore some of these mechanisms and build our own collaborative and randomizable hex crawl.

## **Community Worldbuilding & Roleplaying Workshop** by Queer Arcana

In this workshop by Queer Arcana, participants will create a fictional universe by collectively imagining a new fantasy world with unlimited possibilities. Through guided questions and assignments, the group will create a unique fictional setting. After the fantasy world is created, and you created a custom character, the game master will take the participants along in a 1,5 hour roleplaying session in which they verbally play along in an epic tale that takes place in the universe they designed. Participants will navigate through the story with the help of a small, intuitive, game system.

# CONTINUOUS ACTIVITIES

## **The Weavers Guild**

Join the Weavers Guild for all your fibrous needs and complications! Ever wanted to make your own banner? Would you like to make your own costume to get into your character? Or perhaps a nice bag of holding for all you dice goblins? Come and create things at this table on Saturday and Sunday.

## **The Bashing Isles**

You didn't think we'd forget all you kitbashers now did you?! Of course there is a spot for you to glue your fingers together and get paint everywhere but your mini. At this table you can make new miniatures, repair your old ones, or work on existing projects. Anything goes! Open all weekend.

## **Kaiju Clash** **Collective Monster Making**

Our Sickhouse resident Kaiju (courtesy of Jelle de Graaf) has grown tired of waiting by themselves in our storage space and is looking for a challenge! Help us in building a worthy sparring opponent so Kaiju won't feel alone anymore! Open all weekend.

## **Playing Pastures**

Feeling overwhelmed by all the learning? We have this table set out for you! At anytime during the weekend you can play boardgames here and recharge. Or why not take a new friend here to absolutely destroy eachother at 'regenwormen'?



FRIDAY	SATURDAY	SUNDAY
<b>14:00 – 16:00</b> <b>Welcome and Check-In</b> 	<b>10:00 – 12:00</b> <b>Hybrid Worliding Workshop</b> by Pablo Sangregorio	<b>10:00 – 13:00</b> <b>Community Worldbuilding &amp; RPG Workshop Group 1</b> by Queer Arcana
<b>16:00 – 18:00</b> <b>Boring Office Party LARP</b> by Fi Nicholson and Gabriel Drewett	<b>12:00 – 13:00</b> <b>Lunch</b> by Madame Jeanette	<b>13:00 – 14:00</b> <b>Lunch</b> by Madame Jeanette
<b>18:00 – 20:00</b> <b>Dinner</b> by Madame Jeanette	<b>13:00 – 15:00</b> <b>Old School Revival TTRPG Workshop</b> by Michael Nagenborg	<b>14:00 – 17:00</b> <b>Community Worldbuilding &amp; RPG Workshop Group 2</b> by Queer Arcana
<b>19:00 – 22:00</b> <b>Sticky Stones Matchmaker</b> by Marsha van Leersum	<b>15:00 – 18:00</b> <b>One-Page Game Design Workshop</b> by Grant Howitt	<b>17:00 – 18:00</b> <b>Awards Ceremony</b> 
<b>THROUGHOUT</b> <b>The Weavers Guild</b> Sickhouse Team <b>The Bashing Isle</b> self-organised <b>Kaiju Clash Collective Monster Making</b> Sickhouse Team <b>Playing Pastures</b> self-organised	<b>18:00 – 20:00</b> <b>Dinner</b> by Madame Jeanette	
	<b>19:00 – 00:00</b> <b>Museumnacht Tour Enschede</b> by Aike & Puck	

# MUSEUMNACHT

By sheer coincidence, this edition of Kamping Kitbash takes place during Museumnacht, our annual nocturnal celebration of culture.

Sickhouse is a partner in this event, which is now run by Concordia Artspace. We invite you to join us for an evening of art, music & performances.

The *Museumnacht* will take place on 2 Nov. During the evening, Aike and Puck will take you on a tour around the city to give you the full Enske experience!

