



1st

Quad Chess Academy



EVENT CODE

03 /CBE 2025 - 2026

DATE
07/09/25

**District Level Blitz
Chess Tournament
Hosted by Quad**

Under the Aegis of

COIMBATORE DISTRICT CHESS ASSOCIATION



Venue

**PC KALYANA
MANDAPAM**

5, Kattabomman St.,
KRG Nagar,
Ganapathy,
Coimbatore

₹ 100
ENTRY FEE
Pay @ cdcachess.com

Total
50 PRIZES

**₹ 8000.00/
CASH PRIZE**

**9
SPECIAL
PRIZE**

CASH PRIZE

1 ST PLACE	₹1500	12 TH & 13 TH PLACE	₹140
2 ND PLACE	₹1000	14 TH & 15 TH PLACE	₹135
3 RD PLACE	₹500	16 TH PLACE	₹130
4 TH PLACE	₹450	17 TH PLACE	₹125
5 TH PLACE	₹350	18 TH PLACE	₹120
6 TH PLACE	₹170	19 TH PLACE	₹115
7 TH & 8 TH PLACE	₹160	20 TH PLACE	₹110
9 TH & 10 TH PLACE	₹155	21 ST - 30 TH PLACE	₹100
11 TH PLACE	₹150	31 ST - 41 ST PLACE	₹100

Special prize for Top 3 each category in **U-9,U12,U15**

Time Control : **03 + 02 Sec**

ORGANIZERS:

DEEPA SREE – 88703 68686

MUKHESH – 96299 00833

DEEPANRAJ – 84281 64212

TAMILARASAN – 99448 05708

Rules and Regulations

The Tournament is open to **Coimbatore District Players only**

Entry fees must be paid @ Coimbatore District Chess Association Official Website (<https://cdcachess.com/tournaments>) till **06.09.2025** (Saturday) 07:00 P.M Or Registration Limit restricted up to 250 Participants, No spot registration

Coimbatore District Player Registration fee Rs. 75/- is compulsory for the year of 2025-2026, Register at <https://cdcachess.com/annual-membership-2025-2026>

The **Latest FIDE Rules** in force shall apply and the **Swiss system** will be followed

The first round will commence at 04.00 Pm on 07.09.2025, Reporting time **03:30 Pm**

Bords & Clocks will be given to all Players (**All players will play on Clock from Move no 1 - 03 min + 2 sec**)

Tiebreak for Swiss System

1. Buchholz Cut 1 (The sum of the scores of each of the opponents of a participant excluding the lowest)
2. Buchholz (The sum of the scores of each of the opponents of a participant)
3. Sonneborn Berger (It is calculated by adding, for each round, a value given by multiplying the final score of the opponents by the points scored against them)
4. Direct Encounter (If all the tied players have met each other, the sum of points from these encounters is used. The player with the highest score is ranked number 1 and so on)
5. Greater Number of wins (forfeit included)
6. Most game as black

The Chief Arbiter's decisions shall be final and binding on all players concerned

Mobile phones, any other electronic gadgets and wrist watches of any kind are strictly not allowed, A Player found with any of these during the game will be declared lost, such items can be switched off kept in a separate bag

Organizer/CDCA reserve the rights of admit or reject the any entries without out any concern

Canteen facilities are available on a payment basis at the School premises itself.

Round Schedule

Round 1	04:00 PM	Round 5	05:00 PM
Round 2	04:15 PM	Round 6	05:15 PM
Round 3	04:30 PM	Round 7	05:30 PM
Round 4	04:45 PM	Round 8	05:45 PM
PD FUNCTION			06:00 PM