

# PROGRAMMING LANGUAGES – 6 MONTHS

## C PROGRAMMING COURSE - 2 MONTHS

### Module 1 C LANGUAGE FUNDAMENTALS

- ✓ Variables and data types
- ✓ Constants and literals
- ✓ Keywords in C
- ✓ printf() and scanf() functions
- ✓ Comments and code readability
- ✓ Escape sequences

### MODULE 2 OPERATORS AND EXPRESSIONS

- ✓ Arithmetic operators
- ✓ Relational operators
- ✓ Logical operators
- ✓ Assignment operators
- ✓ Increment & decrement operators
- ✓ Conditional (ternary) operator
- ✓ Operator precedence and associativity

### MODULE 3: CONTROL FLOW

- ✓ Decision-making:
  - ✓ if, if-else, nested if-else
  - ✓ switch-case
- ✓ Looping:
  - ✓ for loop
  - ✓ while loop
  - ✓ do-while loop
- ✓ break and continue statements
- ✓ goto statement (and why to avoid it)

### MODULE 4: FUNCTIONS IN C

- ✓ Declaring and defining functions
- ✓ Function parameters and return values
- ✓ Scope and lifetime of variables
- ✓ Recursion in C
- ✓ Passing arguments (by value vs by reference)

### MODULE 5: ARRAYS AND STRINGS

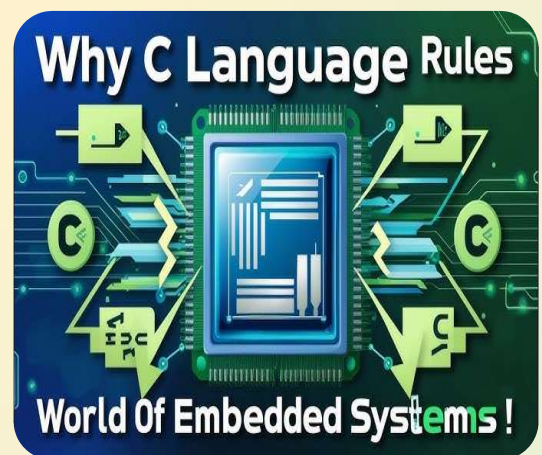
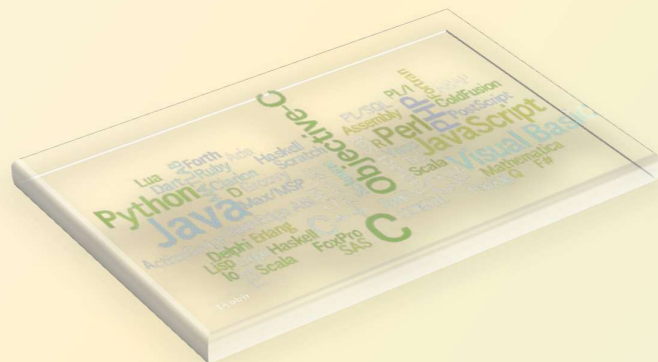
- ✓ One-dimensional arrays
- ✓ Multi-dimensional arrays
- ✓ Array initialization and traversal
- ✓ Introduction to strings
- ✓ String handling functions (strlen, strcpy, strcat, strcmp)
- ✓ Character arrays vs string literals

### Module 6: POINTERS

- ✓ Introduction To Pointers
- ✓ Pointer Arithmetic
- ✓ Pointers And Arrays
- ✓ Pointers And Functions
- ✓ Null Pointer
- ✓ Void Pointers

### Module 7: STRUCTURES AND UNIONS

- ✓ Defining And Declaring Structures
- ✓ Accessing Members
- ✓ Nested Structures



- ✓ Arrays Of Structures
- ✓ Introduction To Unions
- ✓ Difference Between Structures And Unions