Of course, you are also free to explore on your own. For more info about the event

visit → [www.museumnachtenschede.nl](http://www.museumnachtenschede.nl)





# ROLL-A-DICE!

## Roll for reflection!

Learning is big part of playing together. We would love for you to look back at this weekend and reflect on the things you learned. To help you get started, roll a D12!

check

- ☐ 1. What kind of learning works best for you?
- ☐ 2. What was your favourite moment during one of the adventures?
- ☐ 3. What role do others play in your learning?
- ☐ 4. Did you run into any problems while playing with others?
- ☐ 5. What does an ideal playing environment look like for you?
- ☐ 6. What challenges did you face?
- ☐ 7. What moment had the biggest impact on you?
- ☐ 8. Did you discover something new about yourself?
- ☐ 9. How can you implement the new skills you have learned?
- ☐ 10. Did role-playing help you in any way? How so?
- ☐ 11. What kind of new questions and insights came up?
- ☐ 12. Did you stay close to the things you already knew?  
Or did you try something radically different?

## Roll for connection!

Meeting new people is what this weekend is all about! We know it can be intimidating to get to know each other, so why don't you use a D20 to ask someone a question?

check

- ☐ 1. What is your favorite way to spend your weekend?
- ☐ 2. What was the last present you got someone?
- ☐ 3. What book would you recommend?
- ☐ 4. Are you a morning person or a night owl?
- ☐ 5. What is your dream job?
- ☐ 6. Do you have any pets?
- ☐ 7. What is your favorite type of cuisine?
- ☐ 8. Do you have any siblings?
- ☐ 9. What is your go to song to sing in the shower?
- ☐ 10. Where have you always wanted to travel to?
- ☐ 11. What is your favourite character from a game you played?
- ☐ 12. What is a skill you are proud of?
- ☐ 13. Do you enjoy spending time outdoors?
- ☐ 14. What is your idea of a perfect vacation?
- ☐ 15. Do you have any favorite TV shows or movies?
- ☐ 16. What do you wish you had more time to do?
- ☐ 17. What is your favourite dad joke?
- ☐ 18. What is on your grocery list?
- ☐ 19. Is there a hobby you have always wanted to try?
- ☐ 20. What is something you love learning about?

## Roll for navigation!

If you need a bit of help in order to get you out there and explore Enschede, roll a D6 to get a destination!

check

- ☐ 1. Comicasa
- ☐ 2. Rijksmuseum Twenthe
- ☐ 3. Frank & Charlie
- ☐ 4. Concordia
- ☐ 5. Stanislaus Brewskovitch
- ☐ 6. De Beiaard



# LINGO

While lingo is important in the game, it can sometimes be overwhelming. Here are some (not all, of course) that we think are important.

**Campaign** series of interconnected adventures usually with the same characters in the same world.

**GM** Game Master. The game master leads the game, helps you on your way. The game master is always right, don't question the methods.

**LARP** Live Action Role Play.

**Metagaming** using out-of-game knowledge in-game, a cardinal sin.

**Module** pre-published adventure.

**NPC** Non-Player Character. They are every person in the world that are not player characters and are generally all controlled by the GM.

**One Shot** single game session comprising a single task or series of short tasks.

**Polyhedral dice set** All dice are polyhedral, technically. Any dice that has multiple faces is a polyhedral dice. Additionally, the faces are equal to each other in size. TTRPGs often use these dice to play the games. For example a D20, a dice which has 20 triangular sides.

**Rule of Cool** allowing something because it's fun.

**Sandbox** open world campaign where the players dictate the course of the story.

**TTRPG** Table-top role-play game.

**X-card** physical manifestation of consent; players are able to non-verbally communicate discomfort with subject matter.

# TIPS, TRICKS, SAFETY

## Crafting tips

- Always use a sharp hobby knife and cut away from your body.
- Wear a mask when cutting or sanding foam, plastic, or resin to avoid inhaling particles.
- Work in a well-ventilated area when using paints and adhesives.
- When working with power tools, protect your eyes and hands.
- Wear gloves and masks when working with silicone and resin while making molds or doing casting.

