Kevin King

Waukesha, WI • kgking.al@gmail.com • (414) 522-4911
https://devkev.in

Education:

University of Wisconsin Whitewater - Whitewater, WI *(Fall 2024 to Present)*
Bachelor's of Science in Computer Science

Milwaukee Area Technical College - Milwaukee, WI *(Fall 2021 to Spring 2024)*
Associates of Applied Science in Computer Simulation & Gaming

Experience:

Undergrad Research Assistant - UW-Whitewater - Whitewater, WI *(September 2024 to Present)*
- Assist in implementing ML models for drone swarm experiments, create web applications for interfacing with the drones, work with a team to meet stretch goals.

Lead Programmer - Absolutely Not Games - Milwaukee, WI *(January 2024 to Present)*
- Create new gameplay mechanics, handle version control conflicts, build out online multiplayer functionality, manage and lead a small team of programmers.

Skills:

Programming Languages: C#, C++, Python, SQL, XAML

Tools: Unity, Visual Studios, JetBrains, Git, Plastic SCM

Other: Agile/Scrum, Leadership, Soft Skills

Extracurriculars:

President - UWW GAMED Club - Whitewater, WI *(May 2025 to Present)*
- Run event planning, networking, and meetings for the school's game development club.

President/Chair/Founder - IGDA/MATC Mothership - Milwaukee, WI *(July 2023 to August 2024)*
- Ran event planning, networking, and meetings for the school's game development club.