





From Digital Gaps to Green Impact: Transforming Adult Education for a Sustainable Future [2025-1-DE02-KA122-ADU-000331623]

Empowering Adult Learners Through Digital Accessibility Tools

Date: October 2025 Helsinki & Espoo, Finland





OER 4: Empowering Adult Learners Through Digital Accessibility Tools

♀ Location: Helsinki & Espoo, Finland➢ Author: InnovEdu Nexus Institut e.V.

m Date: October 2025

1. Introduction

Digital accessibility is not a luxury, but a fundamental right in inclusive adult education. For learners with visual, auditory, motor, or cognitive impairments, access to digital tools designed with accessibility in mind can mean the difference between exclusion and empowerment. During the Erasmus+ job-shadowing activity at LFI (Learning for Integration) in Finland, we observed how accessible technologies are seamlessly integrated into institutional practice to support all learners equally.

This guide provides practical insights and recommendations on how adult educators can embed accessibility tools into their teaching strategies.

2. What is Digital Accessibility?

Digital accessibility refers to the design of digital content and tools so they can be used by all individuals, including people with disabilities. It goes beyond technical compliance (e.g. WCAG 2.1) and embraces the Universal Design for Learning (UDL) principle of flexibility. In Finnish practice, accessibility is embedded in both infrastructure (e.g. assistive tech labs) and pedagogy (e.g. choice of tools, inclusive design).

Key characteristics include:

- Compatibility with screen readers and keyboard navigation
- High contrast modes and text resizing options
- Speech-to-text and text-to-speech integration
- · Captioning and sign language options in multimedia
- User-controlled pacing and navigation

3. Tools in Practice: Insights from LFI

Educators and learners at LFI demonstrated the use of several tools:

- Read&Write (by Texthelp): For reading aloud, translation, and simplified text.
- VoiceOver and TalkBack: Built-in screen readers on iOS and Android.
- Immersive Reader (Microsoft): Used in Word and Teams for language learners and dyslexic adults.





- Google Chrome Extensions: Including Read Aloud, Mercury Reader, and Color Enhancer.
- Closed captions and auto-transcription tools: For learners with hearing impairments.

These tools were used not as add-ons, but as integrated parts of daily instruction. Learners were given the option to use the tools that worked best for them, fostering autonomy and trust.

4. Implementation Strategies for Educators

To replicate this model, adult educators can:

- Conduct an Accessibility Audit Identify barriers in your current teaching materials (e.g. inaccessible PDFs, videos without subtitles).
- Provide Multiple Formats Offer lessons as text, audio, video, and visuals.
- Train Learners Dedicate sessions to exploring accessibility tools; use peer mentoring.
- Adopt Inclusive Platforms Use LMS (like Moodle or Canvas) with built-in accessibility functions.
- Gather Feedback Include learners in evaluating which tools help them most.

5. Example Scenario: Inclusive Digital Literacy Course

In Helsinki, an LFI course on digital basics included:

- Captioned video tutorials
- Hands-on sessions with Read&Write
- Assignments submitted via voice recording or text
- Visual icons paired with every button or instruction

One participant, a 52-year-old with limited vision, reported: "For the first time, I didn't have to ask for help constantly. The system worked for me, not against me.

6. Evaluation and Micro-Credentials

Educators implementing accessibility tools can issue Europass micro-credentials in the following areas:

- a. "Digital Accessibility in Practice"
- b. "Inclusive Design for Adult Learning"
- c. "Assistive Technology Integration"
- d. Assessment should include reflection journals, usage tracking, and peer evaluations.





7. Resources and Further Reading

- CAST (2018). Universal Design for Learning Guidelines. https://www.cast.org
- European Agency for Special Needs and Inclusive Education (2023).
 Accessibility Toolkit.
- EPALE (2024). Digital Inclusion for Adult Learners. https://epale.ec.europa.eu
- Finnish Ministry of Education and Culture. Accessibility in Adult Education (2022).

8. Licensing and Acknowledgements

This OER is published under Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License (CC BY-NC-SA 4.0). It was developed as part of the Erasmus+ KA122-ADU project "From Digital Gaps to Green Impact" by InnovEdu Nexus Institut e.V., based on field observations and institutional visits in Finland.

Prepared by the InnovEdu Nexus Institut e.V. Team – Nersingen, Germany