## Role-play tips

- Always try to make sure everyone is comfortable
- Use the "X card" if anything at the table makes you uncomfortable.
- Establish the theme of the game from the start; lots of people have preconceived notions about popular TTRPGs like DnD.; what should the game be in terms of content provided?
- GMs are also players of the game; the enjoyment of the GM is just as important as that of the players.
- There is no wrong way to GM! As long as everyone enjoyed themselves, you've done a great job!
- Establish a social contract with each other. What expectations can we have of each other's behaviour? Be very direct and open in displaying this.
- TTRPGs are a group effort! Most videogame RPGs have narratives catered and centered around you, while a TTRPGs are all about collaboration.



# FREE SPACE

*Use this space for notes, drawing, stickers,  
origami or spitballs.*















# ENSKE FOR NEWBIES

## How to get around

The advantage of living in a city like Enschede is that you can get around easily by foot. Most of what you need is on walking distance (supermarkets, shops, the station, cultural hotspots etc.).

For travelling inside the Netherlands we recommend installing the NS app for train information and in app tickets.

## CULTURE

*Looks can be deceiving.*

Enschede has a vibrant art scene with several very active art spaces, art initiatives, events, festivals and museums.

### Concordia

*Artspace & Cinema*

Located: Oude Markt 15

Concordia has two venues in Enschede. One of them is a contemporary artspace to exhibit (inter)national artists and the other is an arthouse Cinema that programs a lot of wonderful films that otherwise would not find its way to the east of the Netherlands! A great organisation that is also a steady partner of *Sickhouse*.

### Rijksmuseum Twenthe

*Museum of Art*

Located: Lasondersingel 129

Rijksmuseum Twenthe is an absolute must see in Enschede. Besides their own collection which is presented in various setups it is host to many contemporary exhibitions often in collaboration with local artists.

The museum is a great example of art spaces that have reinvented itself to attract a younger audience.

### Tetem

*Art & Exhibition Space*

Located: Stroinksbleekweg 16

Tetem artspace is one of the pillars of culture in Enschede. They host workshops for kids, run their own fab-lab and curate exhibitions throughout the year with a focus on art and technology.

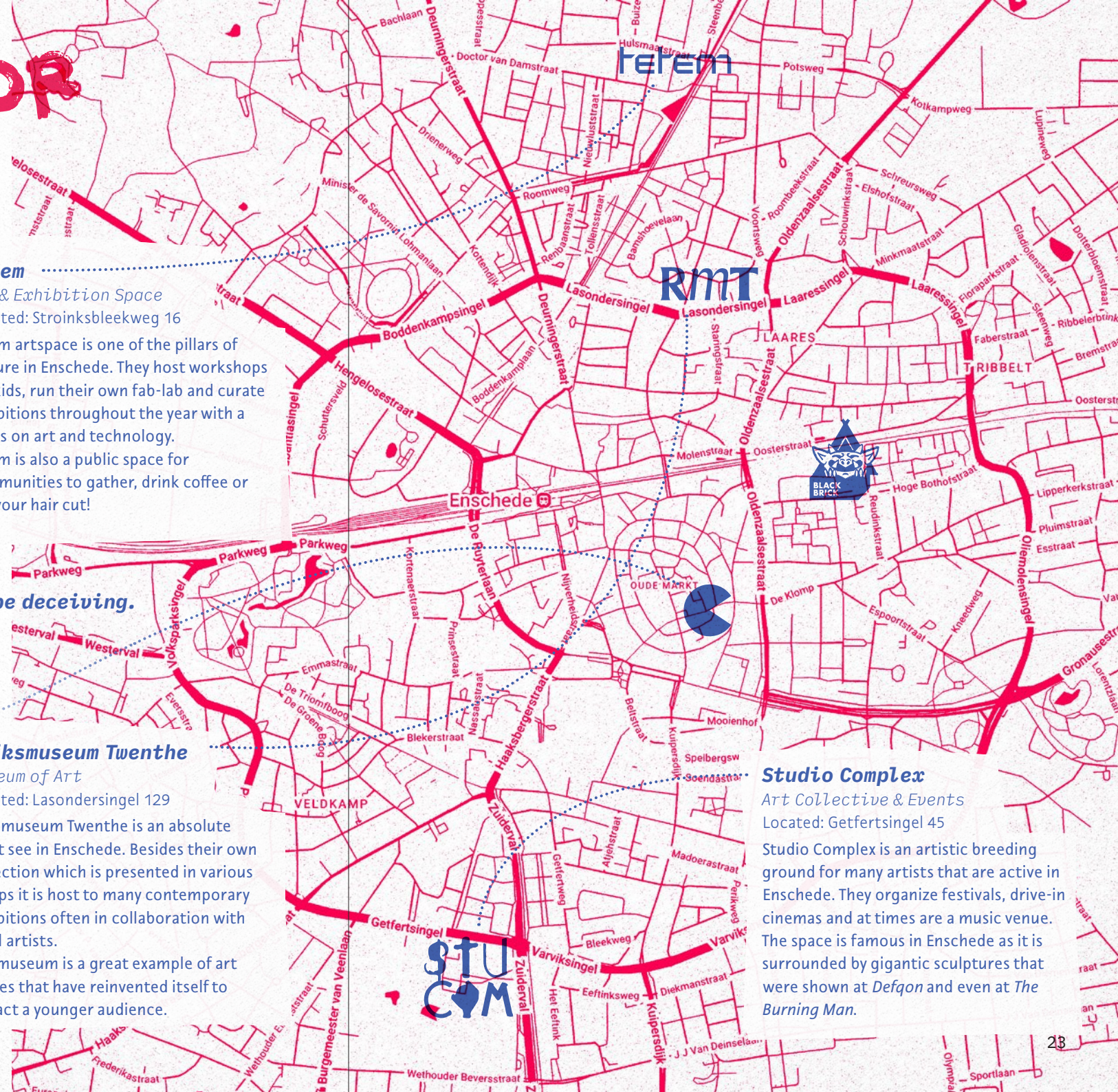
Tetem is also a public space for communities to gather, drink coffee or get your hair cut!