### Module 8: DYNAMIC MEMORY ALLOCATION

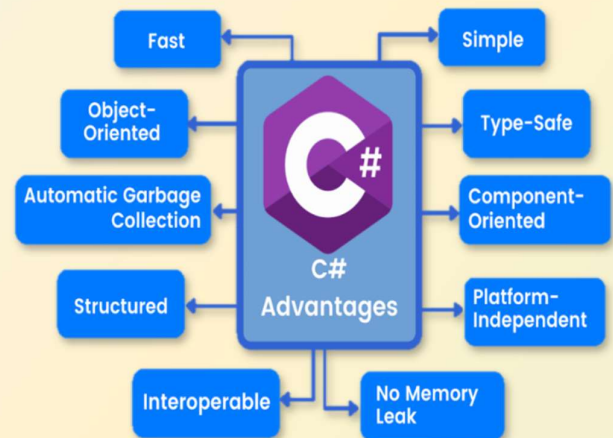
- ✓ Malloc(), Calloc(), Realloc(), And Free()
- ✓ Memory Leaks And Best Practices
- ✓ Module G: File Handling
- ✓ File Operations: Read, Write, Append
- ✓ Text Files Vs Binary Files
- ✓ File Handling Functions (Fopen, Fclose, Fgetc, Fputc, Fgets, Fputs, Fprintf, Fscanf)
- ✓ Error Handling In File Operations

### Module 9: PROJECT WORK S PRACTICE

- ✓ Mini-Project Ideas:
- ✓ Student Record Management System
- ✓ Simple Calculator
- ✓ Tic-Tac-Toe Game
- ✓ Debugging And Troubleshooting
- ✓ Best Practices In Coding



# PROGRAMMING



## C++ PROGRAMMING COURSE

### Module 1: C++ Language Basics

- ✓ Variables, constants, and literals
- ✓ Data types in C++
- ✓ Input and output using cin and cout
- ✓ Type casting
- ✓ Comments and code readability

### Module 2: Operators and Expressions

- ✓ Arithmetic operators
- ✓ Relational operators
- ✓ Logical operators
- ✓ Assignment operators
- ✓ Increment & decrement operators
- ✓ Conditional (ternary) operator
- ✓ Scope resolution operator (::)
- ✓ Operator precedence and associativity

### MODULE 3: CONTROL FLOW

- ✓ Decision-making:
  - ✓ if, if-else, nested if-else
  - ✓ switch-case
- ✓ Looping:
  - ✓ for loop
  - ✓ while loop
  - ✓ do-while loop
  - ✓ break and continue
- ✓ goto statement (and why to avoid it)

### MODULE 4: FUNCTIONS IN C++

- ✓ Declaring and defining functions
- ✓ Function parameters and return types
- ✓ Default arguments
- ✓ Inline functions
- ✓ Function overloading
- ✓ Recursion
- ✓ Passing arguments by value and reference

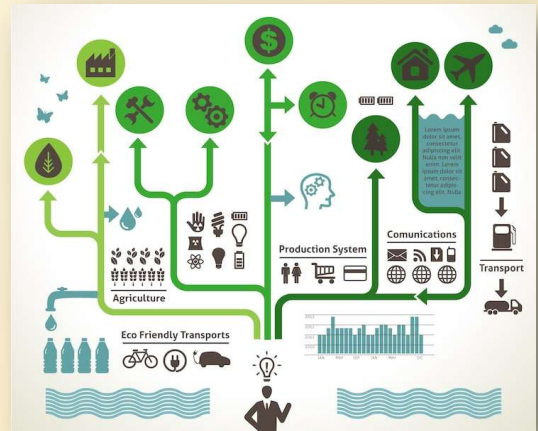
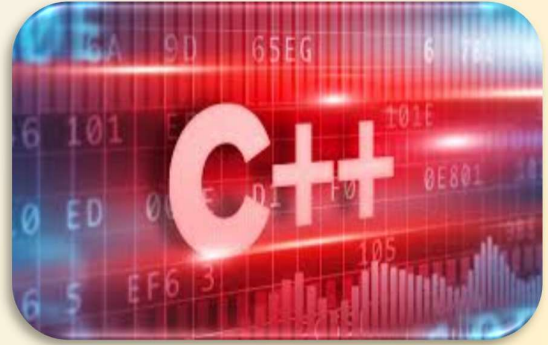
### MODULE 5: OBJECT-ORIENTED PROGRAMMING

