FullStack Software Engineer

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Balzan, Malta

Andrew Magri

Profile

Passionate Software Developer adept in bringing forth expertise in design, installation, testing and maintenance of software systems. Equipped with a diverse and promising skill-set. Experienced with the latest cutting edge development tools and procedures. Able to effectively self-manage during independent projects, as well as collaborate as part of a productive team.

Employment History

FullStack Software Engineer at Games Global, Swieqi, Malta

12/2024—Present

Develop and maintain full-stack solutions for the Player Tools division of a global iGaming supplier, focusing on player retention and satisfaction.

- Full-stack development (React, Node.js, .NET, AWS)
- Unit testing and manual QA
- Code reviews and feedback
- Refactor code for maintainability and efficiency
- Participate in design and implementation discussions
- Ensure solutions integrate seamlessly within a large and fast-paced engineering division

FullStack Software Engineer at Einwert, München, Deutschland

05/2024—10/2024

FullStack solution design and development for a Prop-Tech startup focused on property evaluations, working with some of the biggest names in the German real estate market.

- Frontend and Backend development, including unit & integration testing and manual QA-ing
- Assisting in interviews and general hiring process
- Engage in discussions regarding issues and potential solutions
- Active participant in agile meetings
- Incident management
- Work closely with end users of internal app to ensure best quality solutions

Links

[GitHub](#)
[Portfolio](#)
[LinkedIn](#)

Skills

TypeScript
JavaScript
React
React Native
MaterialUI
C#/.NET
Python
Django
AWS
Node.js
Git
Docker
SQL
Tanstack (Query & Forms)
Prisma ORM
Apex/SalesForce
Domain Driven Design (DDD)
Hexagonal Architecture

Languages

English .... **Native speaker**
Maltese .... **Native speaker**
German **A1**

Hobbies

WaterPolo, Gaming, Cooking

FullStack Software Engineer at Alpha Group, Mriehel, Malta

07/2022—04/2024

Joined as one of the first engineers in the company's Malta tech team, which grew from 10 people to just under 30 people during my tenure. The product/s we developed aimed at making the process of opening accounts and processing payments as fast as possible for different types of clients such as some of the biggest global names in fund and trust management.

- Engage in Scrum ceremonies
- Scrum master
- Frontend and Backend development, including unit tests and manual QA-ing
- Discussing with product manager and engineering manager in order to formulate business and technical requirements
- Identifying and fixing bugs
- Supporting existing code base (On-call support rota)
- Leading and participating in discussions pertaining to solution architecture
- Increasing observability via DataDog Dashboards
- Maintaining package versions
- Resolving Snyk vulnerabilities
- Take part in hiring process and interviews for engineers (both fulltime and consultants)

Software Engineering Intern at Betsson Group, Ta' Xbiex, Malta

07/2021—05/2022

Software engineering internship at an internationally recognised iGaming company with over a 1000 employees in Malta alone. Originally planned to be a 3 month internship but got extended until just before my B.Sc. degree final exams.

Main responsibilities:

- Fix and develop E2E tests
- Monitor pass-rate of E2E tests
- Monitor websites for potential bugs
- Fix easy pick-up bugs on production websites

Secondary responsibilities:

- Take part in meetings and activities (Agile/SCRUM)
- Continuously learn about the different technologies used throughout the development lifecycle

Education

B.Sc. in IT (Hons.)(Software Development), University of Malta, Msida, Malta

10/2019—11/2022

Courses

Mastering TypeScript - 2024 Edition at Udemy

React - The Complete Guide 2024 (Ongoing) at Udemy

Ultimate AWS Certified Developer Associate 2024 NEW DVA-C02 (Ongoing) at Udemy