### Studio Complex

*Art Collective & Events*

Located: Getfertsingel 45

Studio Complex is an artistic breeding ground for many artists that are active in Enschede. They organize festivals, drive-in cinemas and at times are a music venue. The space is famous in Enschede as it is surrounded by gigantic sculptures that were shown at *Defqon* and even at *The Burning Man*.





## EAT & DRINK & MORE

Enschede has a huge amount of different bars and restaurants. We have tested them all over the years. Here are a few of our favourites.

### **Frank & Charlie** \$\$

Located: Windbrugstraat 12

Frank & Charlie is the new rising star in Enschede. The food here is really something else and we recommend it.

### **Stanislaus Brewskovitch** \$\$\$

Located: Stadsgravenstraat 59

Stanislaus is our local beer temple with a great variety of different homegrown beers and *really* amazing bar-food.

### **De Beiaard** \$\$

Located: Oude Markt 24

Lots of different beers but we come here for fries.

### **Tankstation** \$

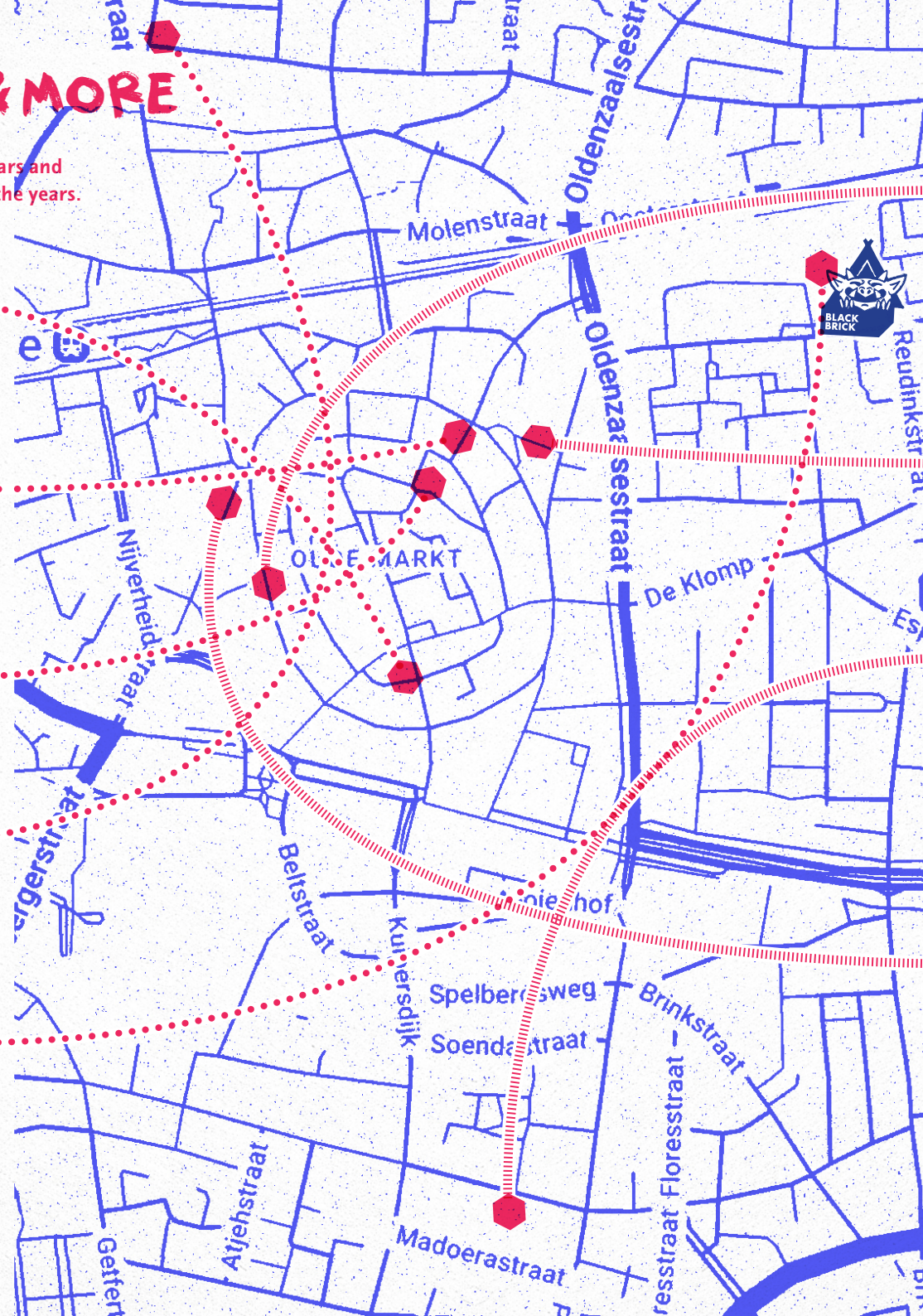
Located: Deurningerstraat 28

Tankstation offers vegan and vegetarian food, a free shop, art and studio space. Open only on Tuesdays & Thursdays.

### **Cube Boulder gym** \$

Located: Hoge Bothofstraat 49

Cube bouldergym is more than just a temple of exercise: It's the local hangout place with a great bar and fair prices. As Charles Bukowski once said: "The gym is for your body but the bar is for your soul."



## SHOPS

### **Comicasa**

Located: Zuiderhagen 35

Comicasa is our go to venue in terms of board games and comic books located in the city center. It looks small from the outside but there are not only one, but two floors filled to the top with everything our heart desires.

### **Bertus Workel**

Located: De Heurne 45

Bertus Workel is an art supply store in walking distance to Blackbrick – not cheap but huge.

### **De Strip-Aap**

Located: Javastraat 22

While the average inhabitant of Enschede would not look further than the city center for shopping, we know that the biggest (online) comic book store of the Netherlands is a hidden gem in between the suburbs of Enschede. About 10 mins by bike.

### **Warhammer**

Located: Korte Haaksbergerstraat 30/30a

Warhammer is our local games workshop, in walking distance to Comicasa.





# PARTNERS



Erasmus+



MUSEUM  
NACHT  
ENSCHÉDE



Nerdlab

MADAME  
JEANNETTE  
PLANTBASED FUSION FOOD



THE  
OVERKILL

*Special thanks to all of our partners, crew, participants, and amazing volunteers! Without you this and all the other events would have never been possible!*