



All In One Gaming Generation, LLC Competitive Event Rules

League Of Legends Tier 2 Tournament Rulesets

Tournament Format:

- **Game Format:** Best of 1, Double Elimination, Online LoL Client,
 - **Round Time Limit:** 30 minutes per round, 10 Min Overtime
 - **Deck Requirements:** Only official Shadowverse Evolve cards are allowed; no proxies are permitted
 - **Entry Fee:** Free
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Tournament Rules: League Of Legends 1v1

General Rules

1. **Format**
 - **Double-Elimination Bracket:** Players must lose twice to be eliminated.
 - Matches are conducted in **custom ARAM games** with blind pick champion selection.
 - Players may pick any champ they desire as many times as they desire
 2. **Winning Conditions**
 - The first player to achieve any one of the following objectives is declared the winner:
 - **First Blood** (the first player to secure a kill).
 - **First to 150 CS** (minion kills or jungle monsters).
 - **First Tower Taken** (destroy the opponent's first turret).
 3. **Entry**
 - This event is **free to enter**.
 - Must have LOL client downloaded
 - Must have joined the aiogg discord
 - All ranks are able to enter
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Match Rules

1. **Match Setup**
 - Both players will load into a **custom ARAM game**.
 - Players may **blind pick any champion** they desire. There are no bans or restrictions on champions.



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2. In-Game Rules

- Summoner Spells: Players may use any Summoner Spells available in ARAM.
- Items: Players are allowed to purchase and use any items available in the game.
- Leveling: Standard ARAM leveling applies (players start at Level 3 with some gold).

3. Prohibited Actions

- Players may not intentionally delay the game once a win condition has been met (e.g., avoiding CS to stall).
 - Leaving the ARAM lane is not permitted unless directly forced (e.g., from abilities like Thresh's hook).
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Tournament Conduct

1. Reporting Results

- At the end of each match, both players must report the result (with evidence, if needed) to a Tournament Organizer (TO).
- Evidence may include a screenshot or a recorded video of the final result.

2. Disconnections

- If a player disconnects during a match:
 - The match will pause for up to **5 minutes** to allow reconnection.
 - If the player cannot reconnect within the allotted time, the other player will be declared the winner unless both parties agree to a rematch.

3. Sportsmanship

- All participants are expected to maintain a high standard of sportsmanship.
- Harassment, toxic behavior, or unsportsmanlike conduct will result in immediate disqualification.

4. Streaming

- Players are allowed to stream their matches but must ensure there is no unfair advantage (e.g., ghosting opponents).
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Additional Information

1. Schedule

- Matches must be played according to the bracket schedule. Players are responsible for showing up on time and coordinating with their opponents.

2. TO Support

- Tournament Organizers are available during the event to answer questions, mediate disputes, and ensure smooth gameplay.



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3. Tie-Breakers

- If there are disputes or unclear results, the TO reserves the right to make the final decision.

Thank you for joining our 1v1 tournament! Whether you're here for the competition or the fun, we hope you enjoy your games. Good luck on the Rift!