#### (OOP) CONCEPTS

- ✓ Introduction to OOP
- ✓ Classes and objects
- ✓ Data members and member functions
- ✓ Access specifiers (public, private, protected)
- ✓ Constructors and destructors
- ✓ this pointer

### MODULE 6: ADVANCED OOP CONCEPTS

- ✓ Encapsulation
- ✓ Inheritance (single, multiple, multilevel, hybrid)
- ✓ Function overriding
- ✓ Polymorphism:
  - ✓ Compile-time (function overloading, operator overloading)
  - ✓ Run-time (virtual functions)



✓ Abstract classes

✓ Friend functions

### Module 7: Arrays, Strings, and Pointers

✓ One-dimensional and multi-dimensional arrays

✓ Array of objects

✓ String handling in C++

✓ string class and its functions

✓ Introduction to pointers

✓ Pointers and arrays

✓ Pointers to objects

✓ nullptr and best practices

### Module 8: Dynamic Memory Management

✓ new and delete operators

✓ Dynamic arrays

✓ Smart pointers (unique\_ptr, shared\_ptr, weak\_ptr) (for modern C++)

### Module 9: Operator Overloading

✓ Overloading arithmetic operators

✓ Overloading relational operators

✓ Overloading stream insertion (<<) and extraction (>>) operators

### Module 10: File Handling in C++

✓ File input and output streams

✓ Reading and writing text files

✓ Reading and writing binary files

✓ File modes

✓ Error handling during file operations

### Module 11: Templates and Exception Handling

✓ Function templates

✓ Class templates

✓ Template specialization

✓ Exception handling with try, catch, and throw

✓ Standard exceptions

### Module 12: Standard Template Library (STL)

✓ Introduction to STL

✓ Containers: vector, list, deque, map, set

✓ Iterators

✓ Algorithms (sort, find, count)

✓ Lambda expressions

### Module 14: Project Work s Practice

✓ Mini-project ideas:

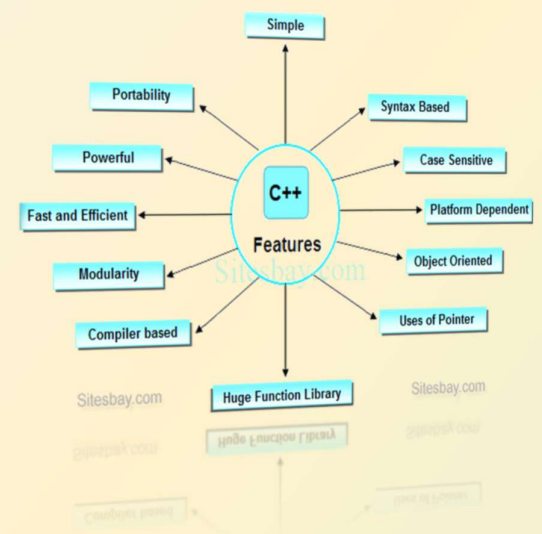
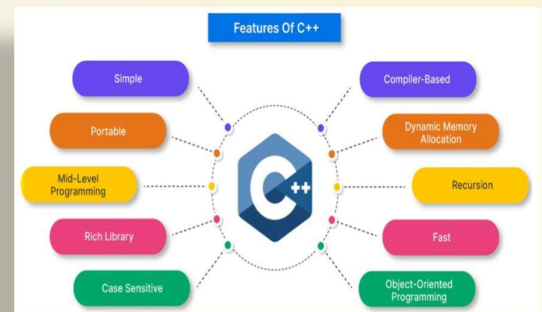
✓ Bank account management system

✓ Student result processing system

✓ File-based inventory management

✓ Simple game (e.g., Snake, Tic-Tac-Toe)

✓ Debugging and best coding practices



### Benefits of C++



## **PYTHON PROGRAMMING COURSE - 2 MONTHS**

### ✓ **Module 1: PYTHON BASICS**

- ✓ Variables and data types
- ✓ Type casting
- ✓ Constants in Python
- ✓ Input and output (input(), print())
- ✓ Comments and docstrings
- ✓ Reserved keywords

### **MODULE 2: OPERATORS IN PYTHON**

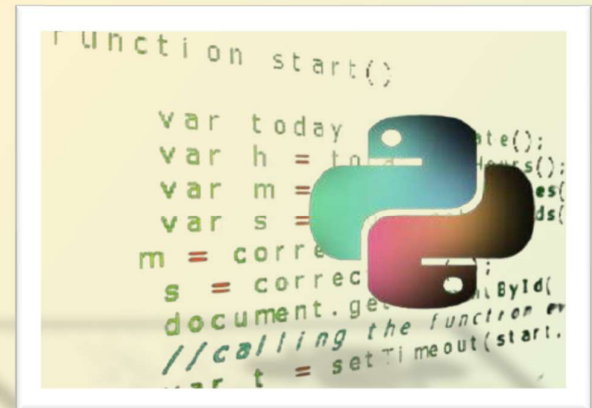
- ✓ Arithmetic operators
- ✓ Relational (comparison) operators
- ✓ Logical operators
- ✓ Assignment operators
- ✓ Identity operators (is, is not)
- ✓ Membership operators (in, not in)
- ✓ Operator precedence

### **MODULE 3: CONTROL FLOW STATEMENTS**

- ✓ Decision-making:
  - ✓ if, if-else, if-elif-else
  - ✓ Nested conditions
- ✓ Looping:
  - ✓ for loop
  - ✓ while loop
- ✓ Loop control:
  - ✓ break, continue, pass
  - ✓ else with loops

### **MODULE 4: DATA STRUCTURES IN PYTHON**

- ✓ Lists:
  - ✓ Creation, indexing, slicing
  - ✓ List methods
- ✓ Tuples:
  - ✓ Immutable sequences
- ✓ Tuple packing and unpacking
- ✓ Sets:
  - ✓ Creating sets
  - ✓ Set operations (union, intersection, difference)
- ✓ Dictionaries:
  - ✓ Key-value pairs
  - ✓ Dictionary methods
- ✓ String operations and formatting



## MODULE 5: FUNCTIONS IN PYTHON

- ✓ Defining and calling functions
- ✓ Function parameters and return values
- ✓ Default, keyword, and variable-length arguments (\*args, \*\*kwargs)
- ✓ Lambda functions
- ✓ Scope and lifetime of variables
- ✓ Recursion

## MODULE 6: FILE HANDLING

- ✓ Reading and writing text files
- ✓ Reading and writing binary files
- ✓ File methods (open, read, write, close)
- ✓ File modes
- ✓ Exception handling in file operations

## MODULE 7: EXCEPTION HANDLING

- ✓ Errors vs exceptions
- ✓ Try-except block
- ✓ Else and finally clauses
- ✓ Raising exceptions
- ✓ Custom exceptions

## MODULE 8: OBJECT-ORIENTED PROGRAMMING IN PYTHON

- ✓ Classes and objects
- ✓ Instance and class variables
- ✓ Instance and class methods
- ✓ Constructors ( init )
- ✓ Inheritance (single, multiple, multilevel)
- ✓ Method overriding
- ✓ Polymorphism
- ✓ Encapsulation and abstraction
- ✓ Magic methods ( str , len , etc.)

## MODULE 9: ADVANCED PYTHON CONCEPTS

- ✓ Iterators and generators
- ✓ Decorators
- ✓ Comprehensions (list, set, dictionary)
- ✓ zip(), map(), filter(), reduce()
- ✓ Regular expressions (re module)
- ✓ Date and time operations
- ✓ JSON handling

## MODULE 10: PROJECT WORK S PRACTICE

- ✓ Mini-project ideas:
  - Personal expense tracker
  - Weather app using API
  - Web scraper for news headlines
  - Simple quiz game
- ✓ Debugging and best coding practices

